

SIDX

Version 7

Bruxton Corporation

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1. Sample

1.1 Acquisition

The acquired images are written to disk and saved in a file.

AcquireByCount

Write a desired number of images to disk during acquisition.

```
public class AcquireByCount {
    public static void main(String[] args) {
        try {
            System.out.println("start");
            test();
            System.out.println("done");
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
    }

    private static void test() throws java.io.IOException {
        com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
        String license = "";
        com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

        root.CameraScan();
        // The first connected camera has the index '0'
        String camera_name = root.CameraScanGetName(0);
        System.out.println("open camera (CameraOpenName) " + camera_name);
        com.bruyton.sidx.SIDXCamera camera = root.CameraOpenName(camera_name);

        try {
            cameraSetUp(camera);
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
        camera.Close();
        root.Close();
    }

    final static long limit_count = 1;

    private static void cameraSetUp(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
        System.out.println("set image limit (AcquireImageSetLimit) " + String.valueOf(limit_count));
        camera.AcquireImageSetLimit(limit_count);
        com.bruyton.sidx.SIDXAcquire acquire = camera.AcquireOpen();

        try {
            acquireLimitCount(acquire);
        }
    }
}
```

```

    }
    catch (java.io.IOException exception) {
        System.out.println(exception.getMessage());
    }
    acquire.Close();
}

final static String archive_name = "ImageArchive.tif";

private static void acquireLimitCount(com.bruyton.sidx.SIDXAcquire acquire) throws java.io.IOException {
    System.out.println("create file (ArchiveOpenNew) " + archive_name);
    acquire.ArchiveOpenNew(archive_name, "TIFF", true);

    System.out.println("start acquisition (Start)");
    acquire.Start();

    long image_count = 0;
    long image_index = 0;
    boolean acquiring = true;
    while (acquiring) {
        acquiring = acquire.GetStatus();
        long current_image = acquire.ImageGetCount();
        long new_image_count = current_image - image_count;
        if (new_image_count > 0) {
            acquire.ArchiveWrite(image_index, new_image_count);
            image_count = current_image;
            image_index = current_image;
        }
    }
    acquire.Stop();
    System.out.println("stop acquisition (Stop), images acquired " + image_count);
}
}

```

AcquireByTime

Write images to disk during a desired time duration.

```

public class AcquireByTime {
    public static void main(String[] args) {
        try {
            System.out.println("start");
            test();
            System.out.println("done");
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
    }

    private static void test() throws java.io.IOException {
        com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
        String license = "";
        com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

        root.CameraScan();
        // The first connected camera has the index '0'.
        String camera_name = root.CameraScanGetName(0);
    }
}

```

```

System.out.println("open camera (CameraOpenName) " + camera_name);
com.bruyton.sidx.SIDXCamera camera = root.CameraOpenName(camera_name);

try {
    cameraSetUp(camera);
}
catch (java.io.IOException exception) {
    System.out.println(exception.getMessage());
}
camera.Close();
root.Close();
}

private static void cameraSetUp(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
    // Image limit zero continuously acquires until Stop or Abort is called.
    camera.AcquireImageSetLimit(0);
    com.bruyton.sidx.SIDXAcquire acquire = camera.AcquireOpen();

    try {
        acquireLimitTime(acquire);
    }
    catch (java.io.IOException exception) {
        System.out.println(exception.getMessage());
    }
    acquire.Close();
}

final static long limit_time = 1000; // milliseconds
final static String archive_name = "ImageArchive.tif";

private static void acquireLimitTime(com.bruyton.sidx.SIDXAcquire acquire) throws java.io.IOException {
    double limit_time_seconds = (double)limit_time / 1000;
    System.out.println("set time limit " + String.valueOf(limit_time_seconds) + " seconds");

    System.out.println("create file (ArchiveOpenNew) " + archive_name);
    acquire.ArchiveOpenNew(archive_name, "TIFF", true);

    System.out.println("start acquisition (Start)");
    acquire.Start();

    long image_count = 0;
    long image_index = 0;

    long start_time = System.currentTimeMillis();
    long end_time = System.currentTimeMillis();

    while (end_time - start_time < limit_time) {
        boolean acquiring = acquire.GetStatus();
        if (!acquiring)
            break;
        long current_image = acquire.ImageGetCount();
        long new_image_count = current_image - image_count;
        if (new_image_count > image_count) {
            acquire.ArchiveWrite(image_index, new_image_count);
            image_count = current_image;
            image_index = current_image;
        }
        end_time = System.currentTimeMillis();
    }
    acquire.Stop();
    double acquire_time = (end_time - start_time) / 1000;
    System.out.println("stop acquisition (Stop), images acquired " + image_count + " in " + acquire_time + " seconds");
}

```

```
}
```

AcquireByTrigger

Acquire images by using a trigger signal.

```
public class AcquireByTrigger {
    public static void main (String[] args) {
        try {
            System.out.println("start");
            com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
            String license = "";
            com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

            test(root);

            root.Close();
            System.out.println("done");
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
    }

    private static void test(com.bruyton.sidx.SIDXRoot root){
        try {
            root.CameraScan();
            // The first connected camera has the index '0'.
            String camera_name = root.CameraScanGetName(0);
            System.out.println("open camera (CameraOpenName) " + camera_name);
            com.bruyton.sidx.SIDXCAMERA camera = root.CameraOpenName(camera_name);

            try {
                cameraSetUp(camera);
            }
            catch (java.io.IOException exception) {
                System.out.println(exception.getMessage());
            }
            camera.Close();
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
    }

    final static com.bruyton.sidx.SIDXTriggerInMode trigger_mode =
        com.bruyton.sidx.SIDXTriggerInMode.ALWAYS;

    final static com.bruyton.sidx.SIDXSignalActiveMode signal_mode =
        com.bruyton.sidx.SIDXSignalActiveMode.EDGE_ANY;

    private static void cameraSetUp(com.bruyton.sidx.SIDXCAMERA camera) throws java.io.IOException {
        int image_limit = 0;
        camera.AcquireImageSetLimit(image_limit);

        // Set the time interval needed to perform an operation between triggers.
        double set_external_delay = 0.03;
    }
}
```

```

camera.ExternalDelaySet(set_external_delay);

if (camera.TriggerSignalExists(signal_mode))
    camera.TriggerSignalSet(signal_mode);

switch (trigger_mode) {
case ALWAYS:
    camera.TriggerModeSet(trigger_mode);
    break;
case EXPOSURE_START:
    triggerByExposureStart(camera);
    break;
case EXPOSURE_DURATION:
    triggerByExposureDuration(camera);
    break;
case SEQUENCE_START:
    break;
default:
    System.out.println("Unknown trigger mode");
    break;
}
System.out.println("set trigger mode (TriggerModeSet) " + trigger_mode);

com.bruyton.sidx.SIDXAcquire acquire = camera.AcquireOpen();

try {
    acquire.TriggerLimitTime(acquire);
}
catch (java.io.IOException exception) {
    System.out.println(exception.getMessage());
}

acquire.Close();
}

final static String archive_file_name = "Image.tif";

private static void acquireTriggerLimitTime(com.bruyton.sidx.SIDXAcquire acquire) throws java.io.IOException {
    System.out.println("create file (ArchiveOpenNew) " + archive_file_name);
    acquire.ArchiveOpenNew(archive_file_name, "TIFF", true);

    // Limit the acquisition loop. If using a triggering device, the triggering
    // device should control the acquisition loop duration.
    long limit_time = 800;
    double limit_time_seconds = (double)limit_time / 1000;
    System.out.println("set time limit " + String.valueOf(limit_time_seconds) + " seconds");

    // The value returned by GetImageInterval is the minimum amount of time between triggers.
    // This value takes into account the exposure value and the external delay.
    double trigger_duration = acquire.GetImageInterval();

    // The value returned by GetGapInterval is the interval of time
    // available to perform an operation between exposures.
    double wavelength_switch_duration = acquire.GetGapInterval();

    System.out.println("start acquisition (Start)");
    acquire.Start();

    // Trigger Preparation
    //
    // SIDX_TRIGGER_IN_MODE_EXPOSURE_START
    // If SIDXTriggerInMode.EXPOSURE_START is set, the interval between
    // trigger starts is the value returned by acquire.GetImageInterval.
    // The interval for switching wavelengths is equivalent to the value

```

```

// set by camera.ExternalDelay.
//
// SIDX_TRIGGER_IN_MODE_EXPOSURE_DURATION
// If SIDXTriggerInMode.EXPOSURE_DURATION is set, the exposure duration
// is set by the external trigger. The maximum interval between the end
// of one exposure and the start of the next exposure is the value returned
// by acquire.GetGapInterval. This interval may be longer than the value
// set by camera.ExternalDelaySet

long image_count = 0;
long image_index = 0;

long start_time = System.currentTimeMillis();
long end_time = System.currentTimeMillis();

boolean acquiring;
do {
    acquiring = acquire.GetStatus();

    try {
        // During sleep poll for trigger status.
        java.lang.Thread.sleep(10);
    } catch (InterruptedException exception) {
        System.out.println("InterruptedException" + exception.getMessage());
    }

    long current_image_count = acquire.ImageGetCount();
    long new_image_count = current_image_count - image_count;

    if (new_image_count > image_count)
    {
        acquire.ArchiveWrite(image_index, new_image_count);
        image_count = current_image_count;
        image_index = current_image_count;
    }

    if (!acquiring)
        break;
    end_time = System.currentTimeMillis();
} while (end_time - start_time < limit_time);

acquire.Abort();
System.out.println("abort acquisition (Abort), images acquired " + image_count);
}

private static void triggerByExposureStart(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
    if (trigger_mode == com.bruyton.sidx.SIDXTriggerInMode.EXPOSURE_START)
    {
        if (camera.TriggerModeExists(trigger_mode))
            camera.TriggerModeSet(trigger_mode);
    }

    double set_exposure_duration = 0.01;
    System.out.println("set exposure (ExposeSet) " + set_exposure_duration);
    camera.ExposeSet(set_exposure_duration);

    double exposure_value = camera.ExposeGetValue();
    if (exposure_value != set_exposure_duration)
        System.out.println("actual exposure value (ExposeGetValue) " + exposure_value);
}

private static void triggerByExposureDuration(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
    if (trigger_mode == com.bruyton.sidx.SIDXTriggerInMode.EXPOSURE_DURATION)
    {

```

```

        if (camera.TriggerModeExists(trigger_mode))
            camera.TriggerModeSet(trigger_mode);
    }
}
}

```

SetParametersAndArchive

To check if a specific kind of parameter can be set for the camera, for example intensifier gain, first check the setting type, if it returns NONE the parameter is not supported by the camera.

```

public class SetParametersAndArchive {
    public static void main (String[] args) {
        try {
            System.out.println("start");
            test();
            System.out.println("done");
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
    }

    private static void test() throws java.io.IOException {
        com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
        String license = "";
        com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

        root.CameraScan();
        // The first connected camera has the index '0'.
        String camera_name = root.CameraScanGetName(0);
        System.out.println("open camera (CameraOpenName) " + camera_name);
        com.bruyton.sidx.SIDXCamera camera = root.CameraOpenName(camera_name);

        try {
            camera.SetParameters(camera);
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
        camera.Close();
        root.Close();
    }

    final static int set_binning_x = 1;
    final static int set_binning_y = 1;
    final static double set_exposure_duration = 0.01;
    final static double set_analog_gain = 1.0;
    final static int set_em_gain = 1;
    final static double set_intensifier_gain = 1.0;
    final static long set_image_limit = 1;

    final static com.bruyton.sidx.SIDXSettingType setting_type_none = com.bruyton.sidx.SIDXSettingType.NONE;
    final static com.bruyton.sidx.SIDXTriggerInMode trigger_mode = com.bruyton.sidx.SIDXTriggerInMode.ALWAYS;

    private static void cameraSetParameters(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
        com.bruyton.sidx.SIDXBinning set_binning = new com.bruyton.sidx.SIDXBinning(set_binning_x, set_binning_y);
        System.out.println("set binning (BinningSet) x " + set_binning_x + ", y " + set_binning_y);
    }
}

```

```

camera.BinningSet(set_binning);

System.out.println("set exposure (ExposeSet) " + set_exposure_duration + " seconds");
camera.ExposeSet(set_exposure_duration);

// A setting type of NONE indicates the camera does not support analog gain.
if (camera.GainGetType() != setting_type_none) {
    System.out.println("set gain (GainSet) " + set_analog_gain);
    camera.GainSet(set_analog_gain);
}
// A setting type of NONE indicates the camera does not support EM gain.
if (camera.EMGainGetType() != setting_type_none) {
    System.out.println("set em gain (EMGainSet) " + set_em_gain);
    camera.EMGainSet(set_em_gain);
}
// A setting type of NONE indicates the camera does not support intensifier gain.
if (camera.IntensifierGetType() != setting_type_none) {
    System.out.println("set intensifier gain (IntensifierSet) " + set_intensifier_gain);
    camera.IntensifierSet(set_intensifier_gain);
}

if (camera.TriggerModeExists(trigger_mode)) {
    System.out.println("set trigger input (TriggerModeSet) " + trigger_mode);
    camera.TriggerModeSet(trigger_mode);
}

System.out.println("set image limit (AcquireImageSetLimit) " + set_image_limit);
camera.AcquireImageSetLimit(set_image_limit);
com.bruixton.sidx.SIDXAcquire acquire = camera.AcquireOpen();

try {
    acquireImageArchive(acquire);
}
catch (java.io.IOException exception) {
    System.out.println(exception.getMessage());
}
acquire.Close();
}

final static String archive_name = "ImageArchive1.tif";

private static void acquireImageArchive(com.bruixton.sidx.SIDXAcquire acquire) throws java.io.IOException {
    System.out.println("create file (ArchiveOpenNew) " + archive_name);
    acquire.ArchiveOpenNew(archive_name, "TIFF", true);

    System.out.println("start acquisition (Start)");
    acquire.Start();

    long image_count = 0;
    long image_index = 0;

    // acquire.GetStatus()

    while (image_count < set_image_limit) {
        acquire.GetStatus();
        long current_image = acquire.ImageGetCount();
        long new_image_count = current_image - image_count;
        if (new_image_count > image_count) {
            acquire.ArchiveWrite(image_index, new_image_count);
            image_count = current_image;
            image_index = current_image;
        }
    }
}

```

```

        acquire.Stop();
        System.out.println("stop acquisition (Stop), image acquired " + image_count);
    }
}

```

SetParametersAndDisplay

To check if a specific kind of parameter can be set for the camera, for example intensifier gain, first check the setting type, if it returns NONE the parameter is not supported by the camera. The acquired images are read into an application.

```

public class SetParametersAndDisplay {
    public static void main (String[] args) {
        try {
            System.out.println("start");
            test();
            System.out.println("done");
        }
        catch (java.lang.Exception exception) {
            System.out.println(exception.getMessage());
        }
    }

    private static void test() throws java.io.IOException {
        com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
        String license = "";
        com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

        root.CameraScan();
        // The first connected camera has the index '0'.
        String camera_name = root.CameraScanGetName(0);
        System.out.println("open camera (CameraOpenName) " + camera_name);
        com.bruyton.sidx.SIDXCamera camera = root.CameraOpenName(camera_name);

        try {
            cameraSetParameters(camera);
        }
        catch (java.lang.Exception exception) {
            System.out.println(exception.getMessage());
        }
        camera.Close();
        root.Close();
    }

    final static int set_binning_x = 1;
    final static int set_binning_y = 1;
    final static double set_exposure_duration = 0.01;
    final static double set_analog_gain = 1.0;
    final static int set_em_gain = 1;
    final static double set_intensifier_gain = 1.0;
    final static long set_image_limit = 100;

    final static com.bruyton.sidx.SIDXSettingType setting_type_none = com.bruyton.sidx.SIDXSettingType.NONE;
    final static com.bruyton.sidx.SIDXTriggerInMode trigger_mode = com.bruyton.sidx.SIDXTriggerInMode.ALWAYS;

    private static void cameraSetParameters(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
        com.bruyton.sidx.SIDXBinning set_binning = new com.bruyton.sidx.SIDXBinning(set_binning_x, set_binning_y);
        System.out.println("set binning (BinningSet) x " + set_binning_x + ", y " + set_binning_y);
    }
}

```

```

camera.BinningSet(set_binning);

System.out.println("set exposure (ExposeSet) " + set_exposure_duration + " seconds");
camera.ExposeSet(set_exposure_duration);

if (camera.GainGetType() != setting_type_none) {
    System.out.println("set gain (GainSet) " + set_analog_gain);
    camera.GainSet(set_analog_gain);
}

if (camera.EMGainGetType() != setting_type_none) {
    System.out.println("set em gain (EMGainSet) " + set_em_gain);
    camera.EMGainSet(set_em_gain);
}

if (camera.IntensifierGetType() != setting_type_none) {
    System.out.println("set intensifier gain (IntensifierSet) " + set_intensifier_gain);
    camera.IntensifierSet(set_intensifier_gain);
}

if (camera.TriggerModeExists(trigger_mode)) {
    System.out.println("set trigger input (TriggerModeSet) " + trigger_mode);
    camera.TriggerModeSet(trigger_mode);
}

System.out.println("set image limit (AcquireImageSetLimit) " + set_image_limit);
camera.AcquireImageSetLimit(set_image_limit);
com.bruyton.sidx.SIDXAcquire acquire = camera.AcquireOpen();

try {
    acquireImageDisplay(acquire);
}
catch (java.lang.Exception exception) {
    System.out.println(exception.getMessage());
}
acquire.Close();
}

private static void acquireImageDisplay(com.bruyton.sidx.SIDXAcquire acquire) throws java.io.IOException {
    System.out.println("start acquisition (Start)");
    acquire.Start();

    long image_count = acquire.ImageGetCount();
    int image_pixels = acquire.PixelGetCount().GetCountX() *
acquire.PixelGetCount().GetCountY();
    boolean acquiring = true;
    while (acquiring) {
        acquiring = acquire.GetStatus();
        long current_image = acquire.ImageGetCount();
        long new_image_count = current_image - image_count;
        if (new_image_count > 0) {
            acquire.ReadSetPosition(current_image - 1);
            short[] image_buffer = new short[image_pixels];
            acquire.Read(1, image_buffer);
            image_count = current_image;
        }
    }

    acquire.Stop();
    System.out.println("stop acquisition (Stop), image acquired " + image_count);
}
}

```

1.2 Enumeration

Obtain parameter information based on a count.

CameraScan

Find camera drivers connected to your system.

```
public class CameraScan {
    public static void main (String[] args) {
        try {
            System.out.println("start");
            test();
            System.out.println("done");
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
    }

    private static void test() throws java.io.IOException {
        com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
        String license = "";
        com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

        root.CameraScan();

        // Obtain a report about the status of the camera drivers SIDX supports.
        String scan_report = root.CameraScanGetReport();
        System.out.println("camera scan report (CameraScanGetReport) " + scan_report);

        int camera_count = root.CameraScanGetCount();
        System.out.println("camera count (CameraScanGetCount) " + camera_count);
        if (camera_count > 0) {
            for (int index = 0; index < camera_count; ++index) {
                String camera_name = root.CameraScanGetName(index);
                String camera_label = root.CameraScanGetLabel(index);
                System.out.println("camera index " + index + " name " + camera_name + " label " + camera_label);
            }

            int camera_open_index = 0;
            String camera_name = root.CameraScanGetName(camera_open_index);
            com.bruyton.sidx.SIDXCAMERA camera = root.CameraOpenName(camera_name);

            // Conduct camera related operations.

            camera.Close();
        }
        root.Close();
    }
}
```

Operate

Operate modes determine the parameter values available.

```
public class Operate {
    public static void main (String[] args) {
        try {
            System.out.println("start");
            test();
            System.out.println("done");
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
    }

    private static void test() throws java.io.IOException {
        com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
        String license = "";
        com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

        root.CameraScan();
        // The first connected camera has the index '0'.
        String camera_name = root.CameraScanGetName(0);
        System.out.println("open camera (CameraOpenName) " + camera_name);
        com.bruyton.sidx.SIDXCAMERA camera = root.CameraOpenName(camera_name);

        try {
            operateModes(camera);
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
        camera.Close();
        root.Close();
    }

    private static void operateModes(com.bruyton.sidx.SIDXCAMERA camera) throws java.io.IOException {
        int item_count = camera.OperateItemGetCount();
        System.out.println("operation mode item count (OperateItemGetCount) " + item_count);
        for (int item = 0; item < item_count; ++item) {
            String description = camera.OperateItemGetLocal(item);
            System.out.println(item + " description (OperateItemGetLocal) " + description);

            camera.OperateItemSet(item);
            String operation_name = camera.OperateGet();
            System.out.println("operation name (OperateGet) " + operation_name);
            // Camera parameters are dependent on operation mode.
        }
    }
}
```

Binning

Depending on the camera, binning of the x and y axis can be controlled separately or together.

```

public class Binning {
    public static void main (String[] args) {
        try {
            System.out.println("start");
            test();
            System.out.println("done");
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
    }

    private static void test() throws java.io.IOException {
        com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
        String license = "";
        com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

        root.CameraScan();
        // The first connected camera has the index '0'
        String camera_name = root.CameraScanGetName(0);
        System.out.println("open camera (CameraOpenName) " + camera_name);
        com.bruyton.sidx.SIDXCAMERA camera = root.CameraOpenName(camera_name);

        try {
            binningType(camera);
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
        camera.Close();
        root.Close();
    }

    private static void binningType(com.bruyton.sidx.SIDXCAMERA camera) throws java.io.IOException {
        // Find out the binning readout behavior.
        com.bruyton.sidx.SIDXSettingType setting_type = camera.BinningGetType();
        switch (setting_type) {
            case LIST:
                binningList(camera);
                break;
            case NONE:
                binningNone(camera);
                break;
            default:
                break;
        }
    }

    private static void binningList(com.bruyton.sidx.SIDXCAMERA camera) throws java.io.IOException {
        int item_count = camera.BinningItemGetCount();
        System.out.println("binning type (BinningGetType) LIST has item count (BinningItemGetCount) " + item_count);
        for (int item = 0; item < item_count; ++item) {
            com.bruyton.sidx.SIDXBinning values = camera.BinningItemGetEntry(item);
            int x = values.GetX();
            int y = values.GetY();
            String description = camera.BinningItemGetLocal(item);
            System.out.println(item + " (BinningItemGetEntry) x " + x + ", y " + y + " (BinningItemGetLocal) " + description);
        }
    }

    private static void binningNone(com.bruyton.sidx.SIDXCAMERA camera) throws java.io.IOException {
        System.out.println("binning type (BinningGetType) NONE, x axis values are separate from y axis values");
    }
}

```

```

    binningXType(camera);
    binningY(camera);
}

private static void binningXType(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
    com.bruyton.sidx.SIDXSettingType x_setting_type = camera.BinningXGetType();
    switch (x_setting_type) {
        case LIST:
            binningXList(camera);
            break;
        case INTEGER:
            binningXInteger(camera);
            break;
        case NONE:
            System.out.println("x axis binning type (BinningXGetType) NONE, axis values are co-dependent");
            binningList(camera);
            break;
        default:
            break;
    }
}

private static void binningXList(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
    int x_item_count = camera.BinningXItemGetCount();
    System.out.println("x axis binning type (BinningXGetType) LIST has item count (BinningXItemGetCount) " + x_item_count);
    for (int x_item = 0; x_item < x_item_count; ++x_item) {
        int x = camera.BinningXItemGetEntry(x_item);
        String x_description = camera.BinningXItemGetLocal(x_item);
        System.out.println(x_item + " (BinningXItemGetEntry) " + x + " (BinningXItemGetLocal) " + x_description);
    }
}

private static void binningXInteger(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
    int x_maximum = camera.BinningXGetLimit();
    System.out.println("x axis binning type (BinningXGetType) INTEGER range (BinningXGetLimit) 1 - " + x_maximum);
}

private static void binningY(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
    int y_maximum = camera.BinningYGetLimit();
    System.out.println("y axis binning range (BinningYGetLimit) 1 - " + y_maximum);
}
}

```

Gain

Determine if analog gain is supported by your camera.

```

public class Gain {
    public static void main (String[] args) {
        try {
            System.out.println("start");
            test();
            System.out.println("done");
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
    }
}

```

```

public static void test() throws java.io.IOException {
    com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
    String license = "";
    com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

    root.CameraScan();
    // The first connected camera has the index '0'.
    String camera_name = root.CameraScanGetName(0);
    System.out.println("open camera (CameraOpenName) " + camera_name);
    com.bruyton.sidx.SIDXCamera camera = root.CameraOpenName(camera_name);

    try {
        gainType(camera);
    }
    catch (java.io.IOException exception) {
        System.out.println(exception.getMessage());
    }
    camera.Close();
    root.Close();
}

private static void gainType(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
    com.bruyton.sidx.SIDXSettingType setting_type = camera.GainGetType();
    switch (setting_type) {
        case LIST:
            gainList(camera);
            break;
        case REAL:
            gainReal(camera);
            break;
        case NONE:
            System.out.println("gain type (GainGetType) " + setting_type + ", no analog gain for the camera");
            break;
        default:
            System.out.println("unknown gain type (GainGetType) " + setting_type);
            break;
    }
}

public static void gainList(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
    int item_count = camera.GainItemGetCount();
    System.out.println("gain type (GainGetType) LIST has item count (GainItemGetCount) " + item_count);
    for ( int item = 0; item < item_count; ++item) {
        double gain = camera.GainItemGetEntry(item);
        String description = camera.GainItemGetLocal(item);
        System.out.println(item + " (GainItemGetEntry) " + gain + " (GainItemGetLocal) " + description);
    }
    gainCommon(camera);
}

public static void gainReal(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
    com.bruyton.sidx.SIDXRangeReal gain_range = camera.GainGetRange();
    double minimum = gain_range.GetMinimum();
    double maximum = gain_range.GetMaximum();
    System.out.println("gain type (GainGetType) REAL, range (GainGetRange) " + minimum + " - " + maximum);
    gainCommon(camera);
}

public static void gainCommon(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
    String label = camera.GainGetLabel();
    String unit = camera.GainGetUnit();
    double driver_value = camera.GainGetValue();
    System.out.println("gain label (GainGetLabel) " + label + ", value (GainGetValue) " + driver_value + ", unit (GainGetUnit) " + unit);
}

```

```

    }
}

```

Shutter

Find the available shutter modes.

```

public class Shutter {
    public static void main(String[] args) {
        try {
            System.out.println("start");
            test();
            System.out.println("done");
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
    }

    private static void test() throws java.io.IOException {
        com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
        String license = "";
        com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

        root.CameraScan();
        // The first connected camera has the index '0'
        String camera_name = root.CameraScanGetName(0);
        System.out.println("open camera (CameraOpenName) " + camera_name);
        com.bruyton.sidx.SIDXCAMERA camera = root.CameraOpenName(camera_name);

        com.bruyton.sidx.SIDXShutterMode mode;
        com.bruyton.sidx.SIDXShutterMode[] count = com.bruyton.sidx.SIDXShutterMode.values();
        int index;
        for (index = 0; index < count.length; ++index) {
            mode = count[index];
            boolean exists = camera.ShutterExists(mode);
            if (exists)
                System.out.println("available shutter mode (ShutterExists) " + mode);
        }

        camera.Close();
        root.Close();
    }
}

```

TriggerMode

Find the available trigger input modes.

```

public class TriggerMode {
    public static void main(String[] args) {
        try {

```

```

        System.out.println("start");
        test();
        System.out.println("done");
    }
    catch (java.io.IOException exception) {
        System.out.println(exception.getMessage());
    }
}

private static void test() throws java.io.IOException {
    com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
    String license = "";
    com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

    root.CameraScan();
    // The first connected camera has the index '0'
    String camera_name = root.CameraScanGetName(0);
    System.out.println("open camera (CameraOpenName) " + camera_name);
    com.bruyton.sidx.SIDXCamera camera = root.CameraOpenName(camera_name);

    com.bruyton.sidx.SIDXTriggerInMode mode;
    com.bruyton.sidx.SIDXTriggerInMode[] count = com.bruyton.sidx.SIDXTriggerInMode.values();
    int index;
    for (index = 0; index < count.length; ++index) {
        mode = count[index];
        boolean exists = camera.TriggerModeExists(mode);
        if (exists)
            System.out.println("available trigger mode (TriggerModeExists) " + mode);
    }

    camera.Close();
    root.Close();
}
}

```

TriggerSignal

Find the available trigger signal modes.

```

public class TriggerSignal {
    public static void main(String[] args) {
        try {
            System.out.println("start");
            test();
            System.out.println("done");
        }
        catch (java.io.IOException exception) {
            System.out.println(exception.getMessage());
        }
    }

    private static void test() throws java.io.IOException {
        com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
        String license = "";
        com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

        root.CameraScan();
        // The first connected camera has the index '0'
    }
}

```

```
String camera_name = root.CameraScanGetName(0);
System.out.println("open camera (CameraOpenName) " + camera_name);
com.bruyton.sidx.SIDXCamera camera = root.CameraOpenName(camera_name);

triggerSignal(camera);

camera.Close();
root.Close();
}

private static void triggerSignal(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
    com.bruyton.sidx.SIDXSignalActiveMode mode;
    com.bruyton.sidx.SIDXSignalActiveMode[] count = com.bruyton.sidx.SIDXSignalActiveMode.values();
    int index;
    for (index = 0; index < count.length; ++index) {
        mode = count[index];
        boolean exists = camera.TriggerSignalExists(mode);
        if (exists)
            System.out.println("available trigger signal (TriggerSignalExists) " + mode);
    }
}
}
```

1.3 Stage Control

Control a motorized stage.

StageGetLimits

Move the stage to the positive and negative X axis and Y axis limits.

```
public class StageGetLimits {
    public static void main(String[] args) {
        try{
            System.out.println("start");
            test();
            System.out.println("done");
        }
        catch (java.lang.Exception exception) {
            System.out.println("Exception (Exception) " + exception.getMessage());
        }
    }

    final static double ABSOLUTE_X_POSITION = 0.00000;
    final static double ABSOLUTE_Y_POSITION = 0.0000;
    final static double ABSOLUTE_Z_POSITION = 0.0000;
    final static double CONSTANT_MOVE_SPEED_POSITIVE = 0.0005;
    final static double CONSTANT_MOVE_SPEED_NEGATIVE = -0.0005;

    final static double CONSTANT_SET_ACCELERATION = 0.75; // fraction
    final static double CONSTANT_SET_SPEED = 0.001;
    final static double CONSTANT_SET_BACKLASH = 0.001;

    final static int CONSTANT_SLEEP_DURATION = 1; // millisecond

    private static void test() throws Exception {
        com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
        String license = "";
        com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

        // The port number varies depending on where the stage is connected.
        String name = "Applied Scientific Instrumentation";
        String port = "COM8";
        com.bruyton.sidx.SIDXStage stage = root.StageOpen(name, port);
        System.out.println("open stage from port (StageOpen) " + port);

        String stage_name = stage.GetName();
        System.out.println("open stage (GetName) " + stage_name);

        stageSetUp(stage);

        resetAbsolutePosition(stage);
        stageLimits(stage);

        stage.Close();
        root.Close();
    }

    private static void stageSetUp(com.bruyton.sidx.SIDXStage stage) throws java.io.IOException {
        double xy_acceleration_limit = stage.AccelerateGetLimitXY();
    }
}
```

```

System.out.println("get acceleration limit (AccelerateGetLimitXY) " + String.valueOf(xy_acceleration_limit));

stage.AccelerateSetXY(CONSTANT_SET_ACCELERATION);

double xy_accelerate_get = stage.AccelerateGetXY();
System.out.println("set acceleration fraction (AccelerateGetXY) " + String.valueOf(xy_accelerate_get));

stage.SpeedSetXY(CONSTANT_SET_SPEED);

double speed = stage.SpeedGetXY();
System.out.println("set speed (SpeedGetXY) " + speed);

if (stage.BacklashExists()) {
    stage.BacklashSetXY(CONSTANT_SET_BACKLASH);

    double backlash = stage.BacklashGetXY();
    System.out.println("set backlash (BacklashGetXY) " + backlash);
}
}

private static void resetAbsolutePosition(com.bruyton.sidx.SIDXStage stage) throws java.io.IOException, InterruptedException {
//    stage.MovePositionXYZ(ABSOLUTE_X_POSITION, ABSOLUTE_Y_POSITION, ABSOLUTE_Z_POSITION);
//    boolean moving = true;
//    while (moving) {
//        stage.MovingQuery();
//        moving = stage.MovingIsXYZ();
//        Thread.sleep(CONSTANT_SLEEP_DURATION);
//    }
//
//    System.out.println("reset to absolute position");
//    getCurrentPosition(stage);

stage.MovePositionXY(ABSOLUTE_X_POSITION, ABSOLUTE_Y_POSITION);
boolean moving = true;
while (moving) {
    stage.MovingQuery();
    moving = stage.MovingIsXY();
    Thread.sleep(CONSTANT_SLEEP_DURATION);
}

System.out.println("reset to absolute position");
getCurrentPosition(stage);
}

private static void getCurrentPosition(com.bruyton.sidx.SIDXStage stage) throws java.io.IOException {
    stage.PositionQuery();
    com.bruyton.sidx.SIDXStageCoordinates position = stage.PositionGet();
    double position_x = position.GetPositionX();
    double position_y = position.GetPositionY();
    double position_z = position.GetPositionZ();

    System.out.println("get position (PositionGet) x " + position_x + " y " + position_y + " z " + position_z);
}

private static void stageLimits(com.bruyton.sidx.SIDXStage stage) throws java.io.IOException, InterruptedException {
    boolean moving;
    do {
        stage.MoveSpeedXY(CONSTANT_MOVE_SPEED_POSITIVE, CONSTANT_MOVE_SPEED_POSITIVE);

        stage.MovingQuery();
        moving = stage.MovingIsXY();
        if (moving)
            Thread.sleep(CONSTANT_SLEEP_DURATION);
    }
}

```

```

    stage.LimitQuery();
    if (stage.LimitIsXPlus() && stage.LimitIsYPlus()) {
        stage.MoveStopXYZ();
        break;
    }
} while(moving);

System.out.println("stage limits x0, y0");
getCurrentPosition(stage);

do {
    stage.MoveSpeedXY(0, CONSTANT_MOVE_SPEED_NEGATIVE);

    stage.MovingQuery();
    moving = stage.MovingIsXY();
    if (moving)
        Thread.sleep(CONSTANT_SLEEP_DURATION);

    stage.LimitQuery();
    if (stage.LimitIsYMinus()) {
        stage.MoveStopXYZ();
        break;
    }
} while(moving);

System.out.println("stage limits x0, y1");
getCurrentPosition(stage);

do {
    stage.MoveSpeedXY(CONSTANT_MOVE_SPEED_NEGATIVE, 0);

    stage.MovingQuery();
    moving = stage.MovingIsXY();
    if (moving)
        Thread.sleep(CONSTANT_SLEEP_DURATION);

    stage.LimitQuery();
    if (stage.LimitIsXMinus()) {
        stage.MoveStopXYZ();
        break;
    }
} while(moving);

System.out.println("stage limits x1, y1");
getCurrentPosition(stage);

do {
    stage.MoveSpeedXY(0, CONSTANT_MOVE_SPEED_POSITIVE);

    stage.MovingQuery();
    moving = stage.MovingIsXY();
    if (moving)
        Thread.sleep(CONSTANT_SLEEP_DURATION);

    stage.LimitQuery();
    if (stage.LimitIsYPlus()) {
        stage.MoveStopXYZ();
        break;
    }
} while(moving);

System.out.println("stage limits x1, y0");
getCurrentPosition(stage);

```

```

do {
    stage.MoveSpeedXY(CONSTANT_MOVE_SPEED_POSITIVE, 0);

    stage.MovingQuery();
    moving = stage.MovingIsXY();
    if (moving)
        Thread.sleep(CONSTANT_SLEEP_DURATION);

    stage.LimitQuery();
    if (stage.LimitIsXPlus()) {
        stage.MoveStopXYZ();
        break;
    }
} while(moving);

System.out.println("stage limits x0, y0");
getCurrentPosition(stage);
}
}

```

StageStepAndRepeat

Move the stage to absolute X axis and Y axis positions. Image every x distance.

```

public class StageStepAndRepeat {
    public static void main(String[] args) {
        try{
            System.out.println("start");
            test();
            System.out.println("done");
        }
        catch (java.lang.Exception exception) {
            System.out.println("Exception (Exception) " + exception.getMessage());
        }
    }

    final static double ABSOLUTE_X_POSITION = 0.0000; // absolute position in meters
    final static double ABSOLUTE_Y_POSITION = 0.0000; // absolute position in meters

    final static double TARGET_X_POSITION = 0.0050; // absolute position in meters
    final static double TARGET_Y_POSITION = 0.0050; // absolute position in meters

    final static double MOVE_DISTANCE_POSITIVE = 0.001; // relative position in meters
    final static double MOVE_DISTANCE_NEGATIVE = -0.001; // relative position in meters

    private static void test() throws Exception {
        com.bruyton.sidx.SIDXRootFactory root_create = new com.bruyton.sidx.SIDXRootFactory();
        String license = "";
        com.bruyton.sidx.SIDXRoot root = root_create.Open(license);

        root.CameraScan();
        // The first connected camera has the index '0'
        String camera_name = root.CameraScanGetName(0);
        System.out.println("open camera (root.CameraOpenName) " + camera_name);
        com.bruyton.sidx.SIDXCamera camera = root.CameraOpenName(camera_name);

        // The port number varies depending on where the stage is connected.
        String name = "Prior Scientific";
    }
}

```

```

String port = "COM9";
com.bruyton.sidx.SIDXStage stage = root.StageOpen(name, port);
System.out.println("open stage from port (root.StageOpen) " + port);

stageSetUp(stage);
cameraSetUp(camera);

com.bruyton.sidx.SIDXAcquire acquire = camera.AcquireOpen();
String archive_name = "ImageArchiveStepAndRepeat.tiff";
acquire.ArchiveOpenNew(archive_name, "TIFF", true);

double y_position;
do {
    moveXAxis(acquire, stage, MOVE_DISTANCE_POSITIVE, TARGET_X_POSITION);

    stage.PositionQuery();
    y_position = stage.PositionGetY();
    if (y_position >= TARGET_Y_POSITION)
        break;

    double move_y_position = y_position + MOVE_DISTANCE_POSITIVE;
    moveYAxis(acquire, stage, MOVE_DISTANCE_POSITIVE, move_y_position);

    moveXAxis(acquire, stage, MOVE_DISTANCE_NEGATIVE, ABSOLUTE_X_POSITION);

    stage.PositionQuery();
    y_position = stage.PositionGetY();
    if (y_position >= TARGET_Y_POSITION)
        break;

    move_y_position = y_position + MOVE_DISTANCE_POSITIVE;
    moveYAxis(acquire, stage, MOVE_DISTANCE_POSITIVE, move_y_position);

} while(y_position <= TARGET_Y_POSITION);

acquire.Close();
stage.Close();
camera.Close();
root.Close();
}

final static double CONSTANT_SET_ACCELERATION = 0.1; // fraction
final static int CONSTANT_SLEEP_DURATION = 1; // milliseconds

private static void stageSetUp(com.bruyton.sidx.SIDXStage stage) throws java.io.IOException, InterruptedException {
    String stage_name = stage.GetName();
    System.out.println("open stage (stage.GetName) " + stage_name);

    stage.AccelerateSetXY(CONSTANT_SET_ACCELERATION);

    System.out.println("move to absolute position (stage.MovePositionXY)");
    stage.MovePositionXY(ABSOLUTE_X_POSITION, ABSOLUTE_Y_POSITION);
    stage.MovingQuery();
    while (stage.MovingIsXY()) {
        stage.MovingQuery();
        Thread.sleep(CONSTANT_SLEEP_DURATION);
    }

    stage.PositionQuery();
    System.out.println("get position x (stage.PositionGetX) " + String.valueOf(stage.PositionGetX()));
    System.out.println("get position y (stage.PositionGetY) " + String.valueOf(stage.PositionGetY()));
}

final static double COSTANT_SET_EXPOSURE = 0.1;

```

```

final static long CONSTANT_SET_IMAGE_LIMIT = 1;

private static void cameraSetUp(com.bruyton.sidx.SIDXCamera camera) throws java.io.IOException {
    camera.ExposeSet(COSTANT_SET_EXPOSURE);

    camera.AcquireImageSetLimit(CONSTANT_SET_IMAGE_LIMIT);
    System.out.println("set image limit (camera.AcquireImageSetLimit) " + String.valueOf(CONSTANT_SET_IMAGE_LIMIT));
}

private static void acquireSingleShot(com.bruyton.sidx.SIDXAcquire acquire) throws java.io.IOException {
    acquire.Start();

    long image_count = acquire.ImageGetCount();
    long image_index = image_count;

    while (image_count < CONSTANT_SET_IMAGE_LIMIT) {
        acquire.GetStatus();
        long current_image_count = acquire.ImageGetCount();
        long new_image_count = current_image_count - image_count;
        if (new_image_count > image_count) {

            acquire.ArchiveWrite(image_index, new_image_count);

            image_count = current_image_count;
            image_index = current_image_count;
        }
    }
    acquire.Stop();
}

private static void moveXAxis(
    com.bruyton.sidx.SIDXAcquire acquire,
    com.bruyton.sidx.SIDXStage stage,
    double move_length,
    double target_position)
throws java.io.IOException, InterruptedException {
    double current_x_position;
    boolean direction_plus = true;
    do {
        acquireSingleShot(acquire);

        stage.PositionQuery();
        double stagnant_y_position = stage.PositionGetY();
        double previous_x_position = stage.PositionGetX();
        current_x_position = previous_x_position + move_length;

        stage.MovePositionXY(current_x_position, stagnant_y_position);
        stage.MovingQuery();
        while (stage.MovingIsXY()) {
            stage.MovingQuery();
            Thread.sleep(CONSTANT_SLEEP_DURATION);
        }

        stage.LimitQuery();
        if (stage.LimitIsXY())
            break;

        if (current_x_position < previous_x_position)
            direction_plus = false;
    } while(approachingDestination(direction_plus, current_x_position, target_position));

    stage.PositionQuery();
    System.out.println("current stage position x axis " + String.valueOf(stage.PositionGetX()));
}

```

```

private static void moveYAxis(
    com.bruyton.sidx.SIDXAcquire acquire,
    com.bruyton.sidx.SIDXStage stage,
    double move_length,
    double target_position)
throws java.io.IOException, InterruptedException {
    double current_y_position;
    boolean direction_plus = true;
    do {
        acquireSingleShot(acquire);

        stage.PositionQuery();
        double stagnant_x_position = stage.PositionGetX();
        double previous_y_position = stage.PositionGetY();
        current_y_position = previous_y_position + move_length;

        stage.MovePositionXY(stagnant_x_position, current_y_position);
        stage.MovingQuery();
        while (stage.MovingIsXY()) {
            stage.MovingQuery();
            Thread.sleep(CONSTANT_SLEEP_DURATION);
        }

        stage.LimitQuery();
        if (stage.LimitIsXY())
            break;

        if (current_y_position < previous_y_position)
            direction_plus = false;
    } while (approachingDestination(direction_plus, current_y_position, target_position));

    stage.PositionQuery();
    System.out.println("current stage position y axis " + String.valueOf(stage.PositionGetY()));
}

private static boolean approachingDestination(boolean movement, double current_position, double target_position)
{
    if (movement) {
        if (current_position >= target_position)
            return false;
    }
    else {
        if (current_position <= target_position)
            return false;
    }
    return true;
}
}

```

2. Camera

2.1 Andor Technology

SIDXDevice...

Specification

SIDXDevice...	Returns
...ActionGetCount	0
...DriverGetDescription	"Andor Technology <i>version</i> "
...DriverGetName	"Andor Technology"
...DriverGetType	SIDX_DRIVER_TYPE_ANDOR_TECHNOLOGY
...ExtraGetCount	12
...GetDescription	"SDK <i>version</i> , device driver <i>version</i> , head <i>model</i> , camera serial number"
...GetName	"Andor Technology"
...GetLabel	"Andor Technology <i>model</i> "
...PortGetCount	0

Notes

1. The value returned by ...ActionGetCount is always 0 (zero), because the Andor Technology camera has no device-specific actions.
2. The driver description text string returned by ...DriverGetDescription contains the driver *version*, for example "Andor Technology 2.86.30000", where "2.86.30000" represents the *version*.
3. The description text string returned by ...GetDescription contains manufacturer hardware information about the Andor Technology camera and the Andor Technology board.
4. The label text string returned by ...GetLabel contains the camera *model*, for example "Andor Technology Luca", where "Luca" represents the *model*.
5. The value returned by ...PortGetCount is always 0 (zero), because the Andor Technology camera has no ancillary analog or digital inputs or outputs.

SIDXDeviceExtra...

"BaselineClamp"

Baseline clamp is used to adjust for temperature fluctuations in the electronics across a kinetic series. Refer to the camera manual for more description of the function. True disables the baseline clamp, false enables the baseline clamp.

SIDXDeviceExtra...	Returns
...GetName	"BaselineClamp"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	true

"VerticalShiftSpeed"

Set the vertical pixel shift speeds. Please refer to Andor Technology documentation for further discussion.

SIDXDeviceExtra...	Returns
...GetName	"VerticalShiftSpeed"
...GetType	SIDX_SETTING_TYPE_LIST
...IsSettable	true
...ListGetCount	<i>driver dependent</i>

"FastKineticVerticalShiftSpeed"

The value is used for controlling the vertical pixel shift speed in the special readout mode to allow an extremely fast sequence of images to be captured. Refer to Andor Technology documentation for fast kinetics mode. The vertical shift speed is in microseconds per pixel shift.

SIDXDeviceExtra...	Returns
...GetName	"FastKineticVerticalShiftSpeed"
...GetType	SIDX_SETTING_TYPE_LIST
...GetUnit	microseconds per pixel shift
...IsSettable	true
...ListGetCount	<i>driver dependent</i>

"FrameTransfer"

If set to true, the camera acquires images using frame transfer mode. If false, full-frame mode.

SIDXDeviceExtra...	Returns
...GetName	"FrameTransfer"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	true

Note

- The exposure time cannot be less than the readout time (the shift of image data from the image area to storage area cannot happen before the readout is completed).
- In frame transfer mode, the parameters used for kinetic series mode (accumulation cycle time, kinetic cycle time, accumulation count and so on) are irrelevant and not used.
- The frame rate in frame transfer mode is determined by the exposure time and the time to shift the image under the storage area.

"PhotonCounting"

Photon counting is only available in iStar and iXon cameras (see Andor camera specification for more details). Photon counting counts the number of times the signal level for a particular pixel is between the `minimum_threshold` and `maximum_threshold` level. If there are 500 scans in the accumulation and a particular pixel is counted within the threshold 100 times, the photon counting value for the pixel will be 100. The string parameter enables or disables photon counting and sets the `minimum_threshold` and `maximum_threshold` level. For example, to enable photon counting set "true, 20, 200".

SIDXDeviceExtra...	Returns
...GetName	"PhotonCounting"
...GetType	SIDX_SETTING_TYPE_STRING
...IsSettable	true
...StringSet	"counting, minimum_threshold, maximum_threshold"

The available string value combinations are listed in the following table.

counting	minimum_threshold	maximum_threshold
"false"	<i>ignored</i>	<i>ignored</i>
"true"	<i>integer value</i>	<i>integer value</i>

"SkipCleaning"

True skips the cleaning cycle, false runs the cleaning cycle.

SIDXDeviceExtra...	Returns
...GetName	"SkipCleaning"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	true

"VerticalClockVoltage"

Set the vertical pixel shift speeds. Please refer to Andor Technology documentation for further discussion.

SIDXDeviceExtra...	Returns
...GetName	"VerticalClockVoltage"
...GetType	SIDX_SETTING_TYPE_LIST
...IsSettable	true
...ListGetCount	5
...ListGetLocal (0)	"Normal"
...ListGetLocal (1)	"+1"
...ListGetLocal (2)	"+2"
...ListGetLocal (3)	"+3"
...ListGetLocal (3)	"+4"

"AccumulationCycleTime"

The parameter should be set to zero (0) for fastest acquisition, limited only the the exposure time.

SIDXDeviceExtra...	Returns
...GetName	"AccumulationCycleTime"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	<i>available at runtime</i>

"KineticCycleTime"

The parameter should be set to zero (0) for fastest acquisition, limited only the the exposure time.

SIDXDeviceExtra...	Returns
...GetName	"KineticCycleTime"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	<i>available at runtime</i>

"AccumulationCount"

The parameter should be set to zero (0) for fastest acquisition, limited only the the exposure time.

SIDXDeviceExtra...	Returns
...GetName	"AccumulationCount"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...RealGetRange	<i>available at runtime</i>

"ShutterCloseTime"

The parameter sets the time the shutter takes to close in seconds.

SIDXDeviceExtra...	Returns
...GetName	"ShutterCloseTime"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	<i>available at runtime</i>

"ShutterOpenTime"

The parameter sets the time the shutter takes to open in seconds.

SIDXDeviceExtra...	Returns
...GetName	"ShutterOpenTime"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	<i>available at runtime</i>

"ShutterSignalHigh"

The parameter controls how the output TTL signal is when opening the shutter. If it is to true, the output TTL signal is high when open the shutter. Otherwise low when open the shutter.

SIDXDeviceExtra...	Returns
...GetName	"ShutterSignalHigh"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	true

"ComplexImage"

The parameter controls if the "Tracks" settings are used for imaging. If it is set to true, the settings in "Tracks" are used for image acquisition. Otherwise not.

SIDXDeviceExtra...	Returns
...GetName	"ComplexImage"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	true

"Tracks"

The parameter defines the geometry of track(s) for imaging. Define the top and bottom row number starting from zero for each track separated by comma.

SIDXDeviceExtra...	Returns
...GetName	"Tracks"
...GetType	SIDX_SETTING_TYPE_STRING
...IsSettable	true
...StringSet	<i>top_1,bottom_1,top_2,bottom_2,...</i>

"FanMode"

To set the fan mode for either full or low, the fan control must be enabled. If the fan control is disabled, the fan is turned off.

SIDXDeviceExtra...	Returns
...GetName	"FanMode"
...GetType	SIDX_SETTING_TYPE_LIST
...IsSettable	true
...ListGetCount	2
...ListGetLocal (0)	"On full"
...ListGetLocal (1)	"On low"

SIDXCamera...

Specification

SIDXCamera...	Returns
...BinningGetType	SIDX_SETTING_TYPE_NONE
...BinningXGetType	SIDX_SETTING_TYPE_LIST
...BinningYGetLimit	<i>height</i>
...CoolingControlGet	SIDX_COOLING_CONTROL_GET_ONLY or SIDX_COOLING_CONTROL_GET_SET
...EMGainGetType	SIDX_SETTING_TYPE_INTEGER
...EMGainGetRange	<i>minimum</i> to <i>maximum</i>
...ExposeArrayGetSize	0
...ExposeGetRange	0 to <i>maximum</i>
...FanControlExists	true
...GainGetType	SIDX_SETTING_TYPE_LIST
...IntensifierGetType	SIDX_SETTING_TYPE_REAL or SIDX_SETTING_TYPE_NONE
...OperateItemGetCount	2
...OperateItemGetLocal (0)	"Default"
...OperateItemGetLocal (1)	"FastKinetic"
...ReadoutItemGetCount	1
...TemperatureExists	true

Notes

1. The y axis binning limit is the *height* of the camera sensor. The actual value is camera dependent.
2. The type returned by ...CoolingControlGet is camera dependent. All cameras provide sensor temperature cooling information, however some also allow set control.
3. The *minimum* and *maximum* EMGain values are camera dependent.
4. The *maximum* exposure value is camera dependent.
5. The type returned by ...IntensifierGetType is camera dependent. If the type returned is SIDX_SETTING_TYPE_REAL, a camera has intensifier gain and the range is between 0 to 255.

SIDXCameraShutterMode...

Use ...ShutterModeExists to obtain the available shutter modes for a specific Andor Technology camera.

SIDXShutterMode	Available
SIDX_SHUTTER_MODE_OPEN_DURING_EXPOSURE	always
SIDX_SHUTTER_MODE_OPEN	always
SIDX_SHUTTER_MODE_CLOSE	always

SIDXCameraTriggerMode...

Use ...TriggerModeExists to obtain the available trigger input modes for a specific Andor Technology camera.

SIDXTriggerInMode	Available
SIDX_TRIGGER_IN_MODE_ALWAYS	always
SIDX_TRIGGER_IN_MODE_EXPOSURE_START	always
SIDX_TRIGGER_IN_MODE_EXPOSURE_DURATION	camera dependent
SIDX_TRIGGER_IN_MODE_SEQUENCE_START	always

Setting

AcquisitionMode

- *type* sequence
- *range* model
- *default* image

If you are looking for getting the fastest possible frame rate from your Andor camera, you may want to use the "fast kinetic acquisition" mode. In this mode, the camera takes a certain number of images, and stores them on the camera rather than in the computer. After taking all the images, the camera reads the images out into the computer. As the result, it eliminates the readout time spent between each exposure in order to speed up the frame rate.

SIDX runs in this mode automatically when the settings meet the requirements. You will have to make sure that all images will fit into the CCD. For example, 64 discrete images can be stored using a CCD-chip with a height of 512 pixels and a sub area 8 rows high. Please notice that there are sometimes certain areas on the CCD-chip cannot be used for storing. Please check with the camera specification or with the camera vendor for details.

EMGainMode

- *type* list
- *range* driver
- *default* driver highest available
- *data* DAC 0 255, DAC 0 4095, Linear, Real EM gain

EM gain describes the gain amplification of an electron multiplier. For a camera that supports EM gain, the user may choose one of the several EM gain modes to use. The EM gain mode defines the data range of the DAC settings that controls the EM gain. For example, in the default EM gain mode, the EM gain is controlled by DAC settings in the range 0 - 255. The EM gain is always set under a given EM gain mode. In some Andor cameras the settable EM gain range may vary with temperature; the application should call to find out the available EM gain range when the temperature setpoint is changed.

ReadoutMode

- *type* sequence
- *range* driver
- *default* image

"readout" is used to describe how the camera builds up the pixel data of an image. A "track" is a banded region on the CCD. It has a certain height (less than or equal to the CCD height) but always has the full CCD width. In the multi-track mode, the user may specify one or multiple tracks. Each track results in a net single charge per column. There are several ways to divide the CCD into bands: a) full CCD is one band, b) a single band located anywhere on the CCD, c) multiple bands evenly spaced, and d) multiple bands located anywhere on the CCD but without overlapping. Any Andor camera may have one or more of the capabilities. In order to run the camera in multi-track readout mode, the readout mode of the camera should be set to multi-track readout mode.

2.2 AVT

SIDXDevice...

Specification

SIDXDevice...	Returns
...ActionGetCount	1
...DriverGetDescription	"Allied Vision Technologies Universal API <i>version</i> "
...DriverGetName	"Allied Vision Technologies Universal API"
...DriverGetType	SIDX_DRIVER_TYPE_AVT
...ExtraGetCount	9
...GetDescription	" <i>serial number, micro controller version, FPGA version, order number</i> "
...GetName	"AVT <i>identification</i> "
...GetLabel	"AVT <i>model</i> "
...PortGetCount	0

Notes

1. The driver description text string returned by ...DriverGetDescription contains the AVT driver *version* for example, "Allied Vision Technologies Universal API 1.2.3.4.", where "1.2.3.4." represents the *version*.
2. The description text string returned by ...GetDescription contains manufacturer hardware information about the AVT camera.
3. The name text string returned by ...GetName contains the AVT *identification*, where the *identification* is a decimal digit in the range greater than or equal to 0, for example "AVT 0".
4. The description text string returned by ...GetLabel contains the AVT *model*, for example "AVT Stingray" where "Stingray" represents the model.
5. The value returned by ...PortGetCount is always 0 (zero), because AVT cameras have no ancillary analog or digital inputs or outputs.

SIDXDeviceAction...

"SoftReset"

FPGA reboot and bus reset.

SIDXDeviceExtra...

"AutoExposure"

The setting controls the target grey level. The string parameter contains values that determine the control of the setting. The `exposure_value` must be within the `exposure_minimum` and `exposure_maximum` range. For example, if you set "10, 0, 100", the `exposure_value` is 10 which must be between 0 and 100.

SIDXDeviceExtra...	Returns
...GetName	"AutoExposure"
...GetType	SIDX_SETTING_TYPE_STRING
...IsSettable	true
...StringSet	<i>exposure_value, exposure_minimum, exposure_maximum</i>

The available string value combinations are listed in the following table.

<code>automatic_adjust</code>	<code>exposure_value</code>	<code>exposure_minimum</code>	<code>exposure_maximum</code>
"true"	<i>ignored</i>	<i>ignored</i>	<i>ignored</i>
"false"	<i>current integer value</i>	<i>available at runtime</i>	<i>available at runtime</i>

"Brightness"

The setting controls the image brightness (black level).

SIDXDeviceExtra...	Returns
...GetName	"Brightness"
...GetType	SIDX_SETTING_TYPE_STRING
...IsSettable	true
...StringSet	<i>automatic_adjust, exposure_value, exposure_minimum, exposure_maximum</i>

The available string value combinations are listed in the following table.

<code>automatic_adjust</code>	<code>exposure_value</code>	<code>exposure_minimum</code>	<code>exposure_maximum</code>
"true"	<i>ignored</i>	<i>ignored</i>	<i>ignored</i>
"false"	<i>current integer value</i>	<i>available at runtime</i>	<i>available at runtime</i>

"CameraAcceptDelay"

Set the timeout length in seconds when wait for response.

SIDXDeviceExtra...	Returns
...GetName	"CameraAcceptDelay"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	<i>available at runtime</i>

"CycleTime"

Actual bus time in seconds. Currently not supported by SIDX.

SIDXDeviceExtra...	Returns
...GetName	"CycleTime"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	false
...RealGetRange	<i>available at runtime</i>

"DelayedIntegrationEnable"

Delay the leading edge of the integration enable output (Pin IntEna) in seconds, and the signal never goes down

SIDXDeviceExtra...	Returns
...GetName	"DelayedIntegrationEnable"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	<i>available at runtime</i>

"SerialIOConfiguration"

Configure the serial communication. As an example, to set baud_rate to 38400, parity to odd, stop_bit to 1, and IO_mode to receive and transmit, the string appears as "38400, Odd, 1, ReceiveTransmit".

SIDXDeviceExtra...	Returns
...GetName	"SerialIOConfiguration"
...GetType	SIDX_SETTING_TYPE_STRING
...IsSettable	true
...StringSet	<i>baud_rate, parity, stop_bit, IO_mode</i>

The available string value combinations are listed in the following table.

baud_rate	parity	stop_bit	IO_mode
"300"	"None"	"1"	"Disabled"
"600"	"Odd"	"1.5"	"Receive"
"1200"	"Even"	"2"	"Transmit"
"2400"			"ReceiveTransmit"
"4800"			
"9600"			
"19200"			
"38400"			
"57600"			
"115200"			
"230400"			

"TriggerDelay"

Set the delay of the trigger signal in seconds.

SIDXDeviceExtra...	Returns
...GetName	"TriggerDelay"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	<i>available at runtime</i>

SIDXCamera...

Specification

SIDXCamera...	Returns
...BinningGetType	SIDX_SETTING_TYPE_LIST
...CoolingControlGet	SIDX_COOLING_CONTROL_NONE
...EMGainGetType	SIDX_SETTING_TYPE_NONE
...ExposeArrayGetSize	0
...ExposeGetRange	0 to <i>maximum</i>
...FanControlExists	false
...GainGetType	SIDX_SETTING_TYPE_REAL or SIDX_SETTING_TYPE_NONE
...GainGetRange	<i>minimum</i> to <i>maximum</i>
...IntensifierGetType	SIDX_SETTING_TYPE_NONE
...OperationItemGetCount	1
...OperationItemGetLocal	<i>width_pixel</i> x <i>height_pixel</i>
...ReadoutItemGetCount	<i>camera dependent</i>
...TemperatureExists	false

Notes

1. The *maximum* exposure value returned by ...ExposeGetRange is camera dependent.
2. If analog gain control is available for the given camera, the value returned by ...GainGetType is SIDX_SETTING_TYPE_REAL. If analog gain control is not available, the value returned is SIDX_SETTING_TYPE_NONE.
3. The *minimum* and *maximum* gain values returned by ...GainGetRange are camera dependent.
4. The text string returned by ...OperateItemGetLocal contains the image *width_pixel* by *height_pixel* values that correspond to the operation mode. For example, index 0 for ...OperateItemGetLocal could return "100x100".

2.3 Jenoptik

SIDXDevice...

Specification

SIDXDevice...	Returns
...ActionGetCount	0
...DriverGetDescription	"Jenoptik MexCam <i>version</i> "
...DriverGetName	"Jenoptik MexCam"
...DriverGetType	SIDX_DRIVER_TYPE_JENOPTIK
...ExtraGetCount	0 or greater
...GetDescription	<i>serial number</i>
...GetName	"Jenoptik <i>number</i> "
...GetLabel	"Jenoptik <i>model</i> "
...PortGetCount	0

Notes

1. The value returned by ...ActionGetCount depends on the Jenoptik camera. Currently there are no action controls available, however in the future action controls may be added to SIDX.
2. The driver description text string returned by ...DriverGetDescription contains *version* information, for example "Jenoptik MexCam 3.4.0.24", where "3.4.0.24" represents the *version* number.
3. The value returned by ...ExtraGetCount depends on the Jenoptik camera. If the value returned is 0 (zero), the Jenoptik camera does not have any extra settings available.
4. The description text string returned by ...GetDescription contains the *serial number* of the camera and is set by the factory.
5. The value returned by ...PortGetCount is always 0 (zero), because Jenoptik cameras have no ancillary analog or digital inputs or outputs.

SIDXDeviceExtra...

"TriggerOutMode"

This setting defines the trigger output mode.

SIDXDeviceExtra...	Returns
...GetName	"TriggerOutMode"
...GetType	SIDX_SETTING_TYPE_LIST
...IsSettable	true
...ListGetCount	4
...ListGetLocal (0)	"no trigger out"
...ListGetLocal (1)	"trigger out during exposure"
...ListGetLocal (2)	"trigger out during readout"
...ListGetLocal (3)	"trigger out during image (including exposure and readout)"

"TriggerOutSignal"

This setting defines the trigger output signal type.

SIDXDeviceExtra...	Returns
...GetName	"TriggerOutSignal"
...GetType	SIDX_SETTING_TYPE_LIST
...IsSettable	true
...ListGetCount	2
...ListGetLocal (0)	"low"
...ListGetLocal (1)	"high"

SIDXCamera...

Specification

SIDXCamera...	Returns
...BinningGetType	SIDX_SETTING_TYPE_LIST
...CoolingControlGet	SIDX_COOLING_CONTROL_NONE
...EMGainGetType	SIDX_SETTING_TYPE_NONE
...ExposeArrayGetSize	0
...ExposeGetRange	0 to <i>maximum</i>
...FanControlExists	<i>camera dependent</i>
...GainGetType	SIDX_SETTING_TYPE_REAL
...GainGetRange	1.0 to <i>maximum</i>
...IntensifierGetType	SIDX_SETTING_TYPE_NONE
...OperationItemGetCount	1 or up to 5
...OperationItemGetLocal (0)	"Default"
...OperationItemGetLocal (1 - 4)	"Microscan <i>value</i> , <i>number</i> shots"
...ReadoutItemGetCount	2
...ReadoutItemGetLocal	" <i>pixel_rate</i> MHz, <i>pixel_depth</i> bits"
...TemperatureExists	false

Notes

1. The *maximum* exposure value returned by ...ExposeGetRange is camera dependent.
2. The *maximum* gain value returned by ...GainGetRange is either 1.0 or 8.0 depending on the camera.
3. Only some cameras support Microscan modes. For Microscan modes the text string returned by ...OperateItemGetLocal contain the nominal image size *value* in the name. The *number* of the "shot" is relative to the microscan value. For example, index 1 for ...OperateItemGetLocal could return "Microscan 2x2, 2 shots".
4. The *pixel_rate* value and the *pixel_depth* value returned by ...ReadoutItemGetLocal depend on the readout item.

SIDXCameraTriggerMode...

Use ...TriggerModeExists to obtain the available trigger modes for a specific Jenoptik camera. If SIDX_TRIGGER_IN_MODE_EXPOSURE_DURATION is set, there will be no output signal, regardless of what "TriggerOutMode" item is set.

SIDXTriggerInMode	Available
SIDX_TRIGGER_IN_MODE_ALWAYS	always
SIDX_TRIGGER_IN_MODE_EXPOSURE_DURATION	camera with overlapping readout capability
SIDX_TRIGGER_IN_MODE_SEQUENCE_START	camera dependent

Discussion

Overlapping Readout

Some Jenoptik cameras support reading out the pixel data of the previous image during the exposure of the current image (overlapping readout). This mode is always used when available.

Exposure and Readout Behavior

If the exposure interval is longer than the readout interval, the camera is ready for the next image at the end of the exposure interval of the current image. If the exposure interval is shorter than the readout interval, the exposure interval of the current image does not end until the readout interval of the previous image ends.

2.4 PCO pixelfly

SIDXDevice...

Specification

SIDXDevice...	Returns
...ActionGetCount	0
...DriverGetDescription	"PCO pixelfly pccam <i>version</i> "
...DriverGetName	"PCO pixelfly"
...DriverGetType	SIDX_DRIVER_TYPE_COOKE_PCO_PIXELFLY
...ExtraGetCount	0
...GetDescription	" <i>label text string</i> "
...GetName	"PCO pixelfly <i>index</i> "
...GetLabel	"PCO pixelfly <i>model</i> "
...PortGetCount	0

Notes

1. The values returned by ...ActionGetCount and ...ExtraGetCount are always 0 (zero), because the PCO pixelfly has no device-specific actions or settings.
2. The description text string returned by ...GetDescription contains manufacturer hardware information about the PCO pixelfly camera and the PCO pixelfly board.
3. The name text string returned by ...GetName contains the PCO pixelfly *index*, where the *index* is a decimal digit in the range 0 to 3, for example "PCO pixelfly 0".
4. The description text string returned by ...GetLabel contains the PCO pixelfly *model*, for example "PCO pixelfly qe", where "qe" represents the model. The current possible model names are:
 - "qe"
 - "qe double shutter"
 - "vga"
 - "vga double shutter"
5. The value returned by ...PortGetCount is always 0 (zero), because the PCO pixelfly has no ancillary analog or digital inputs or outputs.

SIDXCAMERA...

Specification

SIDXCAMERA...	Returns
...BinningGetType	SIDX_SETTING_TYPE_LIST
...CoolingControlGet	SIDX_COOLING_CONTROL_NONE
...EMGainGetType	SIDX_SETTING_TYPE_NONE
...ExposeArrayGetSize	0
...ExposeGetRange	<i>minimum</i> to <i>maximum</i>
...FanControlExists	false
...GainGetType	SIDX_SETTING_TYPE_LIST
...GainItemGetCount	2
...IntensifierGetType	SIDX_SETTING_TYPE_NONE
...OperationItemGetCount	1 or 2
...OperationItemGetLocal (0)	"Default"
...OperationItemGetLocal (1)	"DoubleShutter"
...ReadoutItemGetCount	1
...ReadoutItemGetLocal (0)	"20MHz, 12 bits"
...ReadoutGetValue	2×10^7 , 12
...TemperatureExists	true

Notes

1. The *minimum* and *maximum* exposure time returned by ...ExposeGetRange is 5×10^{-6} to 0.065 seconds if the camera is running to acquire one image in SIDX_TRIGGER_IN_MODE_ALWAYS mode or is running in SIDX_TRIGGER_IN_MODE_EXPOSURE_START mode, otherwise the *minimum* and *maximum* value is 0.001 to 65 seconds.
2. The gain values returned by ...GainItemGetEntry are not calibrated gain values, they are nominal gain values. A gain value of 2.0 is twice the gain of a gain value of 1.0, but the absolute gain (conversion of electrons to pixel values) is not specified.
3. The operation mode "DoubleShutter" is only available on a PCO pixelfly double shutter camera which has the double shutter feature enabled.

SIDXCAMERAEXPOSE...

Use ...ExposeGetRange to obtain the exposure time range. The PCO pixelfly supports two ranges of exposure time. For 5µs to 65ms, exposure and readout happen in sequence. The image is completely read out of the camera before exposure of the subsequent image begins. For 1ms to 65s, during the readout of a completed exposure, the next exposure begins. The exposure of the current image and the readout of the previous image overlap in time.

SIDXCAMERAEXPOSEGERANGE	Exposure and Readout Behavior
5µs to 65ms	sequential
1ms to 65s	overlapped

SIDXCameraTriggerMode...

Use ...TriggerModeExists to obtain the available trigger modes. The PCO pixelfly supports up to three modes of trigger input. The trigger mode affects the exposure time range. The exposure time setting is rounded to the nearest 1µs or 1ms, depending on the exposure range.

SIDXTriggerInMode	SIDXCameraExposeGetRange
SIDX_TRIGGER_IN_MODE_ALWAYS	5µs to 65ms for one image 1ms to 65s for more than one image
SIDX_TRIGGER_IN_MODE_EXPOSURE_START	5µs to 65ms
SIDX_TRIGGER_IN_MODE_SEQUENCE_START	1ms to 65s

Discussion

Double Shutter

Some PCO pixelfly cameras are equipped with a double-shutter mode option. If available, an application can select double-shutter mode using the SIDX camera function ...OperationSet. The image exposure time range is 5µs to 65ms. Each acquired image will be double the size of a single image, and contain two exposures in sequence. The first exposure will have an exposure time as specified. The second exposure will have an exposure time that is the camera readout time of the first exposure. See the PCO Operating Instructions manual for the specific camera for details.

2.5 Photometrics/Princeton Instruments

SIDXDevice...

Specification

SIDXDevice...	Returns
...ActionGetCount	0
...DriverGetDescription	"PVCAM <i>version</i> "
...DriverGetName	"PVCAM"
...DriverGetType	SIDX_DRIVER_TYPE_PVCAM
...ExtraGetCount	<i>camera dependent</i>
...GetDescription	<i>serial number</i>
...GetName	"PVCAM <i>name</i> "
...GetLabel	"PVCAM <i>model</i> "
...PortGetCount	0

Notes

1. The driver description text string returned by ...DriverGetDescription contains the PVCAM driver *version*, for example "PVCAM 2.7.21", where "2.7.21" represents the *driver version*.
2. The value returned by ...ExtraGetCount is camera dependent.
3. The *serial number* reported by ...GetDescription is set by the factory.
4. The value returned by ...PortGetCount is always 0 (zero) because the PVCAM has no ancillary analog or digital inputs or outputs.

SIDXDeviceExtra...

"ActiveRows"

This setting enables custom chip feature on the camera if available. The operation redefines the sensor CCD chip dimension so that only the specified number of rows will be readout from the camera.

SIDXDeviceExtra...	Returns
...GetName	"ActiveRows"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	<i>camera dependent</i>
...IntegerGetRange	<i>camera dependent</i>

"AntiBlooming"

This setting enables/disables anti-blooming feature on the camera if available. It is true to enable anti-blooming.

SIDXDeviceExtra...	Returns
...GetName	"AntiBlooming"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	true

"CustomChip"

This setting enables/disables the custom chip option if available. It allows the user to change the CCD's dimensions in the software. The ROI setting are based on the custom chip dimensions, not on the actual physical dimensions of the CCD chip. Only after the setting is enabled, PostMaskLine, PostPixelCount, PreMaskLine and PrePixelCount are settable.

SIDXDeviceExtra...	Returns
...GetName	"CustomChip"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	<i>camera dependent</i>

"ADCOffset"

This setting controls the bias offset voltage in the camera. The result is not linear. But a higher offset voltage yields a higher value for all output pixels and a lower offset voltage yields a lower value for all output pixels.

SIDXDeviceExtra...	Returns
...GetName	"ADCOffset"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	<i>camera dependent</i>

"ClearCycle"

This setting sets the number of times the CCD must be cleared to remove the charge from the parallel register if available. It should be a positive value.

SIDXDeviceExtra...	Returns
...GetName	"ClearCycle"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	0 to <i>maximum</i>

"MinimumBlockCount"

This setting controls the CCD skip parameter on the shift register if available. It is the number of row groups on the shift register and throw away. It should be a positive value.

SIDXDeviceExtra...	Returns
...GetName	"MinimumBlockCount"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	0 to <i>maximum</i>

"MinimumBlockSize"

This setting controls the CCD skip parameter on the shift register if available. It is the number of rows to group on the shift register and throw away. It should be a positive value and less than the maximum rows on the CCD chip.

SIDXDeviceExtra...	Returns
...GetName	"MinimumBlockSize"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	<i>camera dependent</i>

"PostMaskLine"

This setting controls the number of masked lines at the far end of the parallel register (away from the serial register). This is the number of additional parallel shifts that need to be done after readout to clear the parallel register. It is settable only if CustomChip is enabled.

SIDXDeviceExtra...	Returns
...GetName	"PostMaskLine"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	<i>camera dependent</i>

"PostPixelCount"

This setting controls the number of pixels to discard from the serial register after the last real data pixel. These number of pixels must be read or discarded to clear the serial register. It is settable only if CustomChip is enabled.

SIDXDeviceExtra...	Returns
...GetName	"PostPixelCount"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	<i>camera dependent</i>

"PreMaskLine"

This setting controls the number of masked lines at the near end of the parallel register (next to the serial register). It is settable only if CustomChip is enabled.

SIDXDeviceExtra...	Returns
...GetName	"PreMaskLine"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	<i>camera dependent</i>

"PrePixelCount"

This setting controls the number of pixels to discard from the serial register before the first real data pixel. It is settable only if CustomChip is enabled.

SIDXDeviceExtra...	Returns
...GetName	"PrePixelCount"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	<i>camera dependent</i>

"SkipAtOnceRowCount"

The setting controls the size of rows to skip at once if available. When the setting is set to none zero, it overwrites the other skip settings. That is, the camera will discard all rows specified at once and ignore any other skip settings. The value should be positive value.

SIDXDeviceExtra...	Returns
...GetName	"SkipAtOnceRowCount"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	<i>camera dependent</i>

"StripsPerClear"

The setting controls the number of strips per clear if available. It should be a positive value.

SIDXDeviceExtra...	Returns
...GetName	"StripsPerClear"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	<i>camera dependent</i>

"ClearMode"

This setting defines when clearing takes place in the camera if available.

SIDXDeviceExtra...	Returns
...GetName	"ClearMode"
...GetType	SIDX_SETTING_TYPE_LIST
...IsSettable	true
...ListGetCount	6
...ListGetLocal (0)	"clear never: do not perform clear"
...ListGetLocal (1)	"clear pre exposure: perform clear before each exposure"
...ListGetLocal (2)	"clear pre sequence: perform clear before each sequence of images"
...ListGetLocal (3)	"clear post sequence: perform clear after each sequence of images"
...ListGetLocal (4)	"clear pre and post sequence: perform clear before and after each sequence of images"
...ListGetLocal (5)	"clear pre exposure and post sequence: perform clear before the first exposure and after the sequence of images"

"ClockingMode"

The setting controls the parallel clocking method if available.

SIDXDeviceExtra...	Returns
...GetName	"ClockingMode"
...GetType	SIDX_SETTING_TYPE_LIST
...IsSettable	true
...ListGetCount	4
...ListGetLocal (0)	"normal mode"
...ListGetLocal (1)	"frame transfer mode"
...ListGetLocal (2)	"alternate normal mode"
...ListGetLocal (3)	"alternate frame transfer mode"

"IntensifierMode"

The setting controls the parallel clocking method if available. If "IntensifierMode" is set to "Gating" or "Shutter", the intensifier gain can be controlled through SIDXCameraIntensifier... functions.

SIDXDeviceExtra...	Returns
...GetName	"IntensifierMode"
...GetType	SIDX_SETTING_TYPE_LIST
...IsSettable	true
...ListGetCount	3
...ListGetLocal (0)	"Off: disabling intensifier"
...ListGetLocal (1)	"Gating: TTL pulse to turn the intensifier on and off"
...ListGetLocal (2)	"Shutter: use the shutter timing to turn the intensifier on and off"

"LogicOutput"

The setting controls the logic output signal from the camera. This is a way for monitoring the camera. Please refer to the camera vendor documentation.

SIDXDeviceExtra...	Returns
...GetName	"LogicOutput"
...GetType	SIDX_SETTING_TYPE_LIST
...IsSettable	true
...ListGetCount	<i>camera dependent</i>
...ListGetLocal (<i>index</i>)	<i>camera dependent</i>

"LogicOutputInvert"

The setting controls the polarity of the logic output signal from the camera. When the value is set to true, the logic output signal is low when active. The logic output signal is a way for monitoring the camera. Please refer to the camera vendor documentation.

SIDXDeviceExtra...	Returns
...GetName	"LogicOutputInvert"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	<i>camera dependent</i>

"PreAmplifierDelay"

The setting controls the time required for the CCD output pre-amplifier to stabilize in seconds after it is turned on.

SIDXDeviceExtra...	Returns
...GetName	"PreAmplifierDelay"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	<i>camera dependent</i>

"ShutterCloseDelay"

This setting controls the shutter close delay time in seconds, the time required for the shutter to close. The factory default values compensate for the standard shutter that is shipped with all cameras. You only need to change the setting if you use a shutter with characteristics that differs from the standard shutter.

SIDXDeviceExtra...	Returns
...GetName	"ShutterCloseDelay"
...GetType	SIDX_SETTING_TYPE_REAL
...GetUnit	second
...IsSettable	true
...RealGetRange	0 to 65.535

"ShutterOpenDelay"

This setting controls the shutter open delay time in seconds, the time required for the shutter to open. The factory default values compensate for the standard shutter that is shipped with all cameras. You only need to change the setting if you use a shutter with characteristics that differs from the standard shutter. The value range is between zero and 65.535 seconds.

SIDXDeviceExtra...	Returns
...GetName	"ShutterOpenDelay"
...GetType	SIDX_SETTING_TYPE_REAL
...GetUnit	second
...IsSettable	true
...RealGetRange	0 to 65.535

"ScriptCommand"

This setting contains the camera commands as string. When the setting is set with non-null string, SIDX will run the camera with the commands and it overwrites all other camera settings. When the setting is set with null string, it clears the script and SIDX will run the camera with the settings set.

SIDXDeviceExtra...	Returns
...GetName	"ScriptCommand"
...GetType	SIDX_SETTING_TYPE_STRING
...IsSettable	true
...StringSet	<i>command script or null string</i>

"Spectra"

This setting defines the exposed bands on the sensor chip as string (starting row and band height). Each band will be vertically binned into a single row by the camera on readout. For example, if the CCD sensor dimension is (1340, 400), you may specify two bands as string in the form of "0, 150, 249, 150". The area on the CCD sensor starting from row 0 and the following 149 rows of pixels will be binned by the hardware into 1 row. The area on the CCD sensor starting from row 249 and the following 149 rows of pixels will be binned by the hardware into 1 row. The CCD sensor dimension may be redefined with "ActiveRows" setting.

SIDXDeviceExtra...	Returns
...GetName	"Spectra"
...GetType	SIDX_SETTING_TYPE_STRING
...IsSettable	<i>camera dependent</i>
...StringSet	<i>definition string or null string</i>

"VerticalShift"

The setting controls vertical shift time in seconds of the camera.

SIDXDeviceExtra...	Returns
...GetName	"VerticalShift"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	<i>camera dependent</i>
...RealGetRange	<i>camera dependent</i>

SIDXCamera...

Specification

SIDXCamera...	Returns
...BinningGetType	SIDX_SETTING_TYPE_LIST
...CoolingControlGet	SIDX_COOLING_CONTROL_GET_SET
...EMGainGetType	SIDX_SETTING_TYPE_NONE or SIDX_SETTING_TYPE_LIST
...ExposeArrayGetSize	0
...ExposeGetRange	0 to <i>maximum</i>
...FanControlExists	false
...GainGetType	SIDX_SETTING_TYPE_LIST or SIDX_SETTING_TYPE_REAL
...GainItemGetCount	<i>camera dependent</i>
...IntensifierGetType	SIDX_SETTING_TYPE_REAL
...IntensifierGetRange	0 to 255
...OperateItemGetCount	<i>camera dependent</i>
...ReadoutItemGetCount	1 or camera and operation mode dependent
...TemperatureExists	true

Notes

1. The *maximum* value returned by ...ExposeGetRange is camera dependent.
2. The value returned by ...GainGetType is either SIDX_SETTING_TYPE_LIST, where gain is a list of possible values, or SIDX_SETTING_TYPE_REAL, where gain is a range of possible values. The return type is camera dependent.
3. ...Intensifier... operations only have an effect when the SIDXDeviceExtraList... setting "IntensifierMode" is not set to "Off".
4. The available Operate modes are camera dependent.

SIDXCameraShutterMode...

Use ...ShutterModeExists to obtain the available shutter modes for a specific PVCAM camera.

SIDXShutterMode	Available
SIDX_SHUTTER_MODE_OPEN_DURING_EXPOSURE	always
SIDX_SHUTTER_MODE_OPEN	always
SIDX_SHUTTER_MODE_CLOSE	always

SIDXCameraTriggerMode...

Use ...TriggerModeExists to obtain the available trigger input modes for a specific PVCAM camera.

SIDXTriggerInMode	Available
SIDX_TRIGGER_IN_MODE_ALWAYS	always
SIDX_TRIGGER_IN_MODE_EXPOSURE_START	always
SIDX_TRIGGER_IN_MODE_EXPOSURE_DURATION	camera dependent
SIDX_TRIGGER_IN_MODE_SEQUENCE_START	always

Discussion

Kinetic Mode

This is a mode where there are multiple exposures and one readout. The maximum number of exposures per readout is $\text{CCD height} / \text{kinetic window height}$. The camera runs in "burst mode". The exposures within one readout are acquired uniformly in time. SIDX runs the camera in this mode if the camera is capable and the requested images fit in one readout. For example, if the camera is capable to run in kinetic mode, the ROI height is 200 rows and CCD height is 1000 rows, the acquire image limit is set to 5, SIDX will run the camera in kinetic mode.

2.6 SciMeasure Analytical Systems

SIDXDevice...

Specification

SIDXDevice...	Returns
...ActionGetCount	0
...DriverGetDescription	"SciMeasure Analytical System LittleJoe <i>version</i> "
...DriverGetName	"SciMeasure Analytical System LittleJoe"
...DriverGetType	SIDX_DRIVER_TYPE_SCIMEASURE
...ExtraGetCount	5
...GetDescription	" <i>baud rate</i> "
...GetName	"SciMeasure Analytical System <i>index</i> "
...GetLabel	"SciMeasure Analytical System <i>model</i> "
...PortGetCount	0

Notes

1. The values returned by ...ActionGetCount is always 0 (zero), because the SciMeasure Analytical System has no device-specific actions.
2. The description text string returned by ...GetDescription contains manufacturer hardware information about the SciMeasure Analytical System camera.
3. The name text string returned by ...GetName contains the SciMeasure Analytical System *index*, where the *index* is a decimal digit in the range greater than or equal to 0, for example "SciMeasure Analytical System 0".
4. The description text string returned by ...GetLabel contains the SciMeasure Analytical System *model*, for example "SciMeasure Analytical System CCD39".
5. The value returned by ...PortGetCount is always 0 (zero), because the SciMeasure Analytical System has no ancillary analog or digital inputs or outputs.

SIDXDeviceExtra...

"AccumulationCount"

This setting is an integer value in the range between 1 and 65536. The default value is set at factory. The setting sets the number of times the accumulation segment is repeated

SIDXDeviceExtra...	Returns
...GetName	"AccumulationCount"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...RealGetRange	1 to 65536

"ChannelOffset"

This setting is a string which has an array of interger values in the range 0 to 1023 separated by space. The maximum entries in the string is 16. Each entry represents the offset of one channel. For example, the first entry in the string is the offset for channel 0 (zero, the first channel). The default values are set at the factory. The setting controls the black level of the image. The greater the value, the darker the image.

SIDXDeviceExtra...	Returns
...GetName	"ChannelOffset"
...GetType	SIDX_SETTING_TYPE_STRING
...IsSettable	true
...StringGet	<i>offset offset ... (up to 16)</i>

"DelayClampSignal"

Set the delay for the clamp signal in seconds for all channels. The setting is a string which has an array of real values separated by space. Each entry represents the delay of one channel. The setting adjusts the timing of the sample and clamp signals for the channels. The resolution of the setting is 0.25 ns.

SIDXDeviceExtra...	Returns
...GetName	"DelayClampSignal"
...GetType	SIDX_SETTING_TYPE_STRING
...IsSettable	true
...StringGet	<i>delay delay ...</i>

"ImageInterval"

This is a setting for SIDX (not the camera). It is a real value in seconds. If the actual interval between images is less than the value, SIDX will collapse multiple images into one before reading out in order to catch up with the fast frame rate.

SIDXDeviceExtra...	Returns
...GetName	"ImageInterval"
...GetType	SIDX_SETTING_TYPE_REAL
...GetUnit	second
...IsSettable	true
...RealGetRange	<i>available at runtime</i>

"ImageRaw"

This is a boolean value. It is true for providing the raw image pixels to the application. Otherwise not. The default value is true.

SIDXDeviceExtra...	Returns
...GetName	"ImageRaw"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	true

"PixelInversion"

This is a boolean value. It is true for inverting each pixel value before transferring it to the host computer. Otherwise not. This is a hardware operation and has no impact on performance.

SIDXDeviceExtra...	Returns
...GetName	"PixelInversion"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	true

SIDXCamera...

Specification

SIDXCamera...	Returns
...BinningGetType	SIDX_SETTING_TYPE_LIST
...CoolingControlGet	SIDX_COOLING_CONTROL_GET_ONLY
...EMGainGetType	SIDX_SETTING_TYPE_NONE
...ExposeArrayGetSize	0
...ExposeGetRange	<i>minimum to maximum</i>
...FanControlExists	false
...GainGetType	SIDX_SETTING_TYPE_LIST
...GainItemGetCount	4
...IntensifierGetType	SIDX_SETTING_TYPE_NONE
...OperateItemGetCount	<i>camera dependent</i>
...OperateItemGetLocal (0-7)	"Program <i>number</i> , <i>pixel_rate</i> MHz, <i>width_pixel</i> x <i>height_pixel</i> "
...ReadoutItemGetCount	1
...ReadoutItemGetLocal	" <i>pixel_rate</i> MHz, <i>pixel_depth</i> bits"
...ReadoutGetValue	<i>pixel_rate</i> , <i>pixel_depth</i>
...TemperatureExists	true

Notes

1. The *minimum* and *maximum* exposure values returned by ...ExposeGetRange are camera dependent.
2. The gain values returned by ...GainItemGetEntry are not calibrated gain values, they are nominal gain values. A gain value of 2.0 is the higher gain value than a gain value of 1.0, but the absolute gain (conversion of electrons to pixel values) is not specified.
3. The text string returned by ...OperateItemGetLocal contains the *pixel_rate* and image *width_pixel* by *height_pixel* that corresponds to the operation mode. For example, index 3 for ...OperateItemGetLocal could return "Program 3, 1000Hz, 80x80".
4. The *pixel_rate* value and the *pixel_depth* value returned by ...ReadoutGetValue depend on the operation mode.

SIDXCameraTriggerMode...

SIDXTriggerInMode	Available
SIDX_TRIGGER_IN_MODE_ALWAYS	Always
SIDX_TRIGGER_IN_MODE_EXPOSURE_START	Always
SIDX_TRIGGER_IN_MODE_EXPOSURE_DURATION	Always

Discussion

High Speed Imaging

When recording images at high speed, SIDX operates the SciMeasure camera in a mode such that images must occur in groups. An image group will be a small power of two images, for example, 1, 2, 4, 8, or 16 images. SIDX acquires entire image groups. For example, if SIDX uses groups of 8 images, and SIDX acquires 12 images, the camera will actually record 16 images, of which SIDX will record only 12. As already mentioned, this mode is used only when acquiring at very high rates.

High Speed Triggering

When recording images at high speed, this recording mode affects the number of trigger input and output pulses. For example, if an application requests 12 images from SIDX using external triggering, and SIDX chooses to acquire two groups of 8 images, the camera must receive 16 triggers, one for each image, before SIDX will acquire all 12 images. Similarly, when using internal triggering, SIDX would produce 16 triggers when acquiring 12 images.

3. Motorized Stage

3.1 ASI

SIDXDevice...

Specification

SIDXDevice...	Returns
...ActionGetCount	13
...DriverGetDescription	
...DriverGetName	Applied Scientific Instrumentation
...DriverGetType	SIDX_DRIVER_TYPE_APPLIED_SCIENTIFIC_INSTRUMENTATION
...ExtraGetCount	23
...GetDescription	Compile date: <i>date</i> Build information: <i>motor</i>
...GetName	Applied Scientific Instrumentation <i>model</i>
...GetLabel	ASI- <i>model</i>
...PortGetCount	6

Notes

1. The value returned by ...DriverGetDescription is an empty string.
2. The value returned by ...PortGetCount combines the count of both analog and digital I/O ports.

SIDXDeviceAction...

"AutoAlignXY"

Automatically align the stage.

"AutoAlignZ"

Automatically align the focus.

"AutoZeroXY"

Automatically re-zero the stage.

"AutoZeroZ"

Automatically re-zero the focus.

"ClearTrajectoryBuffer"

Clears the trajectory buffer.

"DumpErrorBuffer"

Dumps the error buffer.

"DumpTrajectoryBuffer"

Dumps the trajectory buffer.

"LCDUnits"

Toggle the units on the stage screen.

"SaveRestoreSettings"

Restore previous settings.

"SaveReloadFactorySettings"

Restore factory defaults.

"SaveSettingsToFlash"

Save settings to flash.

"ScanRaster"

Start the scan using the settings from the last call to ScanRasterSettings. This function requires special SCAN firmware on the ASI stage.

SIDXDeviceExtra...**"ButtonEnable"**

Enables and disables all buttons on the stage.

SIDXDeviceExtra...	Returns
...GetName	"ButtonEnable"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	true
...BooleanGet	<i>enable all</i>

"ButtonSettings"

Allows the user to change button settings on the stage.

SIDXDeviceExtra...	Returns
...GetName	"ButtonSettings"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	0 - 255

"DriftErrorXY"

Set the drift error before the stage repositions. The drift error is in units of microns.

SIDXDeviceExtra...	Returns
...GetName	"DriftErrorXY"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	0 - 10000

"DriftErrorZ"

Set the drift error before the focus repositions. The drift error is in units of microns.

SIDXDeviceExtra...	Returns
...GetName	"DriftErrorZ"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	0 - 10000

"LCDText"

Set the text on the stage screen, any '~' characters will be replaced with '-' to prevent stage resets.

SIDXDeviceExtra...	Returns
...GetName	"LCDText"
...GetType	SIDX_SETTING_TYPE_STRING
...IsSettable	true

"LimitPositionLowGetX"

Get the lower limits of X axis motion for the stage in meters. The values were retrieved during that last successful LimitPositionQuery.

SIDXDeviceExtra...	Returns
...GetName	"LimitPositionLowGetX"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	-2.0 - 2.0

"LimitPositionLowGetY"

Get the lower limits of Y axis motion for the stage in meters. The values were retrieved during that last successful LimitPositionQuery.

SIDXDeviceExtra...	Returns
...GetName	"LimitPositionLowGetY"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	-2.0 - 2.0

"LimitPositionLowGetZ"

Get the lower limits of Z axis motion for the stage in meters. The values were retrieved during that last successful LimitPositionQuery.

SIDXDeviceExtra...	Returns
...GetName	"LimitPositionLowGetZ"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	-2.0 - 2.0

"LimitPositionLowSetX"

Set the lower limits of motion for the X axis on the stage in meters.

SIDXDeviceExtra...	Returns
...GetName	"LimitPositionLowSetX"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	-2.0 - 2.0

"LimitPositionLowSetY"

Set the lower limits of motion for the Y axis on the stage in meters.

SIDXDeviceExtra...	Returns
...GetName	"LimitPositionLowSetY"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	-2.0 - 2.0

"LimitPositionLowSetZ"

Set the lower limits of motion for the Z axis on the stage in meters.

SIDXDeviceExtra...	Returns
...GetName	"LimitPositionLowSetY"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	-2.0 - 2.0

"LimitPositionQuery"

Query the stage for the limit positions. The positions can be retrieved with the get functions.

"LimitPositionUpGetX"

Get the upper limits of X axis motion for the stage in meters. The values were retrieved during that last successful LimitPositionQuery.

SIDXDeviceExtra...	Returns
...GetName	"LimitPositionLowSetY"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	-2.0 - 2.0

"LimitPositionUpGetY"

Get the upper limits of Y axis motion for the stage in meters. The values were retrieved during that last successful LimitPositionQuery.

SIDXDeviceExtra...	Returns
...GetName	"LimitPositionUpGetY"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	-2.0 - 2.0

"LimitPositionUpGetZ"

Get the upper limits of Z axis motion for the stage in meters. The values were retrieved during that last successful LimitPositionQuery.

SIDXDeviceExtra...	Returns
...GetName	"LimitPositionUpGetZ"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	-2.0 - 2.0

"LimitPositionUpSetX"

Set the upper limits of motion for the X axis on the stage in meters.

SIDXDeviceExtra...	Returns
...GetName	"LimitPositionUpSetX"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	-2.0 - 2.0

"LimitPositionUpSetY"

Set the upper limits of motion for the Y axis on the stage in meters.

SIDXDeviceExtra...	Returns
...GetName	"LimitPositionUpSetY"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	-2.0 - 2.0

"LimitPositionUpSetZ"

Set the upper limits of motion for the Z axis on the stage in meters.

SIDXDeviceExtra...	Returns
...GetName	"LimitPositionUpSetZ"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	-2.0 - 2.0

"Maintain"

Set the behavior after arriving on position. The code for the axes is an integer array.

SIDXDeviceExtra...	Returns
...GetName	"Maintain"
...GetType	SIDX_SETTING_TYPE_SEQUENCE
...IsSettable	true
...SequenceGetSize	4
...SequenceGet	[0] x axis [1] y axis [2] z axis [3] f axis

"ResolutionSetZ"

Set the resolution of the focus in micrometers.

SIDXDeviceExtra...	Returns
...GetName	"ResolutionSetZ"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	0 - 10000

"SavePosition"

Set the behavior on saving positions on power off.

SIDXDeviceExtra...	Returns
...GetName	"SavePosition"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	true
...BooleanGet	<i>save on power off</i>

"ScanRasterSettings"

Set the behavior of the raster scan. The array values are of type integer.

SIDXDeviceExtra...	Returns
...GetName	"ScanRasterSettings"
...GetType	SIDX_SETTING_TYPE_SEQUENCE
...IsSettable	true
...SequenceGetSize	12
...SequenceGet	[0] [1] [2] [3] SCAN settings (unitless) [4] [5] SCANR settings (nanometers) [6] [7] SCANR settings (unitless) [8] [9] SCANV settings (nanometers) [10] [11] SCANV settings (unitless)

"ServoSetGains"

Set the servo loop error limit in millimeters.

SIDXDeviceExtra...	Returns
...GetName	"ServoSetGains"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	1 - 1000

"TriggerPositionX"

Set the trigger x position in meters.

SIDXDeviceExtra...	Returns
...GetName	"TriggerPositionX"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true

"TriggerPositionY"

Set the trigger y position in meters.

SIDXDeviceExtra...	Returns
...GetName	"TriggerPositionY"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true

"TriggerActive"

Sets the mode of trigger/digital output. Since the digital output and trigger share one pin, the stage can only do one at a time.

SIDXDeviceExtra...	Returns
...GetName	"TriggerActive"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	true
...BooleanGet	<i>true</i> activate trigger, deactivate digital output <i>false</i> deactivate trigger, activate digital output

"TriggerSettings"

Sets the trigger input and output modes and settings, the time delay and pulse length. The array values are of type integer.

SIDXDeviceExtra...	Returns
...GetName	"TriggerSettings"
...GetType	SIDX_SETTING_TYPE_SEQUENCE
...IsSettable	true
...SequenceGetSize	6
...SequenceGet	[0] <i>input mode</i> [1] <i>output mode</i> [2] <i>auxiliary IO mode</i> [3] <i>output polarity</i> [4] <i>time delay</i> [5] <i>pulse length</i>

"TriggerZ"

Starts the Z trigger, which moves the Z axis when a high edge is detected. The array values are of type integer.

SIDXDeviceExtra...	Returns
...GetName	"TriggerZ"
...GetType	SIDX_SETTING_TYPE_SEQUENCE
...IsSettable	true
...SequenceGetSize	4
...SequenceGet	[0] <i>dz increment distance</i> [1] <i>num repeats</i> [2] <i>mode</i> [3] <i>timeout</i>

"WaitAfterMoveXY"

Set the time to pause after a move is complete. This time is set in milliseconds. The default time is 0 milliseconds.

SIDXDeviceExtra...	Returns
...GetName	"WaitAfterMoveXY"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	0 - 100000

"WaitAfterMoveZ"

Set the time to pause after a move is complete. This time is set in milliseconds. The default time is 0 milliseconds.

SIDXDeviceExtra...	Returns
...GetName	"WaitAfterMoveZ"
...GetType	SIDX_SETTING_TYPE_INTEGER
...IsSettable	true
...IntegerGetRange	0 - 100000

3.2 Prior Scientific

SIDXDevice...

Specification

SIDXDevice...	Returns
...ActionGetCount	2
...DriverGetDescription	
...DriverGetName	Prior Scientific
...DriverGetType	SIDX_DRIVER_TYPE_PRIOR_SCIENTIFIC
...ExtraGetCount	6
...GetDescription	Serial number: <i>model</i> Information: <i>controller peripherals</i>
...GetName	Prior Scientific <i>model</i>
...GetLabel	<i>model identification</i>
...PortGetCount	8

Notes

1. The value returned by ...DriverGetDescription is an empty string.
2. The value returned by ...PortGetCount combines the count of both analog and digital I/O ports.

SIDXDeviceAction...

"ResetIndex"

Set the hardware zero, typically only run ONCE after manufacturing.

"RestoreIndex"

Resynchronizes the stage after manual movement.

SIDXDeviceExtra...

"LoaderForceSlideAsFitted"

SIDXDeviceExtra...	Returns
...GetName	"LoaderForceSlideAsFitted"
...GetType	SIDX_SETTING_TYPE_SEQUENCE
...IsSettable	true
...SequenceGetSize	2
...SequenceGet	[0] <i>position_cassette</i> [1] <i>position_slot</i>

"LoaderSingleStepDebug"

SIDXDeviceExtra...	Returns
...GetName	"LoaderSingleStepDebug"
...GetType	SIDX_SETTING_TYPE_BOOLEAN
...IsSettable	true
...BooleanGet	<i>debug</i>

"LoaderSlideTransfer"

SIDXDeviceExtra...	Returns
...GetName	"LoaderSlideTransfer"
...GetType	SIDX_SETTING_TYPE_SEQUENCE
...IsSettable	true
...SequenceGetSize	4
...SequenceGet	[0] <i>position_cassette_1</i> [1] <i>position_slot_1</i> [2] <i>position_cassette_2</i> [3] <i>position_slot_2</i>

"PortBitConfigure"

Configures the bit triggering mechanism. The array values are of type integer.

SIDXDeviceExtra...	Returns
...GetName	"PortBitConfigure"
...GetType	SIDX_SETTING_TYPE_SEQUENCE
...IsSettable	true
...SequenceGetSize	3
...SequenceGet	[0] <i>enabled (0 true or 1 false)</i> [1] <i>port_index</i> [2] <i>assert_on_motion (0 true or 1 false)</i>

"SCurveSetXY"

Sets the s-curve fraction for acceleration profile.

SIDXDeviceExtra	Returns
...GetName	"SCurveSetXY"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	<i>0.0 - 1.0</i>

"SCurveSetZ"

Sets the s-curve fraction for acceleration profile.

SIDXDeviceExtra	Returns
...GetName	"SCurveSetZ"
...GetType	SIDX_SETTING_TYPE_REAL
...IsSettable	true
...RealGetRange	<i>0.0 - 1.0</i>

4. Java API

4.1 com.bruyton.sidx.SIDXRootFactory

An object of this class represents SIDX. Create an object to Open SIDX.

Reference

```
public final class SIDXRootFactory {  
    public SIDXRoot Open(String license) throws IOException;  
}
```

Constructors

Methods

Open

```
public SIDXRoot Open(String license) throws IOException;
```

Parameters

- *license* A text string containing a valid SIDX license. If the string is null or invalid, SIDX will look for the license file.

Return value

- An object to use to access SIDX root.

Open SIDX.

4.2 com.bruyton.sidx.SIDXRoot

An object of this interface represents the entire SIDX interface. An application (process) should have at most one SIDX object.

Reference

```
public interface SIDXRoot {
    public SIDXArchive ArchiveOpen(String path) throws IOException;
    public SIDXCamera CameraOpenName(String name) throws IOException;
    public void CameraScan();
    public int CameraScanGetCount();
    public String CameraScanGetLabel(int index) throws IOException;
    public String CameraScanGetName(int index) throws IOException;
    public String CameraScanGetReport();
    public void Close();
    public void EnableCapabilities(int capability);
    public String SoftwareGetDescription();
    public String SoftwareGetLicense();
    public String SoftwareGetSerial();
    public boolean SoftwareIsLicensed();
    public void SoftwareSetLicense(String license) throws IOException;
    public SIDXStage StageOpen(String name, String port) throws IOException;
}
```

Methods

ArchiveOpen

public SIDXArchive **ArchiveOpen**(String *path*) throws IOException;

Parameters

- *path* A text string containing the file system path for the archive file to create.

Return value

- An object to use to access the image archive.

Throws

- java.io.IOException - An I/O error occurred.

Open a file as an image archive.

CameraOpenName

public SIDXCamera **CameraOpenName**(String *name*) throws IOException;

Parameters

- *name* A text string containing the name of the camera. If the string is empty, SIDX will open the one and only camera connected to the system. If there is more than one camera connected to the system, an empty string will return an error.

Return value

- An object to use for access to the camera.

Throws

- java.io.IOException - An error occurred while connecting to the camera.

Connect to the specified camera by name. The camera name string can be only a driver name, for example, "PCO pixelfly" or "Andor Technology". In the case that a driver owns multiple cameras, the camera name string must include the the index value.

CameraScan

public void **CameraScan**();

Scan cameras. No cameras can be open when enumeration occurs.

CameraScanGetCount

public int **CameraScanGetCount**();

Return value

- An integer count of connected cameras, including any simulated cameras.

This operation scans the computer system to locate any available cameras. The operation cannot be performed if SIDX has any cameras open. The number of available cameras may be zero or more. Use CameraScanGetCount to obtain the number of cameras found on the computer system. This value may be zero. The operation creates a text report that may be useful if unexpected results occur. Use CameraScanGetReport to obtain this report.

CameraScanGetLabel

public String **CameraScanGetLabel**(int *index*) throws IOException;

Parameters

- *index* The integer index of the camera.

Return value

- A text string label of the camera.

Throws

- java.io.IOException - An I/O error occurred.

Obtain the label representing the camera. The label is intended to be human readable.

CameraScanGetName

public String **CameraScanGetName**(int *index*) throws IOException;

Parameters

- *index* The integer index of the camera.

Return value

- A text string name of the camera.

Throws

- java.io.IOException - An I/O error occurred.

Obtain the name of the camera corresponding to the index. This name is used to open the camera.

CameraScanGetReport

public String **CameraScanGetReport**();

Return value

- A text string report corresponding to the most recent camera scan.

Obtain a detailed report of all available cameras on the system.

Close

public void **Close**();

Close SIDX. This should be the last call to SIDX before the object is discarded.

EnableCapabilities

public void **EnableCapabilities**(int *capability*);

Parameters

- *capability* the capability to enable.

Enable a special camera capability. The supported capabilities are:

1000: Enable Photometrics PVCAM support

1001: Enable Princeton Instruments PVCAM support

The function is only supported in WaveMetric IGOR Pro interface.

SoftwareGetDescription

public String **SoftwareGetDescription**();

Return value

- A text string software description.

Obtain the software description as a text string. The software description includes the product and version, for example: 'SIDX 7.0.1'.

SoftwareGetLicense

public String **SoftwareGetLicense**();

Return value

- A text string software license code.

Obtain the software license string.

SoftwareGetSerial

```
public String SoftwareGetSerial();
```

Return value

- A text string software serial number.

Obtain the software serial number as a text string.

SoftwareIsLicensed

```
public boolean SoftwareIsLicensed();
```

Return value

- A boolean value, true if the software is licensed, otherwise false.

Verify if the SIDX software license is valid. If the software is not licensed all SIDX calls will return an invalid operation status code.

SoftwareSetLicense

```
public void SoftwareSetLicense(String license) throws IOException;
```

Parameters

- *license* A text string software license code.

Throws

- java.io.IOException - An I/O error occurred.

Sets an SIDX license. If there is an existing license it will be overwritten.

StageOpen

```
public SIDXStage StageOpen(String name, String port) throws IOException;
```

Parameters

- *name* A text string containing the name of the stage. An empty string will return an error.
- *port* A string specifying the serial port to be used. An empty string will return an error.

Return value

- An object to use for access to the stage.

Throws

- java.io.IOException - An I/O error occurred.

Open the stage controller, by name, on the specified port.

4.3 com.bruyton.sidx.SIDXCamera

An object of this interface represents an open camera in SIDX.

Reference

```
public interface SIDXCamera extends SIDXDevice, SIDXGeometry {
    public long AcquireImageGetLimit();
    public void AcquireImageSetLimit(long maximum) throws IOException;
    public SIDXAcquire AcquireOpen() throws IOException;
    public SIDXBinning BinningGet();
    public SIDXSettingType BinningGetType();
    public int BinningItemGet() throws IOException;
    public int BinningItemGetCount();
    public SIDXBinning BinningItemGetEntry(int item) throws IOException;
    public String BinningItemGetLocal(int item) throws IOException;
    public void BinningItemSet(int item) throws IOException;
    public void BinningSet(SIDXBinning value) throws IOException;
    public int BinningXGetLimit();
    public SIDXSettingType BinningXGetType();
    public int BinningXItemGetCount();
    public int BinningXItemGetEntry(int item) throws IOException;
    public String BinningXItemGetLocal(int item) throws IOException;
    public int BinningYGetLimit();
    public int BufferCountGet();
    public void BufferCountSet(int count) throws IOException;
    public void Close();
    public double CoolingGet() throws IOException;
    public SIDXCoolingControl CoolingGetControl();
    public SIDXRangeReal CoolingGetRange() throws IOException;
    public double CoolingGetValue() throws IOException;
    public void CoolingSet(double temperature) throws IOException;
    public int EMGainGet() throws IOException;
    public String EMGainGetLabel();
    public SIDXRangeInteger EMGainGetRange() throws IOException;
    public SIDXSettingType EMGainGetType();
    public String EMGainGetUnit() throws IOException;
    public int EMGainGetValue() throws IOException;
    public int EMGainItemGet() throws IOException;
    public int EMGainItemGetCount();
    public int EMGainItemGetEntry(int item) throws IOException;
    public String EMGainItemGetLocal(int item) throws IOException;
    public void EMGainItemSet(int item) throws IOException;
}
```

```
public void EMGainSet(int gain) throws IOException;
public double[] ExposeArrayGet();
public int ExposeArrayGetSize();
public double[] ExposeArrayGetValue() throws IOException;
public void ExposeArraySet(double[] duration) throws IOException;
public double ExposeGet();
public SIDXRangeReal ExposeGetRange();
public double ExposeGetValue() throws IOException;
public void ExposeSet(double duration) throws IOException;
public double ExternalDelayGet();
public void ExternalDelaySet(double interval) throws IOException;
public boolean FanControlExists();
public boolean FanControlGet() throws IOException;
public void FanControlSet(boolean enable) throws IOException;
public double GainGet() throws IOException;
public String GainGetLabel();
public SIDXRangeReal GainGetRange() throws IOException;
public SIDXSettingType GainGetType();
public String GainGetUnit() throws IOException;
public double GainGetValue() throws IOException;
public int GainItemGet() throws IOException;
public int GainItemGetCount();
public double GainItemGetEntry(int item) throws IOException;
public String GainItemGetLocal(int item) throws IOException;
public void GainItemSet(int item) throws IOException;
public void GainSet(double gain) throws IOException;
public double IntensifierGet() throws IOException;
public String IntensifierGetLabel();
public SIDXRangeReal IntensifierGetRange() throws IOException;
public SIDXSettingType IntensifierGetType();
public String IntensifierGetUnit() throws IOException;
public double IntensifierGetValue() throws IOException;
public void IntensifierSet(double gain) throws IOException;
public String OperateGet() throws IOException;
public int OperateItemGet();
public int OperateItemGetCount();
public String OperateItemGetLocal(int item) throws IOException;
public void OperateItemSet(int item) throws IOException;
public void OperateSet(String value) throws IOException;
public double PollingGet();
public void PollingSet(double interval) throws IOException;
public String ReadoutGet() throws IOException;
public SIDXReadoutItem ReadoutGetValue() throws IOException;
public int ReadoutItemGet() throws IOException;
public int ReadoutItemGetCount();
```

```

public SIDXReadoutItem ReadoutItemGetEntry(int item) throws IOException;
public String ReadoutItemGetLocal(int item) throws IOException;
public void ReadoutItemSet(int item) throws IOException;
public void ReadoutSet(String value) throws IOException;
public void ROIClear() throws IOException;
public SIDXROI ROIGet();
public SIDXROI ROIGetValue() throws IOException;
public void ROISet(SIDXROI region) throws IOException;
public void RotateClear();
public void RotateMirrorX();
public void RotateMirrorY();
public void RotateSet(int count);
public boolean ShutterExists(SIDXShutterMode mode) throws IOException;
public SIDXShutterMode ShutterGet() throws IOException;
public void ShutterSet(SIDXShutterMode mode) throws IOException;
public boolean TemperatureExists();
public double TemperatureGet() throws IOException;
public double TransferRateGet();
public void TransferRateSet(double transfer_rate) throws IOException;
public boolean TriggerModeExists(SIDXTriggerInMode mode) throws IOException;
public SIDXTriggerInMode TriggerModeGet();
public void TriggerModeSet(SIDXTriggerInMode mode) throws IOException;
public boolean TriggerSignalExists(SIDXSignalActiveMode mode) throws IOException;
public SIDXSignalActiveMode TriggerSignalGet();
public void TriggerSignalSet(SIDXSignalActiveMode mode) throws IOException;
}

```

Methods

AcquireImageGetLimit

```
public long AcquireImageGetLimit();
```

Return value

- An integer value representing the maximum number of images to be acquired.
- Obtain the maximum number of images that was set by ImageSetLimit.

AcquireImageSetLimit

```
public void AcquireImageSetLimit(long maximum) throws IOException;
```

Parameters

- *maximum* An integer value specifying the maximum number of images to acquire.

Throws

- java.io.IOException - An error was detected.

Set the maximum number of images to be acquired during acquisition. If no value is set, the camera will continuously acquire images until Acquire Stop or Acquire Abort is called.

AcquireOpen

public SIDXAcquire **AcquireOpen()** throws IOException;

Return value

- An object to use to acquire images.

Throws

- java.io.IOException - An error was detected.

Prepare acquisition. The acquisition operates in sequential mode, that is, the acquisition will acquire a specific number of images. This operation does not start Acquire, Acquire must be started explicitly. After this operation, the camera settings cannot be changed, until Acquire ends.

BinningGet

public SIDXBinning **BinningGet()**;

Return value

- An integer value representing the x and y axis binning.

Obtain the x and y axis binning.

BinningGetType

public SIDXSettingType **BinningGetType()**;

Return value

- A value describing the type of binning supported for the camera. The binning type may be none or list. The binning type is never integer or real.

Obtain the type of binning for the camera. If the camera binning for the x and y axes interact and must be set as a unit, this is the type of binning for the two axes together. If the camera supports independent selection of binning on the x and y axes, the type of binning will be 'none'. In that case, use the separate methods for the x and y axes to obtain the settable values.

BinningItemGet

public int **BinningItemGet()** throws IOException;

Return value

- An integer representing the item of the current binning within the list.

Throws

- java.io.IOException - An error was detected.

Obtain the item of the current binning selection within the binning list.

BinningItemGetCount

public int **BinningItemGetCount()**;

Return value

- An integer count representing the number of (x,y) binning combinations. This value is zero if the camera supports setting the x and y axis binning independently.

Obtain the total number of available (x,y) binning combinations. This operation returns a non-zero value only for cameras that support setting the x and y binning together as a unit. For cameras that support setting the x and y binning independently, the camera reports zero (x,y) binning combinations.

BinningItemGetEntry

public SIDXBinning **BinningItemGetEntry**(int *item*) throws IOException;

Parameters

- *item* The integer item of the binning selection within the list of available binning choices.

Return value

- An integer value representing the x and y axis binning factor of the binning entry.

Throws

- java.io.IOException. - An error was detected.

Given the item of a binning selection within the list, returns the x and y axis binning factor.

BinningItemGetLocal

public String **BinningItemGetLocal**(int *item*) throws IOException;

Parameters

- *item* The integer item of the binning selection within the list of available binning choices.

Return value

- A text string description of the specified binning list entry.

Throws

- java.io.IOException - An error was detected.

Obtain a text string description of the specified binning setting.

BinningItemSet

public void **BinningItemSet**(int *item*) throws IOException;

Parameters

- *item* The integer item of the binning selection within the list of available binning choices.

Throws

- java.io.IOException - An error was detected.

Set the binning to the specified item within the binning list.

BinningSet

public void **BinningSet**(SIDXBinning *value*) throws IOException;

Parameters

- *value* An integer value that specifies the x and y axis binning.

Throws

- java.io.IOException - An error was detected.

Set the binning as binning x and y factors. The specific x and y binning combination must be supported by the camera.

BinningXGetLimit

public int **BinningXGetLimit**();

Return value

- An integer value representing the maximum x axis binning ratio. This value is 1 or greater.

Obtain the largest x axis binning ratio. Use BinningSet to set a value within the limits for the x coordinate.

BinningXGetType

```
public SIDXSettingType BinningXGetType();
```

Return value

- A value describing the type of binning available. The x axis binning type may be none, list, or integer. The x axis binning type is never a real.

Obtain the type of binning selection available for the x axis. The x axis binning type is 'none' if the x and y axis binning interacts and must be set together. If the x axis binning value can be obtained independently, the x axis binning type is not 'none'.

BinningXItemGetCount

```
public int BinningXItemGetCount();
```

Return value

- An integer count representing the number of available x axis binning settings.

Obtain the count of available x axis binning settings. This method is valid only if the x axis binning type is a list.

BinningXItemGetEntry

```
public int BinningXItemGetEntry(int item) throws IOException;
```

Parameters

- *item* The integer item of the x axis binning selection within the list of available x axis binning choices.

Return value

- An integer representing the binning ratio. This value is 1 or greater.

Throws

- java.io.IOException - An error was detected.

Obtain the x axis binning ratio for the specified list item. This method is valid only if the x axis binning type is a list. Use `BinningSet` to set the entry value returned for the x coordinate.

BinningXItemGetLocal

```
public String BinningXItemGetLocal(int item) throws IOException;
```

Parameters

- *item* The integer item of the x axis binning selection within the list of available x axis binning choices.

Return value

- A text string description the binning ratio.

Throws

- java.io.IOException - An error was detected.

Obtain a text description of the x axis binning ratio for the specified list item. This method is valid only if the x axis binning type is a list.

BinningYGetLimit

```
public int BinningYGetLimit();
```

Return value

- An integer value representing the maximum y axis binning ratio. This value is 1 or greater.
- Obtain the maximum y axis binning ratio. The y axis binning ratio can be determined independently of the x axis binning ratio only if the x axis binning type is not 'none'. If the y axis binning ratio can be determined independently, the y axis binning value range is always 1 to the maximum value. Use `BinningSet` to set a value within the limits for the y coordinate.

BufferCountGet

```
public int BufferCountGet();
```

Return value

- An integer value representing the image buffer count setting, as a number of sensor images.
- Obtain the image buffer count setting. The actual image buffer count may differ from the setting.

BufferCountSet

```
public void BufferCountSet(int count) throws IOException;
```

Parameters

- *count* An integer value specifying the minimum image buffer size, in units of sensor images.

Throws

- `java.io.IOException` - An error was detected.

Set the minimum number of sensor images to buffer during Acquire. SIDX sets the default sensor image count value to 50.

Close

```
public void Close();
```

Close the camera. After this call, the camera is no longer valid.

CoolingGet

```
public double CoolingGet() throws IOException;
```

Return value

- A real (floating-point) value representing the image sensor target temperature setting, in degrees Celsius.

Throws

- `java.io.IOException` - An error was detected.

Obtain the image sensor target temperature.

CoolingGetControl

```
public SIDXCoolingControl CoolingGetControl();
```

Return value

- A value describing the image sensor temperature control type.

Obtain the type of image sensor temperature control and monitoring available.

CoolingGetRange

public SIDXRangeReal **CoolingGetRange()** throws IOException;

Return value

- A real (floating-point) value representing the minimum and maximum value for the temperature setting.

Throws

- java.io.IOException - An error was detected.

Obtain the minimum and maximum temperature setting. This is not the limits of the sensor temperature, it is the limits of the temperature to which the sensor temperature control can be set.

CoolingGetValue

public double **CoolingGetValue()** throws IOException;

Return value

- A real (floating-point) value representing the image sensor temperature.

Throws

- java.io.IOException - An error was detected.

Obtain the image sensor temperature.

CoolingSet

public void **CoolingSet**(double *temperature*) throws IOException;

Parameters

- *temperature* A real (floating-point) value that specifies the target temperature in degrees Celsius.

Throws

- java.io.IOException - An error was detected.

Set the image sensor target temperature. SIDX uses a value valid for the camera that is closest to the setting. Use 'get value' to determine the actual value that is set.

EMGainGet

public int **EMGainGet()** throws IOException;

Return value

- An integer value representing the current EM gain setting.

Throws

- java.io.IOException - An error was detected.

Obtain the current EM gain setting. For most cameras with EM gain, the EM gain value is nominal, not an actual gain. The greater the EM gain value, the greater the corresponding gain.

EMGainGetLabel

public String **EMGainGetLabel()**;

Return value

- A text string representing the EM gain label.

Obtain the label of the EM gain as a text string.

EMGainGetRange

public SIDXRangeInteger **EMGainGetRange()** throws IOException;

Return value

- An integer value representing the minimum and maximum EM gain value.

Throws

- java.io.IOException - An error was detected.

Obtain the minimum and maximum EM gain value.

EMGainGetType

public SIDXSettingType **EMGainGetType()**;

Return value

- A value describing the type of EM gain available. The EM gain setting type is one of none, integer, or list. The EM gain setting type is never real, but this could change in the future.

Obtain the type of EM gain setting. The EM gain setting type is one of none, integer, or list.

EMGainGetUnit

public String **EMGainGetUnit()** throws IOException;

Return value

- A text string representing the EM gain unit. If the EM gain is dimensionless, this text string may be blank.

Throws

- java.io.IOException - An error was detected.

Obtain the unit of the EM gain as a text string.

EMGainGetValue

public int **EMGainGetValue()** throws IOException;

Return value

- An integer value representing the current EM gain value.

Throws

- java.io.IOException - An error was detected.

Obtain the current EM gain value. For most cameras with EM gain, the EM gain value is nominal, not an actual gain. The greater the EM gain value, the greater the corresponding gain.

EMGainItemGet

public int **EMGainItemGet()** throws IOException;

Return value

- An integer value representing the current EM gain item within the list.

Throws

- java.io.IOException - An error was detected.

Obtain the item of the EM gain within the gain list.

EMGainItemGetCount

```
public int EMGainItemGetCount();
```

Return value

- An integer value representing the count of available EM gain settings.

Obtain the count of available EM gain settings. This operation is valid only if the EM gain type is a list.

EMGainItemGetEntry

```
public int EMGainItemGetEntry(int item) throws IOException;
```

Parameters

- *item* An integer item of the EM gain selection within the list of available EM gain values. The first entry in the list has item zero.

Return value

- An integer value representing the EM gain value corresponding to the item within the list.

Throws

- java.io.IOException - An error was detected.

Obtain the EM gain value corresponding to an item within the list. This operation is valid only if the EM gain type is a list.

EMGainItemGetLocal

```
public String EMGainItemGetLocal(int item) throws IOException;
```

Parameters

- *item* An integer item of the EM gain selection within the list of available EM gain values. The first entry in the list has item zero.

Return value

- A text string description of the gain value.

Throws

- java.io.IOException - An error was detected.

Obtain a text string description of the EM gain value corresponding to the specified item. This operation is valid only if the EM gain type is a list.

EMGainItemSet

```
public void EMGainItemSet(int item) throws IOException;
```

Parameters

- *item* An integer item of the EM gain selection within the list of available EM gain values. The first entry in the list has item zero.

Throws

- java.io.IOException - An error was detected.

Set the EM gain to a value corresponding to an item within the list. This operation is valid only if the EM gain type is a list.

EMGainSet

public void **EMGainSet**(int *gain*) throws IOException;

Parameters

- *gain* An integer value specifying the camera EM gain value to use. This EM gain value must be valid for the camera. The EM gain value is not the actual gain. For example, an EM gain of 4 is a higher gain than an EM gain of 2, but the actual amplification ratio of the two settings may or may not be 4:2.

Throws

- java.io.IOException - An error was detected.

Sets the EM gain.

ExposeArrayGet

public double[] **ExposeArrayGet**();

Return value

- An array of double settings representing the exposure duration settings.

Obtain the exposure duration settings as a sequence. This method should be used only if the number of exposure duration values is greater than one (1).

ExposeArrayGetSize

public int **ExposeArrayGetSize**();

Return value

- An integer value representing the maximum number of exposure duration intervals supported by the camera.

Obtain the maximum number of exposure duration values that can be specified for an exposure sequence. This value is one (1) for most cameras, which support only a single exposure duration. If the value is greater than one, the camera supports multiple exposure duration values in sequence.

ExposeArrayGetValue

public double[] **ExposeArrayGetValue**() throws IOException;

Return value

- An array of double values representing the exposure duration values.

Throws

- java.io.IOException - An error was detected.

Obtain the exposure duration values as a sequence. This method should be used only if the number of exposure duration values is greater than one (1).

ExposeArraySet

public void **ExposeArraySet**(double[] *duration*) throws IOException;

Parameters

- *duration* An array containing the exposure duration values to use, in sequence. The exposure duration values are in units of seconds. Expose duration values outside the camera limits will be limited to the exposure time minimum or maximum value.

Throws

- java.io.IOException - An error was detected.

Set a sequence of exposure duration values. The length of the sequence must not exceed the maximum number of exposure duration values. This method should be used only if the number of exposure duration values is greater than one (1).

ExposeGet

public double **ExposeGet**();

Return value

- A real (floating-point) value representing the current exposure duration setting, expressed in seconds.

Obtain the exposure time (duration) setting.

ExposeGetRange

public SIDXRangeReal **ExposeGetRange**();

Return value

- A real (floating-point) value representing the exposure time minimum and maximum setting, expressed as seconds.

Obtain the minimum and maximum exposure time duration. Note that the limits of the exposure time can change based on camera settings.

ExposeGetValue

public double **ExposeGetValue**() throws IOException;

Return value

- A real (floating-point) value representing the current exposure time duration used by the camera, expressed in seconds.

Throws

- java.io.IOException - An error was detected.

Obtain the exposure time (duration) value used by the camera.

ExposeSet

public void **ExposeSet**(double *duration*) throws IOException;

Parameters

- *duration* A real (floating-point) value containing the exposure duration, in seconds. This value must be greater than zero.

Throws

- java.io.IOException - An error was detected.

Set the exposure time. If the exposure time is set to a value less than the minimum, or greater than the maximum, the exposure time used will be limited to the exposure time minimum or maximum value.

ExternalDelayGet

```
public double ExternalDelayGet();
```

Return value

- A real (floating-point) value specifying external time interval delay in seconds.

Obtain the time interval in seconds required by the external device between the end of an exposure and the start of the next exposure. This is the minimum delay, the actual delay may be longer, depending on the camera.

ExternalDelaySet

```
public void ExternalDelaySet(double interval) throws IOException;
```

Parameters

- *interval* A real (floating-point) value specifying the external time interval delay in seconds.

Throws

- java.io.IOException - An error was detected.

Set the time interval in seconds between the end of an exposure and the start of the next exposure required by the external device. If the external delay is not set, the default is zero.

FanControlExists

```
public boolean FanControlExists();
```

Return value

- A boolean value, true if computer-based fan control is available, false if not.

Determine if fan control is available.

FanControlGet

```
public boolean FanControlGet() throws IOException;
```

Return value

- A boolean value, true to enable the fan, false to disable the fan.

Throws

- java.io.IOException - An error was detected.

Obtain whether or not fan control is enabled. This operation will report an error if the camera does not have computer-based fan control.

FanControlSet

```
public void FanControlSet(boolean enable) throws IOException;
```

Parameters

- *enable* A boolean value, true to enable the fan, false to disable the fan.

Throws

- java.io.IOException - An error was detected.

Set the fan control. This operation will report an error if the camera does not have computer-based fan control. If the fan control is enabled, the fan may turn on for cooling. If the fan control is disabled, the fan is prevented from turning on.

GainGet

public double **GainGet()** throws IOException;

Return value

- A real (floating-point) value representing the analog gain setting. This setting is always greater than zero. If the camera does not have an analog gain setting, this value is 1.0.

Throws

- java.io.IOException - An error was detected.

Obtain the current readout analog gain setting.

GainGetLabel

public String **GainGetLabel()**;

Return value

- A text string representing the label for the analog gain.

Obtain the camera analog gain label as a text string. The label is independent of the gain value, for example, it might be the string "Gain".

GainGetRange

public SIDXRangeReal **GainGetRange()** throws IOException;

Return value

- A real (floating-point) value representing the minimum and maximum gain value. This value is always greater than zero.

Throws

- java.io.IOException - An error was detected.

Obtain the analog gain minimum and maximum value.

GainGetType

public SIDXSettingType **GainGetType()**;

Return value

- A value describing the type of analog gain available. The type is one of none, list, or real. The type is never integer.

Obtain the type of analog gain setting.

GainGetUnit

public String **GainGetUnit()** throws IOException;

Return value

- A text string representing the unit for the analog gain. If the gain is dimensionless, this string may be empty.

Throws

- java.io.IOException - An error was detected.

Obtain the camera analog gain unit as a text string. The unit is independent of the gain value.

GainGetValue

public double **GainGetValue**() throws IOException;

Return value

- A real (floating-point) value representing the analog gain value. This value is always greater than zero. If the camera does not have an analog gain setting, this value is 1.0.

Throws

- java.io.IOException - An error was detected.

Obtain the current readout analog gain value used by the camera.

GainItemGet

public int **GainItemGet**() throws IOException;

Return value

- An integer value representing the item of the gain within the list of analog gains.

Throws

- java.io.IOException - An error was detected.

Obtain the item of the gain within the gain list.

GainItemGetCount

public int **GainItemGetCount**();

Return value

- An integer representing the count of available gain settings.

Obtain the count of available gain settings. This operation is valid only if the gain type is list.

GainItemGetEntry

public double **GainItemGetEntry**(int *item*) throws IOException;

Parameters

- *item* An integer item of the gain selection within the list of available gain values. The first entry in the list has item zero.

Return value

- A real (floating-point) value representing the gain. This value is always greater than zero.

Throws

- java.io.IOException - An error was detected.

Obtain the gain value corresponding to a specified gain list item. This operation is valid only if the gain type is list.

GainItemGetLocal

public String **GainItemGetLocal**(int *item*) throws IOException;

Parameters

- *item* An integer item of the gain selection within the list of available gain values. The first entry in the list has item zero.

Return value

- A text string description of the gain.

Throws

- java.io.IOException - An error was detected.

Obtain a text description of the specified gain list item. This operation is valid only if the gain type is list.

GainItemSet

public void **GainItemSet**(int *item*) throws IOException;

Parameters

- *item* An integer item of the gain selection within the list of available gain values. The first entry in the list has item zero.

Throws

- java.io.IOException - An error was detected.

Set the analog gain according to the specified gain list item. This operation is valid only if the gain type is list.

GainSet

public void **GainSet**(double *gain*) throws IOException;

Parameters

- *gain* A real (floating-point) value specifying the camera analog gain value to use. This analog gain value must be valid for the camera.

Throws

- java.io.IOException - An error was detected.

Set the camera analog gain to the specified value.

IntensifierGet

public double **IntensifierGet**() throws IOException;

Return value

- A real (floating-point) value representing the intensifier gain setting.

Throws

- java.io.IOException - An error was detected.

Obtain the current intensifier setting.

IntensifierGetLabel

public String **IntensifierGetLabel**();

Return value

- A text string representing the intensifier setting label.

Obtain the label for the intensifier setting.

IntensifierGetRange

public SIDXRangeReal **IntensifierGetRange**() throws IOException;

Return value

- A real (floating-point) value containing the minimum and maximum intensifier setting.

Throws

- java.io.IOException - An error was detected.

Obtain the minimum and maximum intensifier value.

IntensifierGetType

public SIDXSettingType **IntensifierGetType**();

Return value

- A value describing the type of intensifier gain setting. The intensifier gain type is none or real. The intensifier gain type is never list or integer.

Obtain the type of intensifier setting.

IntensifierGetUnit

public String **IntensifierGetUnit**() throws IOException;

Return value

- A text string representing the intensifier gain unit. The intensifier gain may be dimensionless, in which case this text string may be blank.

Throws

- java.io.IOException - An error was detected.

Obtain the intensifier gain unit as a text string.

IntensifierGetValue

public double **IntensifierGetValue**() throws IOException;

Return value

- A real (floating-point) value representing the intensifier gain value.

Throws

- java.io.IOException - An error was detected.

Obtain the current intensifier value.

IntensifierSet

public void **IntensifierSet**(double *gain*) throws IOException;

Parameters

- *gain* A real (floating-point) value specifying the intensifier gain. The value must be a valid intensifier gain setting.

Throws

- java.io.IOException - An error was detected.

Set the intensifier.

OperateGet

public String **OperateGet**() throws IOException;

Return value

- A text string value representing the operating mode setting. The value should be consistent, so it should be possible restore the camera to the same setting later by setting the camera to this value.

Throws

- java.io.IOException - An error was detected.

Obtain the current operating mode setting as a camera-specific text string.

OperateItemGet

```
public int OperateItemGet();
```

Return value

- An integer item representing the operating mode setting.

Obtain the current operating mode setting.

OperateItemGetCount

```
public int OperateItemGetCount();
```

Return value

- An integer value representing the count of available operating mode settings.

Obtain the count of available camera operating modes. The result is one (1) if the camera offers only one Operate mode, that is, no choice of Operate mode.

OperateItemGetLocal

```
public String OperateItemGetLocal(int item) throws IOException;
```

Parameters

- *item* An integer item of the operating mode selection within the list of available operating mode values. The first entry has item zero.

Return value

- A text string description of the operating mode.

Throws

- java.io.IOException - An error was detected.

Obtain a text string description of the operating mode corresponding to the specified item.

OperateItemSet

```
public void OperateItemSet(int item) throws IOException;
```

Parameters

- *item* An integer item of the operating mode. The first operating mode has the item value zero (0);

Throws

- java.io.IOException - An error was detected.

Set the operating mode to the specified item.

OperateSet

```
public void OperateSet(String value) throws IOException;
```

Parameters

- *value* The text string operating mode value to set. The value operating mode must be valid for the camera. The value is camera-specific.

Throws

- java.io.IOException - An error was detected.

Set the current operating mode setting, using a camera-specific text string. When the caller sets the operation mode, all other parameters are reset to their default values. For example, the readout mode will be reset to the value that represents the slowest readout rate for the highest pixel depth.

PollingGet

```
public double PollingGet();
```

Return value

- A real (floating-point) value representing the service interval setting, in seconds.
- Obtain the service interval (polling interval) setting.

PollingSet

```
public void PollingSet(double interval) throws IOException;
```

Parameters

- *interval* A real (floating-point) value specifying the service interval, in seconds.

Throws

- java.io.IOException - An error was detected.

Set the service interval during Acquire. The service interval is the maximum time between calls to the Acquire 'GetStatus' operation. The longer the service interval, the larger the buffer needed to hold images during Acquire. In some cases, the actual maximum service interval may differ significantly from the setting. SIDX sets the default polling value to 1 second.

ReadoutGet

```
public String ReadoutGet() throws IOException;
```

Return value

- A text string value representing the setting. The value is camera-specific, the same value may represent a different setting on different cameras. However, the value should be consistent, so it should be possible to restore the camera to the same setting later by setting the camera to this value.

Throws

- java.io.IOException - An error was detected.

Obtain the current Readout setting as a camera-specific value.

ReadoutGetValue

```
public SIDXReadoutItem ReadoutGetValue() throws IOException;
```

Return value

- An object representing the pixel depth and pixel rate of images acquired using the Readout, measured in bits.

Throws

- java.io.IOException - An error was detected.

Obtain the pixel depth and pixel rate of images acquired using the Readout, with the current settings.

ReadoutItemGet

```
public int ReadoutItemGet() throws IOException;
```

Return value

- An integer item representing the Readout setting.

Throws

- java.io.IOException - An error was detected.

Obtain the current Readout setting.

ReadoutItemGetCount

```
public int ReadoutItemGetCount();
```

Return value

- An integer value representing the count of available Readout settings.

Obtain the count of available Readout settings. The result is one (1) if the camera offers only one Readout, that is, no choice of Readout. If the camera offers a choice of Readout, then ReadoutItem zero (0) generally produces the highest-quality images, and the highest-numbered Readout generally produces images at the highest speed.

ReadoutItemGetEntry

```
public SIDXReadoutItem ReadoutItemGetEntry(int item) throws IOException;
```

Parameters

- *item* An integer item of the Readout selection within the list of available Readout values. The first entry has item zero.

Return value

- An integer value representing the pixel depth and pixel rate of images acquired using the Readout, measured in bits.

Throws

- java.io.IOException - An error was detected.

Obtain the pixel depth and pixel rate of images acquired using the Readout corresponding to the specified item.

ReadoutItemGetLocal

```
public String ReadoutItemGetLocal(int item) throws IOException;
```

Parameters

- *item* An integer item of the Readout selection within the list of available Readout values. The first entry has item zero.

Return value

- A text string description of the Readout.

Throws

- java.io.IOException - An error was detected.

Obtain a text string description of the Readout corresponding to the specified item.

ReadoutItemSet

```
public void ReadoutItemSet(int item) throws IOException;
```

Parameters

- *item* An integer item of the Readout. The first Readout has the item value zero (0);

Throws

- java.io.IOException - An error was detected.

Set the Readout to the specified item.

ReadoutSet

public void **ReadoutSet**(String *value*) throws IOException;

Parameters

- *value* The text string value to set. The Readout setting value must be valid for the camera. The value is camera-specific.

Throws

- java.io.IOException - An error was detected.

Set the current Readout setting, using a camera-specific value. The available Readout modes are dependent on the Operate mode that is set. The default Readout mode is the one that provides the slowest readout rate for the highest pixel depth.

ROIClear

public void **ROIClear**() throws IOException;

Throws

- java.io.IOException - An error was detected.

Clear the ROI (region of interest), so the entire image is acquired.

ROIGet

public SIDXROI **ROIGet**();

Return value

- The ROI setting.

Obtain the ROI setting.

ROIGetValue

public SIDXROI **ROIGetValue**() throws IOException;

Return value

- The ROI used.

Throws

- java.io.IOException - An error was detected.

Obtain the ROI used. The ROI used may be larger than the ROI setting, if the camera imposes restrictions on the ROI. For example, if the camera requires that the ROI x position and x width be multiples of 4, an ROI that begins at x position 5 will be adjusted to begin at 4.

ROISet

public void **ROISet**(SIDXROI *region*) throws IOException;

Parameters

- *region* The ROI dimensions.

Throws

- java.io.IOException - An error was detected.

Set the ROI (region of interest) for imaging. The ROI is specified in sensor coordinates, not binned coordinates. For example, if a 1000x1000 sensor is binned 4x4 to yield a 250x250 image, the ROI is interpreted in the 1000x1000 sensor coordinates, not the 250x250 binned coordinates.

RotateClear

public void **RotateClear**();

Clear the rotation and mirroring settings, so acquired images are not transformed.

RotateMirrorX

```
public void RotateMirrorX();
```

Mirror the image in x. Calls to this method are cumulative, so two successive calls result in no mirroring. The mirroring and rotation calls operate in sequence. Calling RotateSet followed RotateMirrorX rotates the image, then mirrors the image. Calling RotateMirrorX then RotateSet mirrors the image, then rotates the image.

RotateMirrorY

```
public void RotateMirrorY();
```

Mirror the image in y. Calls to this method are cumulative, so two successive calls result in no mirroring. The mirroring and rotation calls operate in sequence. Calling RotateSet followed RotateMirrorY rotates the image, then mirrors the image. Calling RotateMirrorY then RotateSet mirrors the image, then rotates the image.

RotateSet

```
public void RotateSet(int count);
```

Parameters

- *count* An integer value specifying the image rotation as a signed count of 90 degree clockwise rotations.

Set the image rotation as a count of 90 degree clockwise rotations. For example, a 90 degree clockwise rotation is 1, a 90 degree counterclockwise rotation is -1, and a 360 degree rotation is 4. Rotations are cumulative, so successive calls add. For example, four calls each with a rotation count of 1 produce a rotation count of 4.

ShutterExists

```
public boolean ShutterExists(SIDXShutterMode mode) throws IOException;
```

Parameters

- *mode* A value describing the shutter control mode value to test.

Return value

- A boolean value, true if the shutter control mode is available, false if the shutter control mode is not available.

Throws

- java.io.IOException - An error was detected.

Determine whether a given shutter control mode is available.

ShutterGet

```
public SIDXShutterMode ShutterGet() throws IOException;
```

Return value

- A value describing the current shutter control setting mode.

Throws

- java.io.IOException - An error was detected.

Obtain the current shutter control setting.

ShutterSet

public void **ShutterSet**(SIDXShutterMode *mode*) throws IOException;

Parameters

- *mode* A value describing the shutter control mode to use.

Throws

- java.io.IOException - An error was detected.

Set the shutter control to the specified value.

TemperatureExists

public boolean **TemperatureExists**();

Return value

- A boolean value, true if the sensor temperature is available, false if the sensor temperature is not available.

Determine whether the camera sensor temperature is available.

TemperatureGet

public double **TemperatureGet**() throws IOException;

Return value

- A real (floating-point) value representing the temperature of the sensor.

Throws

- java.io.IOException - An error was detected.

Obtain the current measured sensor temperature.

TransferRateGet

public double **TransferRateGet**();

Return value

- A real (floating-point) value specifying the transfer rate in bytes per second.

Obtain the transfer rate in bytes per second.

TransferRateSet

public void **TransferRateSet**(double *transfer_rate*) throws IOException;

Parameters

- *transfer_rate* A real (floating-point) value specifying the transfer rate in bytes per second.

Throws

- java.io.IOException - An error was detected.

Set the transfer rate in bytes per second. This parameter is used to calculate the time required to transfer an image from the camera to the computer. If the value is not set, the default transfer rate is zero (0).

TriggerModeExists

public boolean **TriggerModeExists**(SIDXTriggerInMode *mode*) throws IOException;

Parameters

- *mode* The trigger input control mode to test.

Return value

- A boolean value, true if the trigger input control mode is available, false if the trigger input control mode is not available.

Throws

- java.io.IOException - An error was detected.

Determine whether a given trigger input control mode is available.

TriggerModeGet

public SIDXTriggerInMode **TriggerModeGet**();

Return value

- A value describing the current trigger input control setting mode.

Obtain the current trigger input control setting.

TriggerModeSet

public void **TriggerModeSet**(SIDXTriggerInMode *mode*) throws IOException;

Parameters

- *mode* A value describing the trigger input control value to use.

Throws

- java.io.IOException - An error was detected.

Set the trigger input control to the specified value.

TriggerSignalExists

public boolean **TriggerSignalExists**(SIDXSignalActiveMode *mode*) throws IOException;

Parameters

- *mode* The trigger input signal mode to test.

Return value

- A boolean value, true if the trigger input signal mode is available, false if the trigger input signal mode is not available.

Throws

- java.io.IOException - An error was detected.

Determine whether a given trigger input signal mode is available.

TriggerSignalGet

public SIDXSignalActiveMode **TriggerSignalGet**();

Return value

- A value describing the current trigger input signal setting mode.

Obtain the current trigger input signal setting.

TriggerSignalSet

public void **TriggerSignalSet**(SIDXSignalActiveMode *mode*) throws IOException;

Parameters

- *mode* A value describing the trigger input signal value to use.

Throws

- java.io.IOException - An error was detected.

Set the trigger input signal to the specified value.

4.4 com.bruyton.sidx.SIDXAcquire

An object of this interface represents image acquisition in SIDX.

Reference

```
public interface SIDXAcquire extends SIDXGeometry {
    public void Abort() throws IOException;
    public boolean ArchiveIsWriting() throws IOException;
    public SIDXArchive ArchiveOpenNew
        (String path, String data_type, boolean overwrite) throws IOException;
    public void ArchiveWrite(long image_index, long image_count) throws IOException;
    public void Close();
    public SIDXDisplay DisplayOpen
        (SIDXImageType output_image_type) throws IOException;
    public int GetBufferCount();
    public double GetGapInterval();
    public double GetImageInterval();
    public double GetPollingInterval();
    public double GetReadoutInterval() throws IOException;
    public boolean GetStatus() throws IOException;
    public long ImageGetCount();
    public SIDXImageDescription ImageGetDescription
        (long image_index) throws IOException;
    public void Read(long image_count, short[] image_data) throws IOException;
    public long ReadGetPosition();
    public boolean ReadoutExists();
    public void ReadSetPosition(long image_index) throws IOException;
    public long SpacingGetSize();
    public void Start() throws IOException;
    public void Stop() throws IOException;
}
```

Methods

Abort

public void **Abort**() throws IOException;

Throws

- java.io.IOException - An error occurred communicating with the camera.

Interrupt and terminate image Acquire. The caller can perform this operation an arbitrary number of times.

ArchiveIsWriting

public boolean **ArchiveIsWriting**() throws IOException;

Return value

- An boolean value, true if writing images, false if not.

Throws

- java.io.IOException - An error occurred while archiving.

Determine if issued writing to file operations are being completed. If an error occurs while archiving, all further write operations will report an error.

ArchiveOpenNew

public SIDXArchive **ArchiveOpenNew**
(String *path*, String *data_type*, boolean *overwrite*) throws IOException;

Parameters

- *path* A text string specifying the path to the archive file to create.
- *data_type* A text string specifying the type of archive data file to write. This value must be the text string "TIFF".
- *overwrite* A boolean value, true if SIDX should overwrite the existing file, false if it should not.

Return value

- An object to use to access the image archive.

Throws

- java.io.IOException - An I/O error occurred.

Create an file as an image archive. If the file already exists and the 'overwrite' parameter is set to 'true', the existing file will be destroyed. If the file already exists and the 'overwrite' parameter is set to 'false', SIDX returns an error.

ArchiveWrite

public void **ArchiveWrite**(long *image_index*, long *image_count*) throws IOException;

Parameters

- *image_index* An integer value specifying the starting image number to archive.
- *image_count* An integer value specifying the number of images to archive.

Throws

- java.io.IOException - An error occurred communicating with the camera, or an error occurred while archiving the images.

Archive the specified images. This operation is valid only if an archive is open. The operation is synchronous, it will not return until the images have been archived or an error occurs. All images to be archived must exist.

Close

public void **Close**();

Close the Acquire. After this call, the Acquire is no longer valid and camera settings can be changed.

DisplayOpen

public SIDXDisplay **DisplayOpen**(SIDXImageType *output_image_type*) throws IOException;

Parameters

- *output_image_type* A value describing the type of output image to display.

Return value

- An object to use to access the presentation display.

Throws

- java.io.IOException - An error was detected.

Prepare the transformation for display data. Display can be used to prepare the image data from the camera for display.

GetBufferCount

public int **GetBufferCount**();

Return value

- An integer value representing the image buffer count, as a number of images.

Obtain the image buffer count used, that is, the number of images that can be stored in the image buffer. This value may differ from the setting.

GetGapInterval

public double **GetGapInterval**();

Return value

- A real (floating-point) value specifying the minimum time interval gap between the end of one exposure and the start of the next.

Obtain the minimum time interval from the end of an exposure to the start of the next exposure.

GetImageInterval

public double **GetImageInterval**();

Return value

- A real (floating-point) value specifying the image interval in seconds.

Obtain the time interval between successive images. This value is an estimate based on the camera settings. For cameras in modes with controlled timing, this value may be accurate. For example, if the camera supports fixed-rate image streaming with overlapped image integration and readout, this value may be the actual interval between successive images. For external trigger modes, the reported interval is the minimum time from the start of one image exposure to the start of the next. The actual interval is determined by the external trigger. The image interval is constant during Acquire, it does not change.

GetPollingInterval

public double **GetPollingInterval**();

Return value

- A real (floating-point) value representing the maximum service interval, in seconds.

Obtain the maximum interval between successive calls to the Acquire 'GetStatus' call during image Acquire. For example, if the maximum service interval is 250ms, during Acquire, the Acquire 'GetStatus' operation must be called at least every 250ms.

GetReadoutInterval

public double **GetReadoutInterval**() throws IOException;

Return value

- A real (floating-point) value specifying the readout interval in seconds.

Throws

- java.io.IOException - An error was detected.

Obtain the readout interval of an exposed image in seconds.

GetStatus

public boolean **GetStatus**() throws IOException;

Return value

- A boolean value, true if the camera is acquiring, false if not.

Throws

- java.io.IOException - An error occurred communicating with the camera.

Update the Acquire status. This is a polling operation. The operation must be called at least once within the service interval. For example, if the Acquire service interval is 500ms, this operation must be called at least every 500ms. The function returns true or false to indicate that the camera is actually acquiring. If an error occurs, then the boolean value is undefined.

ImageGetCount

public long **ImageGetCount**();

Return value

- An integer count containing the total number of images acquired since Acquire started.

Obtain the total number of acquired images since last call to Acquire Start.

ImageGetDescription

public SIDXImageDescription **ImageGetDescription**(long *image_index*) throws IOException;

Parameters

- *image_index* An integer value specifying the image for which to return time.

Return value

- An object representing the image description values start time and exposure duration.

Throws

- java.io.IOException - An error was detected.

Obtain a description of the image based in the image index. The description contains start time and exposure duration values.

Read

public void **Read**(long *image_count*, short[] *image_data*) throws IOException;

Parameters

- *image_count* An integer value specifying the number of images to read.
- *image_data* The array to receive the image data.

Throws

- java.io.IOException - An error occurred communicating with the camera.

Read images starting from the current read position. The number of images read is the same as the *image_count*, otherwise SIDX will report an error.

ReadGetPosition

```
public long ReadGetPosition();
```

Return value

- An integer value representing the read position.

Obtain the current read position. The read position is an integer image index. The first image is at position zero.

ReadoutExists

```
public boolean ReadoutExists();
```

Return value

- A boolean value, true if the readout interval is available, false if the readout interval is not available.

Determine whether readout interval information is available.

ReadSetPosition

```
public void ReadSetPosition(long image_index) throws IOException;
```

Parameters

- *image_index* An integer value specifying new read position, expressed as an image number. The image number is greater than or equal to zero.

Throws

- java.io.IOException - An error was detected.

Set the read position to the specific image.

SpacingGetSize

```
public long SpacingGetSize();
```

Return value

- An integer value representing the size of an image, measured in bytes.

Obtain the size of an image. The size of an image is the amount of storage required for an image during acquisition, including padding. For example, if images during acquisition are padded to the next multiple of 512 bytes, this value will always be a multiple of 512

Start

```
public void Start() throws IOException;
```

Throws

- java.io.IOException - An error occurred communicating with the camera.

Start Acquire. The caller can perform this operation an arbitrary number of times.

Stop

```
public void Stop() throws IOException;
```

Throws

- java.io.IOException - An error occurred communicating with the camera.

Stop Acquire. This operation should be used only if Acquire has completed as expected, the operation should not be used to interrupt running image Acquire. The caller can perform this operation an arbitrary number of times.

4.5 com.bruyton.sidx.SIDXArchive

An object of this interface represents an open image archive in SIDX.

Reference

```
public interface SIDXArchive extends SIDXGeometry {
    public void Close();
    public SIDXDisplay DisplayOpen
        (SIDXImageType output_image_type) throws IOException;
    public long ImageGetCount();
    public void Read(int image_count, short[] image_data) throws IOException;
    public long ReadGetPosition();
    public void ReadSetPosition(long image_index);
    public long SpacingGetSize();
}
```

Methods

Close

```
public void Close();
```

Close the archive. After this call, the archive is no longer valid.

DisplayOpen

```
public SIDXDisplay DisplayOpen(SIDXImageType output_image_type) throws IOException;
```

Return value

- An object to use to access the presentation display.

Prepare the transformation for display data. Display can be used to prepare the image data from the archive file for display.

ImageGetCount

```
public long ImageGetCount();
```

Return value

- An integer value representing the count of images in the archive. If the archive is empty, this value is zero.

Obtain the count of images in the archive.

Read

public void **Read**(int *image_count*, short[] *image_data*) throws IOException;

Parameters

- *image_count* An integer number of images to read. This value must be greater than zero. The read must not extend past the end of the archive.
- *image_data* An array to receive the image data.

Throws

- java.io.IOException - An I/O error occurred during the operation.

Read image data from the archive, starting at the current read position. The images read include any padding.

ReadGetPosition

public long **ReadGetPosition**();

Return value

- An integer value representing the current read position. The read position for the first image is zero.

Obtain the current read position.

ReadSetPosition

public void **ReadSetPosition**(long *image_index*);

Parameters

- *image_index* An integer value that specifies the new read position, expressed in units of images. The read position must be within the archive, that is, the position must be zero or greater, and cannot exceed the count of images in the archive.

Set the read position to the specified value.

SpacingGetSize

public long **SpacingGetSize**();

Return value

- An integer value representing the size of an image, measured in bytes.

Obtain the size of an image. The size of an image is the amount of storage required for an image in the archive, including padding. For example, if images in an archive are padded to the next multiple of 512 bytes, this value will always be a multiple of 512

4.6 com.bruyton.sidx.SIDXStage

An object of this interface represents an open stage in SIDX.

Reference

```
public interface SIDXStage extends SIDXDevice {
    public double AccelerateGetLimitXY();
    public double AccelerateGetLimitZ();
    public double AccelerateGetXY() throws IOException;
    public double AccelerateGetZ() throws IOException;
    public void AccelerateSetXY(double acceleration) throws IOException;
    public void AccelerateSetZ(double acceleration) throws IOException;
    public void AxisEnableXY(boolean x_enable, boolean y_enable) throws IOException;
    public void AxisEnableZ(boolean z_enable) throws IOException;
    public boolean AxisExistsXY();
    public boolean AxisExistsZ();
    public boolean BacklashExists();
    public double BacklashGetXY() throws IOException;
    public double BacklashGetZ() throws IOException;
    public void BacklashSetXY(double distance) throws IOException;
    public void BacklashSetZ(double distance) throws IOException;
    public void Close();
    public void JoystickDisable() throws IOException;
    public void JoystickEnable() throws IOException;
    public void JoystickSetMovementXY
        (boolean x_right, boolean y_forward, double fraction) throws IOException;
    public void JoystickSetMovementZ(boolean z_up, double fraction) throws IOException;
    public boolean LimitIsXMinus();
    public boolean LimitIsXPlus();
    public boolean LimitIsXY();
    public boolean LimitIsXYZ();
    public boolean LimitIsYMinus();
    public boolean LimitIsYPlus();
    public boolean LimitIsZ();
    public boolean LimitIsZMinus();
    public boolean LimitIsZPlus();
    public void LimitQuery() throws IOException;
    public boolean LoaderBarcodeExists();
    public String LoaderBarcodeGet() throws IOException;
    public boolean LoaderExists();
    public boolean LoaderHeapExists(int heap) throws IOException;
    public int LoaderHeapGetCount();
}
```

```

public int LoaderHeapSlotGetCount();
public void LoaderInitialize() throws IOException;
public void LoaderLoad(int heap, int slot) throws IOException;
public void LoaderMoveStage() throws IOException;
public boolean LoaderMovingIs() throws IOException;
public void LoaderScan(int heap) throws IOException;
public boolean LoaderScanExists();
public boolean[] LoaderScanGetResults(int heap) throws IOException;
public boolean LoaderScanningIs() throws IOException;
public void LoaderStop() throws IOException;
public void LoaderUnload(int heap, int slot) throws IOException;
public double MotorAccelerateGet(int motor) throws IOException;
public void MotorAccelerateSet(int motor, double acceleration) throws IOException;
public boolean MotorBacklashExists(int motor);
public double MotorBacklashGet(int motor) throws IOException;
public void MotorBacklashSet(int motor, double distance) throws IOException;
public boolean MotorExists(int motor);
public int MotorGetByName(String name) throws Exception;
public int MotorGetCount();
public String MotorGetName(int motor) throws Exception;
public boolean MotorLimit(int motor);
public boolean MotorLimitMinus(int motor);
public boolean MotorLimitPlus(int motor);
public void MotorMoveRelative(int motor, double offset) throws IOException;
public void MotorMoveSpeed(int motor, double velocity) throws IOException;
public void MotorMoveStop(int motor) throws IOException;
public boolean MotorMovingIs(int motor) throws IOException;
public double MotorSpeedGet(int motor) throws IOException;
public void MotorSpeedSet(int motor, double speed) throws IOException;
public void MovePositionXY
    (double x_position_m, double y_position_m) throws IOException;
public void MovePositionXYZ
    (double x_position_m, double y_position_m, double z_position_m) throws IOException;
public void MovePositionZ(double z_position_m) throws IOException;
public void MoveRelativeXY(double x_offset_m, double y_offset_m) throws IOException;
public void MoveRelativeXYZ
    (double x_offset_m, double y_offset_m, double z_offset_m) throws IOException;
public void MoveRelativeZ(double z_offset_m) throws IOException;
public void MoveSpeedXY
    (double x_velocity_mps, double y_velocity_mps) throws IOException;
public void MoveSpeedXYZ
    (double x_velocity_mps, double y_velocity_mps, double z_velocity_mps) throws IOException;
public void MoveSpeedZ(double z_velocity_mps) throws IOException;
public void MoveStopXYZ() throws IOException;
public boolean MovingIsXY();

```

```
public boolean MovingIsXYZ();
public boolean MovingIsZ();
public void MovingQuery() throws IOException;
public void OriginResetXYZ() throws IOException;
public SIDXStageCoordinates PositionGet();
public double PositionGetX();
public double PositionGetY();
public double PositionGetZ();
public void PositionQuery() throws IOException;
public void Reset();
public double ResolutionGetXY();
public double ResolutionGetZ();
public void RotateClear();
public void RotateMirrorX();
public void RotateMirrorY();
public void RotateSet(int count);
public double SpeedGetXY() throws IOException;
public double SpeedGetZ() throws IOException;
public void SpeedSetXY(double speed) throws IOException;
public void SpeedSetZ(double speed) throws IOException;
}
```

Methods

AccelerateGetLimitXY

```
public double AccelerateGetLimitXY();
```

Return value

- A real (floating-point) value representing the acceleration. If -1 is returned, the maximum acceleration is unknown.

Gets the maximum acceleration during stage movement for the X and Y axes in meters/second².

AccelerateGetLimitZ

```
public double AccelerateGetLimitZ();
```

Return value

- A real (floating-point) value representing the acceleration. If -1 is returned, the maximum acceleration is unknown.

Gets the maximum acceleration during stage movement for the Z axis in meters/second².

AccelerateGetXY

public double **AccelerateGetXY**() throws IOException;

Return value

- A real (floating-point) value representing the acceleration fraction, a value in the range [0, 1.0].

Throws

- java.io.IOException - An error occurred communicating with the stage.

Gets the acceleration during stage movement for the X and Y axes as a fraction of maximum acceleration.

AccelerateGetZ

public double **AccelerateGetZ**() throws IOException;

Return value

- A real (floating-point) value representing the acceleration fraction, a value in the range [0, 1.0].

Throws

- java.io.IOException - An error occurred communicating with the stage.

Gets the acceleration during stage movement for the Z axis as a fraction of maximum acceleration.

AccelerateSetXY

public void **AccelerateSetXY**(double *acceleration*) throws IOException;

Parameters

- *acceleration* The desired acceleration fraction, a value in the range [0, 1.0].

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the acceleration during stage movement for the X and Y axes as a fraction of maximum acceleration.

AccelerateSetZ

public void **AccelerateSetZ**(double *acceleration*) throws IOException;

Parameters

- *acceleration* The desired acceleration fraction, a value in the range [0, 1.0].

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the acceleration during stage movement for the Z axis as a fraction of maximum acceleration.

AxisEnableXY

public void **AxisEnableXY**(boolean *x_enable*, boolean *y_enable*) throws IOException;

Parameters

- *x_enable* True to enable the axis motor, false to disable.
- *y_enable* True to enable the axis motor, false to disable.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Enables and disables motorized control of the stage axes.

AxisEnableZ

public void **AxisEnableZ**(boolean *z_enable*) throws IOException;

Parameters

- *z_enable* True to enable the axis motor, false to disable.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Enables and disables motorized control of the focus axis.

AxisExistsXY

public boolean **AxisExistsXY**();

Return value

- A boolean value, true if X and Y are motorized axes, false otherwise.

Gets the motorized status of the X and Y axes.

AxisExistsZ

public boolean **AxisExistsZ**();

Return value

- A boolean value, true if Z is motorized, false otherwise.

Gets the motorized status of the Z axis.

BacklashExists

public boolean **BacklashExists**();

Return value

- A boolean value specifying the availability of backlash control.

Gets whether backlash control is available on this stage.

BacklashGetXY

public double **BacklashGetXY**() throws IOException;

Return value

- A real (floating-point) value representing the backlash distance in meters.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Gets the backlash distance for the X and Y axes, measured in meters.

BacklashGetZ

public double **BacklashGetZ**() throws IOException;

Return value

- A real (floating-point) value representing the backlash distance.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Gets the backlash distance for the Z axis, measured in meters.

BacklashSetXY

public void **BacklashSetXY**(double *distance*) throws IOException;

Parameters

- *distance* The backlash distance.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the backlash distance for the X and Y axes, measured in meters.

BacklashSetZ

public void **BacklashSetZ**(double *distance*) throws IOException;

Parameters

- *distance* The backlash distance.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the backlash distance for the Z axis, measured in meters.

Close

public void **Close**();

Close the stage controller.

JoystickDisable

public void **JoystickDisable**() throws IOException;

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the stage's attached joystick to be disabled.

JoystickEnable

public void **JoystickEnable**() throws IOException;

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the stage's attached joystick to be enabled.

JoystickSetMovementXY

public void **JoystickSetMovementXY**

(boolean *x_right*, boolean *y_forward*, double *fraction*) throws IOException;

Parameters

- *x_right* True if, as the x axis coordinate increases, the stage moves the right. False if it moves left.
- *y_right* True if, as the y axis coordinate increases, the stage moves the forward. False if it moves backward.
- *fraction* The stage motion speed to use, as a a fraction of full speed. This is a numeric value in the range [0,1.0].

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the direction and speed of the X and Y axis controls for stage's attached joystick.

JoystickSetMovementZ

public void **JoystickSetMovementZ**(boolean *z_up*, double *fraction*) throws IOException;

Parameters

- *direction* True if, as the z axis coordinate increases, the stage moves the up. False if it moves down.
- *fraction* The stage motion speed to use, as a as a fraction of full speed. This is a numeric value in the range [0,1.0].

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the direction and speed of the Z axis control for stage's attached joystick.

LimitIsXMinus

public boolean **LimitIsXMinus**();

Return value

- A boolean value, true if the lower X axis limit switch was set, false otherwise.

Gets whether the lower limit switch associated with the X axis was set during the last successful limit query.

LimitIsXPlus

public boolean **LimitIsXPlus**();

Return value

- A boolean value, true if the upper X axis limit switch was set, false otherwise.

Gets whether the upper limit switch associated with the X axis was set during the last successful limit query.

LimitIsXY

public boolean **LimitIsXY**();

Return value

- A boolean value, true if one of the X or Y axes' limit switches was set, false otherwise.

Gets whether any of the limit switches associated with the X or Y axes were set during the last successful limit query.

LimitIsXYZ

public boolean **LimitIsXYZ**();

Return value

- A boolean value, true if one of the X, Y or Z axes' limit switches was set, false otherwise.

Gets whether any of the limit switches associated with the X, Y or Z axes were set during the last successful limit query.

LimitIsYMinus

public boolean **LimitIsYMinus**();

Return value

- A boolean value, true if the lower Y axis limit switch was set, false otherwise.

Gets whether the lower limit switch associated with the Y axis was set during the last successful limit query.

LimitIsYPlus

```
public boolean LimitIsYPlus();
```

Return value

- A boolean value, true if the upper Y axis limit switch was set, false otherwise.

Gets whether the upper limit switch associated with the Y axis was set during the last successful limit query.

LimitIsZ

```
public boolean LimitIsZ();
```

Return value

- A boolean value, true if one of the Z axis limit switches was set, false otherwise.

Gets whether either of the limit switches associated with the Z axis were set during the last successful limit query.

LimitIsZMinus

```
public boolean LimitIsZMinus();
```

Return value

- A boolean value, true if the lower Z axis limit switch was set, false otherwise.

Gets whether the lower limit switch associated with the Z axis was set during the last successful limit query.

LimitIsZPlus

```
public boolean LimitIsZPlus();
```

Return value

- A boolean value, true if the upper Z axis limit switch was set, false otherwise.

Gets whether the upper limit switch associated with the Z axis was set during the last successful limit query.

LimitQuery

```
public void LimitQuery() throws IOException;
```

Throws

- java.io.IOException - An error occurred communicating with the stage.

Queries the current stage limit switch values. Each axis has two limit switches, the values of all limit switches are captured synchronously.

LoaderBarcodeExists

```
public boolean LoaderBarcodeExists();
```

Return value

- A boolean value, true if a barcode reader is installed, false otherwise.

Returns whether or not a barcode reader is available on the loader.

LoaderBarcodeGet

public String **LoaderBarcodeGet**() throws IOException;

Return value

- A text string representing the barcode on the slide or plate.

Throws

- java.io.IOException - An error occurred communicating with the loader.

Returns the barcode of the slide or plate currently on the stage.

LoaderExists

public boolean **LoaderExists**();

Return value

- A boolean value, true is a loader is installed, false otherwise.

Returns whether a slide/plate loader is attached and available for control.

LoaderHeapExists

public boolean **LoaderHeapExists**(int *heap*) throws IOException;

Parameters

- *heap* An integer value of the heap number.

Return value

- A boolean value, true if the specified heap is installed.

Throws

- java.io.IOException - An error occurred communicating with the loader.

Queries the loader to determine whether a particular heap is installed.

LoaderHeapGetCount

public int **LoaderHeapGetCount**();

Return value

- An integer count of supported heaps.

Throws

- java.io.IOException - An error occurred communicating with the loader.

Returns the number of heaps that are potentially supported by this loader.

LoaderHeapSlotGetCount

public int **LoaderHeapSlotGetCount**();

Return value

- An integer value representing the number of slots in a heap.

LoaderHeapSlotCount returns the number of slots in a heap. Any results returned by LoaderScanGetResults will have this number of elements.

LoaderInitialize

public void **LoaderInitialize**() throws IOException;

Throws

- java.io.IOException - An error occurred communicating with the loader.

Commands the loader to move to its home position and initialize any necessary parameters. This command must be called before beginning operations and after every LoaderStop.

LoaderLoad

public void **LoaderLoad**(int *heap*, int *slot*) throws IOException;

Parameters

- *heap* An integer value representing the heap where the slide/plate is to be found.
- *slot* An integer value representing the slot position where the slide/plate is to be found.

Throws

- java.io.IOException - An error occurred communicating with the loader.

Commands the loader to move the specified slide/plate from the specified slot to the stage.

LoaderMoveStage

public void **LoaderMoveStage**() throws IOException;

Throws

- java.io.IOException - An error occurred communicating with the loader.

Commands the stage to position itself for the loader to place or remove a slide/plate. This command must be called immediately before LoaderLoad or LoaderUnload. If the stage is not positioned correctly those functions will return with an error. Failing to call this function and to wait for it to finish execution before loading or returning a slide/plate may result in damage to the stage, slide/plate or loader.

LoaderMovingIs

public boolean **LoaderMovingIs**() throws IOException;

Return value

- A boolean value, true if the loader is currently moving, false otherwise.

Throws

- java.io.IOException - An error occurred communicating with the loader.

Returns whether the loader is currently moving.

LoaderScan

public void **LoaderScan**(int *heap*) throws IOException;

Parameters

- *heap* An integer value representing the heap to be scanned.

Throws

- java.io.IOException - An error occurred communicating with the loader.

Commands the Loader to begin scanning the specified heap for filled slots.

LoaderScanExists

public boolean **LoaderScanExists**();

Return value

- A boolean value, true if the loader scanning is available, false otherwise.

Throws

- java.io.IOException - An error occurred communicating with the loader.

Returns whether the loader can scan a heap to search for filled slots.

LoaderScanGetResults

public boolean[] **LoaderScanGetResults**(int *heap*) throws IOException;

Parameters

- *heap* An integer value representing the specified heap.

Return value

- An array of boolean value representing the filled status of all the slots.

Throws

- java.io.IOException - An error occurred communicating with the loader.

Returns a boolean array showing the filled status of all the slots on the specified cassette heap.

LoaderScanningIs

public boolean **LoaderScanningIs**() throws IOException;

Return value

- A boolean value, true if the loader is scanning, false otherwise.

Throws

- java.io.IOException - An error occurred communicating with the loader.

Returns whether the loader is currently scanning.

LoaderStop

public void **LoaderStop**() throws IOException;

Throws

- java.io.IOException - An error occurred communicating with the loader.

Commands the loader to halt all activities. Before resuming normal operations after a stop, the user must call LoaderInitialize.

LoaderUnload

public void **LoaderUnload**(int *heap*, int *slot*) throws IOException;

Parameters

- *heap* An integer value representing the heap where the slide/plate is to be taken to.
- *slot* An integer value representing the slot position where the slide/plate is to be taken to.

Throws

- java.io.IOException - An error occurred communicating with the loader.

Commands the loader to unload a slide/plate from the stage and return it to the specified heap and position.

MotorAccelerateGet

public double **MotorAccelerateGet**(int *motor*) throws IOException;

Parameters

- *motor* An integer value representing the handle to the motor.

Return value

- A real (floating-point) value representing the acceleration fraction, a value in the range [0, 1.0].

Throws

- java.io.IOException - An error occurred communicating with the stage.

Gets the acceleration during stage movement for the specified motor as a fraction of maximum acceleration.

MotorAccelerateSet

public void **MotorAccelerateSet**(int *motor*, double *acceleration*) throws IOException;

Parameters

- *motor* An integer value representing the handle to the motor.
- *acceleration* An integer value representing the desired acceleration fraction, a value in the range [0, 1.0].

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the acceleration during stage movement for the specified motor as a fraction of maximum acceleration.

MotorBacklashExists

public boolean **MotorBacklashExists**(int *motor*);

Parameters

- *motor* An integer value representing the handle to the motor.

Return value

- A boolean value, true if backlash control is available, otherwise false.

Gets whether backlash control is available on the specified motor.

MotorBacklashGet

public double **MotorBacklashGet**(int *motor*) throws IOException;

Parameters

- *motor* An integer value representing the handle to the motor.

Return value

- A real (floating-point) value representing the backlash distance.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Gets the backlash distance for the specified motor, in meters.

MotorBacklashSet

public void **MotorBacklashSet**(int *motor*, double *distance*) throws IOException;

Parameters

- *motor* An integer value representing the handle to the motor.
- *distance* A real (floating-point) value representing the backlash distance.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the backlash distance for the specified motor, in meters.

MotorExists

public boolean **MotorExists**(int *motor*);

Parameters

- *motor* An integer value representing the handle to the motor.

Return value

- A boolean value, true if the motor is installed, otherwise false.

Gets whether the specified motor is currently installed.

MotorGetByName

public int **MotorGetByName**(String *name*) throws Exception;

Parameters

- *name* An integer value representing the name of the motor.

Return value

- An integer handle to the motor.

Throws

- java.lang.Exception - An error occurred.

Gets the handle to the specified motor.

MotorGetCount

public int **MotorGetCount**();

Return value

- An integer value representing the number of identifiers.

Gets the number of different motor identifiers.

MotorGetName

public String **MotorGetName**(int *motor*) throws Exception;

Return value

- An integer value representing the name of the motor.

Throws

- java.lang.Exception - An error occurred.

Gets the name corresponding to the specified motor number.

MotorLimit

public boolean **MotorLimit**(int *motor*);

Parameters

- *motor* An integer value representing the handle to the motor.

Return value

- A boolean value, true if one of the stepper motor's limit switches is set, false otherwise.

Gets whether either of the limit switches associated with the specified motor is currently set.

MotorLimitMinus

public boolean **MotorLimitMinus**(int *motor*);

Parameters

- *motor* An integer value representing the handle to the motor.

Return value

- A boolean value, true if the lower motor limit switch is set, false otherwise.

Gets whether the lower limit switch associated with the specified motor is currently set.

MotorLimitPlus

```
public boolean MotorLimitPlus(int motor);
```

Parameters

- *motor* An integer value representing the handle to the motor.

Return value

- A boolean value, true if the upper motor limit switch is set, false otherwise.

Gets whether the upper limit switch associated with the specified motor is currently set.

MotorMoveRelative

```
public void MotorMoveRelative(int motor, double offset) throws IOException;
```

Parameters

- *motor* An integer value representing the handle to the motor.
- *offset* A real (floating-point) value representing the offset to move (in the units expected by the stage). This can be a positive or negative value.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Commands the stage to begin moving the specified motor the specified offset, measured in meters.

MotorMoveSpeed

```
public void MotorMoveSpeed(int motor, double velocity) throws IOException;
```

Parameters

- *motor* An integer value representing the handle to the motor.
- *velocity* A real (floating-point) value representing the speed. This can be a positive or negative value.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Commands the stage to begin moving the specified motor at the specified speed, as a fraction of maximum speed.

MotorMoveStop

```
public void MotorMoveStop(int motor) throws IOException;
```

Parameters

- *motor* An integer value representing the handle to the motor.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Commands the stage to stop the motor.

MotorMovingIs

public boolean **MotorMovingIs**(int *motor*) throws IOException;

Parameters

- *motor* An integer value representing the handle to the motor.

Return value

- A boolean value, true if the motor is moving, false otherwise.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Gets the motion status of the specified motor.

MotorSpeedGet

public double **MotorSpeedGet**(int *motor*) throws IOException;

Parameters

- *motor* An integer value representing the handle to the motor.

Return value

- A real (floating-point) value representing the speed fraction, a value in the range [0, 1.0].

Throws

- java.io.IOException - An error occurred communicating with the stage.

Gets the speed for the specified motor as a fraction of maximum speed.

MotorSpeedSet

public void **MotorSpeedSet**(int *motor*, double *speed*) throws IOException;

Parameters

- *motor* An integer value representing the handle to the motor.
- *speed* An real (floating-point) value representing the speed fraction, a value in the range [0, 1.0].

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the speed for the specified motor as a fraction of maximum speed.

MovePositionXY

public void **MovePositionXY**
(double *x_position_m*, double *y_position_m*) throws IOException;

Parameters

- *x_position_m* A real (floating-point) value representing the coordinate on the X axis to move to, in meters.
- *y_position_m* A real (floating-point) value representing the coordinate on the Y axis to move to, in meters.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Commands the stage to begin moving to the absolute position specified along the X and Y axes, measured in meters.

MovePositionXYZ

public void **MovePositionXYZ**
(double *x_position_m*, double *y_position_m*, double *z_position_m*) throws IOException;

Parameters

- *x_position_m* A real (floating-point) value representing the coordinate on the X axis to move to, in meters.
- *y_position_m* A real (floating-point) value representing the coordinate on the Y axis to move to, in meters.
- *z_position_m* A real (floating-point) value representing the coordinate on the Z axis to move to, in meters.

Commands the stage to begin moving to the absolute position specified along the X, Y and Z axes, measured in meters.

MovePositionZ

public void **MovePositionZ**(double *z_position_m*) throws IOException;

Parameters

- *z_position_m* A real (floating-point) value representing the coordinate on the Z axis to move to, in meters.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Commands the stage to begin moving to the absolute position specified along the Z axis, measured in meters.

MoveRelativeXY

public void **MoveRelativeXY**(double *x_offset_m*, double *y_offset_m*) throws IOException;

Parameters

- *x_offset_m* A real (floating-point) value representing the X axis offset to move in meters. This can be a positive or negative value.
- *y_offset_m* A real (floating-point) value representing the Y axis offset to move in meters. This can be a positive or negative value.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Commands the stage to begin moving the specified offsets along the X and Y axes, measured in meters.

MoveRelativeXYZ

public void **MoveRelativeXYZ**
(double *x_offset_m*, double *y_offset_m*, double *z_offset_m*) throws IOException;

Parameters

- *x_offset_m* A real (floating-point) value representing the X axis offset to move in meters. This can be a positive or negative value.
- *y_offset_m* A real (floating-point) value representing the Y axis offset to move in meters. This can be a positive or negative value.
- *z_offset_m* A real (floating-point) value representing the Z axis offset to move in meters. This can be a positive or negative value.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Commands the stage to begin moving the specified offsets along the X, Y and Z axes, measured in meters.

MoveRelativeZ

public void **MoveRelativeZ**(double *z_offset_m*) throws IOException;

Parameters

- *z_offset_m* A real (floating-point) value representing the offset to move in meters. This can be a positive or negative value.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Commands the stage to begin moving the specified offset along the Z axis, measured in meters.

MoveSpeedXY

public void **MoveSpeedXY**
(double *x_velocity_mps*, double *y_velocity_mps*) throws IOException;

Parameters

- *x_velocity_mps* A real (floating-point) value representing the X axis speed. This can be a positive or negative value.
- *y_velocity_mps* A real (floating-point) value representing the Y axis speed. This can be a positive or negative value.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Commands the stage to begin moving at the specified speed along the X and Y axes, measured in meters/second.

MoveSpeedXYZ

public void **MoveSpeedXYZ**(double *x_velocity_mps*, double *y_velocity_mps*, double *z_velocity_mps*) throws IOException;

Parameters

- *x_velocity_mps* A real (floating-point) value representing the X axis speed. This can be a positive or negative value.
- *y_velocity_mps* A real (floating-point) value representing the Y axis speed. This can be a positive or negative value.
- *z_velocity_mps* A real (floating-point) value representing the Z axis speed. This can be a positive or negative value.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Commands the stage to begin moving at the specified speed along the X, Y and Z axes, measured in meters/second.

MoveSpeedZ

public void **MoveSpeedZ**(double *z_velocity_mps*) throws IOException;

Parameters

- *z_velocity_mps* A real (floating-point) value representing the Z axis speed. This can be a positive or negative value.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Commands the stage to begin moving at the specified speed along the Z axis, measured in meters/second.

MoveStopXYZ

public void **MoveStopXYZ**() throws IOException;

Throws

- java.io.IOException - An error occurred communicating with the stage.

Commands the stage to stop all movement along the X, Y and Z axes.

MovingIsXY

public boolean **MovingIsXY**();

Return value

- A boolean value, true if the stage is moving along the X or Y axes, false if X and Y are not moving.

Gets the motion status of the X and Y axes during the last successful motion query.

MovingIsXYZ

public boolean **MovingIsXYZ**();

Return value

- A boolean value, true if the stage is moving along the X, Y or Z axes, false if X, Y and Z are not moving.

Gets the motion status of the X, Y and Z axes during the last successful motion query.

MovingIsZ

public boolean **MovingIsZ**();

Return value

- A boolean value, true if the stage is moving along the Z axis, false otherwise.

Gets the motion status of the Z axis during the last successful motion query.

MovingQuery

public void **MovingQuery**() throws IOException;

Throws

- java.io.IOException - An error occurred communicating with the stage.

Queries the stage about the current motion along the X, Y and Z axes. The results of query are accessed through any of the MovingIs... methods.

OriginResetXYZ

public void **OriginResetXYZ**() throws IOException;

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the current position to zero on the X, Y and Z axes. Future absolute positions are referenced to this new origin.

PositionGet

public SIDXStageCoordinates **PositionGet**();

Return value

- An object of double settings containing the X, Y and Z coordinates.

Gets the current absolute position coordinates for all three axes, in meters.

PositionGetX

public double **PositionGetX**();

Return value

- A real (floating-point) value representing the X axis coordinate in meters.

Gets the current absolute position coordinate for the X axis, in meters.

PositionGetY

public double **PositionGetY**();

Return value

- A real (floating-point) value representing the Y axis coordinate in meters.

Gets the current absolute position coordinate for the Y axis, in meters.

PositionGetZ

public double **PositionGetZ**();

Return value

- A real (floating-point) value representing the Z axis coordinate in meters.

Gets the current absolute position coordinate for the Z axis, in meters.

PositionQuery

public void **PositionQuery**() throws IOException;

Throws

- java.io.IOException - An error occurred communicating with the stage.

Queries the stage about the current position of the X, Y and Z axes. The results of query are accessed through any of the PositionGet... methods.

Reset

public void **Reset**();

Commands the stage to stop all motion and reboot.

ResolutionGetXY

public double **ResolutionGetXY**();

Return value

- A real (floating-point) value representing the resolution.

Gets the resolution of the X and Y axes in units of meters.

ResolutionGetZ

public double **ResolutionGetZ**();

Return value

- A real (floating-point) value representing the resolution.

Gets the resolution of the Z axis in units of meters.

RotateClear

public void **RotateClear**();

Clear the rotation and mirroring settings, so acquired images are not transformed.

RotateMirrorX

public void **RotateMirrorX**();

Mirror the image in x. Calls to this method are cumulative, so two successive calls result in no mirroring. The mirroring and rotation calls operate in sequence. Calling RotateSet followed RotateMirrorX rotates the image, then mirrors the image. Calling RotateMirrorX then RotateSet mirrors the image, then rotates the image.

RotateMirrorY

public void **RotateMirrorY**();

Mirror the image in y. Calls to this method are cumulative, so two successive calls result in no mirroring. The mirroring and rotation calls operate in sequence. Calling RotateSet followed RotateMirrorY rotates the image, then mirrors the image. Calling RotateMirrorY then RotateSet mirrors the image, then rotates the image.

RotateSet

public void **RotateSet**(int *count*);

Parameters

- *count* An integer value specifying the image rotation as a signed count of 90 degree clockwise rotations.

Set the image rotation as a count of 90 degree clockwise rotations. For example, a 90 degree clockwise rotation is 1, a 90 degree counterclockwise rotation is -1, and a 360 degree rotation is 4. Rotations are cumulative, so successive calls add. For example, four calls each with a rotation count of 1 produce a rotation count of 4.

SpeedGetXY

public double **SpeedGetXY**() throws IOException;

Return value

- A real (floating-point) value representing the speed in meters per second.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Gets the speed for the X and Y axes in meters per second.

SpeedGetZ

public double **SpeedGetZ**() throws IOException;

Return value

- A real (floating-point) value representing the speed in meters per second.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Gets the speed for the Z axis in meters per second.

SpeedSetXY

public void **SpeedSetXY**(double *speed*) throws IOException;

Parameters

- *speed* An integer value representing the speed in meters per second.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the speed for the X and Y axes in meters per second.

SpeedSetZ

public void **SpeedSetZ**(double *speed*) throws IOException;

Parameters

- *speed* An integer value representing the speed in meters per second.

Throws

- java.io.IOException - An error occurred communicating with the stage.

Sets the speed for the Z axis in meters per second.

4.7 com.bruyton.sidx.SIDXDisplay

An object of this class represents image display in SIDX.

Reference

```
public interface SIDXDisplay extends SIDXGeometry {  
    public void Close();  
    public short[] GetDisplay(short[] image_data) throws IOException;  
}
```

Methods

Close

```
public void Close();
```

Close the display. After this call, the display is no longer valid.

GetDisplay

```
public short[] GetDisplay(short[] image_data) throws IOException;
```

Parameters

- *image_data* The source image array for transformation.

Return value

- The target image array for display.

Throws

- java.io.IOException - An error was detected.

Transform the source image for display.

4.8 com.bruyton.sidx.SIDXDevice

An object of this interface represents device specific operations in SIDX.

Reference

```
public interface SIDXDevice {
    public void ActionDo(int setting, String command) throws IOException;
    public int ActionGetByItem(int item) throws IOException;
    public int ActionGetByName(String name) throws IOException;
    public int ActionGetCount();
    public String ActionGetName(int item) throws IOException;
    public String DriverGetDescription();
    public String DriverGetName();
    public SIDXDriverType DriverGetType();
    public boolean ExtraBooleanGet(int setting) throws IOException;
    public void ExtraBooleanSet(int setting, boolean value) throws IOException;
    public int ExtraGetByItem(int item) throws IOException;
    public int ExtraGetByName(String name) throws IOException;
    public int ExtraGetCount();
    public String ExtraGetLabel(int setting) throws IOException;
    public String ExtraGetName(int item) throws IOException;
    public SIDXSettingType ExtraGetType(int setting);
    public String ExtraGetUnit(int setting) throws IOException;
    public String ExtraGetValueLocal(int setting) throws IOException;
    public int ExtraIntegerGet(int setting) throws IOException;
    public SIDXRangeInteger ExtraIntegerGetRange(int setting) throws IOException;
    public int ExtraIntegerGetValue(int setting) throws IOException;
    public void ExtraIntegerSet(int setting, int integer) throws IOException;
    public boolean ExtraIsSettable(int setting) throws IOException;
    public int ExtraListGet(int setting) throws IOException;
    public int ExtraListGetCount(int setting) throws IOException;
    public double ExtraListGetEntry(int setting, int item) throws IOException;
    public String ExtraListGetLocal(int setting, int item) throws IOException;
    public double ExtraListGetValue(int setting) throws IOException;
    public void ExtraListSet(int setting, int item) throws IOException;
    public void ExtraListSetValue(int setting, double value) throws IOException;
    public double ExtraRealGet(int setting) throws IOException;
    public SIDXRangeReal ExtraRealGetRange(int setting) throws IOException;
    public double ExtraRealGetValue(int setting) throws IOException;
    public void ExtraRealSet(int setting, double real) throws IOException;
    public int[] ExtraSequenceGet(int setting) throws IOException;
    public int ExtraSequenceGetSize(int setting) throws IOException;
}
```

```

public void ExtraSequenceSet(int setting, int[] value) throws IOException;
public String ExtraStringGet(int setting) throws IOException;
public void ExtraStringSet(int setting, String value) throws IOException;
public String GetDescription();
public String GetLabel();
public String GetName();
public SIDXRangeReal PortAnalogGetRange(int port) throws IOException;
public double PortAnalogRead(int port) throws IOException;
public void PortAnalogWrite(int port, double voltage) throws IOException;
public boolean PortBitRead(int port) throws IOException;
public void PortBitWrite(int port, boolean asserted) throws IOException;
public int PortDigitalRead(int port) throws IOException;
public void PortDigitalWrite(int port, int value) throws IOException;
public int PortGetCount();
public SIDXPortType PortGetType(int port) throws IOException;
}

```

Methods

ActionDo

```
public void ActionDo(int setting, String command) throws IOException;
```

Parameters

- *setting* An integer value containing the handle for the action.
- *command* A text string to be passed to the action. The meaning of the text string is action-specific. For many actions, the text string is not used and may be empty.

Throws

- java.io.IOException - An error was detected.

Perform a device-specific action.

ActionGetByItem

```
public int ActionGetByItem(int item) throws IOException;
```

Parameters

- *item* An integer item of the action within the actions available for the camera. The first action available for the camera has item zero.

Return value

- An integer value representing the action setting value corresponding to the name. The handle value is zero if the item does not correspond to an action for the specific camera.

Throws

- java.io.IOException - An error was detected.

Obtain a handle for a device-specific action, based on the item of the action.

ActionGetByName

public int **ActionGetByName**(String *name*) throws IOException;

Parameters

- *name* A text string containing the action name.

Return value

- An integer value representing the action setting value corresponding to the name. The handle value is zero if the name does not correspond to an action for the specific camera.

Throws

- java.io.IOException - An error was detected.

Obtain a handle for a device-specific action, based on the name of the action.

ActionGetCount

public int **ActionGetCount**();

Return value

- An integer value representing the total count of device-specific actions. This value may be zero if the camera has no device-specific actions.

Obtain the total count of device-specific actions.

ActionGetName

public String **ActionGetName**(int *item*) throws IOException;

Parameters

- *item* An integer item of the action within the actions available for the camera. The first action available for the camera has item zero.

Return value

- A text string representing the action name.

Throws

- java.io.IOException - An error was detected.

Obtain the name of a device-specific action, based on the item of the action. The name is consistent over time, so the same device-specific action always has the same name for a specific camera vendor. The name does not change across sessions.

DriverGetDescription

public String **DriverGetDescription**();

Return value

- A text string description representing the driver. This description is intended for reporting to the user.

Obtain the driver description. The description text string is driver specific information. For example, it could contain the version number. The driver description may be useful for identifying the driver if you are having trouble with the driver.

DriverGetName

```
public String DriverGetName();
```

Return value

- A text string name representing the driver.

Obtain the driver name. Typically the name is a text string that identifies the vendor and if necessary the specific driver. For example, if the vendor 'Acme' has two drives, 'Standard' and 'Plus', the driver name might be 'Acme Standard' or 'Acme Plus'.

DriverGetType

```
public SIDXDriverType DriverGetType();
```

Return value

- A value describing the device vendor and device driver type.

Obtain the device vendor and device driver.

ExtraBooleanGet

```
public boolean ExtraBooleanGet(int setting) throws IOException;
```

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- A boolean value representing the current setting.

Throws

- java.io.IOException - An error was detected.

Obtain the value of a device-specific setting. This operation is valid only if the device-specific setting is a boolean type.

ExtraBooleanSet

```
public void ExtraBooleanSet(int setting, boolean value) throws IOException;
```

Parameters

- *setting* An integer value containing the setting identifier.
- *value* A boolean value to set.

Throws

- java.io.IOException - An error was detected.

Set the device-specific setting to the specified boolean value. This operation is valid only if the device-specific setting is a boolean type.

ExtraGetByItem

```
public int ExtraGetByItem(int item) throws IOException;
```

Parameters

- *item* An integer value containing the item of the device-specific setting. The first setting has item zero.

Return value

- An integer value representing the setting value corresponding to the name. The value is zero if the item does not correspond to a setting for the specific camera.

Throws

- java.io.IOException - An error was detected.

Obtain a handle for a device-specific setting, based on the item of the setting.

ExtraGetByName

public int **ExtraGetByName**(String *name*) throws IOException;

Parameters

- *name* A text string containing the setting name.

Return value

- An integer value representing the setting value corresponding to the name. The value is zero if the name does not correspond to a setting for the specific camera.

Throws

- java.io.IOException - An error was detected.

Obtain a handle for a device-specific setting, based on the name of the setting.

ExtraGetCount

public int **ExtraGetCount**();

Return value

- An integer value representing the total count of device-specific settings. This value may be zero if the camera has no device-specific settings.

Obtain the total count of device-specific settings.

ExtraGetLabel

public String **ExtraGetLabel**(int *setting*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- A text string representing the setting label, as a text string. If the handle is valid, the label will never be empty. If the handle is not valid, the label will be null.

Throws

- java.io.IOException - An error was detected.

Obtain a label for the device-specific setting as a text string. Typical label text strings are "Trigger edge" or "Serial shift time". These text strings are intended for display to a user.

ExtraGetName

public String **ExtraGetName**(int *item*) throws IOException;

Parameters

- *item* An integer value containing the item of the device-specific setting. The first setting has item zero.

Return value

- A text string representing the setting name.

Throws

- java.io.IOException - An error was detected.

Obtain the name of a device-specific setting, based on the item of the setting. The name is consistent over time, so the same device-specific setting always has the same name for a specific camera vendor. The name does not change across sessions.

ExtraGetType

```
public SIDXSettingType ExtraGetType(int setting);
```

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- A value describing the type of the device-specific setting. If the handle is not valid, the setting type is none.

Obtain the type of a device-specific setting.

ExtraGetUnit

```
public String ExtraGetUnit(int setting) throws IOException;
```

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- A text string representing the setting unit, as a text string. The text string will be empty if the setting has no units. The text string will be null if the handle is not valid.

Throws

- java.io.IOException - An error was detected.

Obtain the unit for the device-specific setting as a text string. Typical unit text strings are "ms" or "kHz". These unit text strings are intended for display to a user. Some device-specific settings may not have any units, the string will be empty. The setting units are independent of the setting value.

ExtraGetValueLocal

```
public String ExtraGetValueLocal(int setting) throws IOException;
```

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- A text string description of the current value of the setting.

Throws

- java.io.IOException - An error was detected.

Obtain the current value of a device-specific setting as a text string.

ExtraIntegerGet

```
public int ExtraIntegerGet(int setting) throws IOException;
```

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- An integer value representing the setting value.

Throws

- java.io.IOException - An error was detected.

Obtain the value of a device-specific setting. This operation is valid only if the device-specific setting is an integer type.

ExtraIntegerGetRange

public SIDXRangeInteger **ExtraIntegerGetRange**(int *setting*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- An integer value representing the minimum and maximum value for the setting.

Throws

- java.io.IOException - An error was detected.

Obtain the minimum and maximum value for a device-specific setting. This operation is valid only if the device-specific setting is an integer type.

ExtraIntegerGetValue

public int **ExtraIntegerGetValue**(int *setting*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- An integer value representing the setting value used by the camera.

Throws

- java.io.IOException - An error was detected.

Obtain the value used by the camera for a device-specific setting. This operation is valid only if the device-specific setting is an integer type.

ExtraIntegerSet

public void **ExtraIntegerSet**(int *setting*, int *integer*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.
- *value* The integer value to set. The value must be valid for the setting.

Throws

- java.io.IOException - An error was detected.

Set the device-specific setting to the specified integer value. This operation is valid only if the device-specific setting is an integer type.

ExtrasSettable

public boolean **ExtrasSettable**(int *setting*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- A boolean value to determine whether the setting parameter is settable.

Throws

- java.io.IOException - An error was detected.

Determine if the camera specific setting can be set, based on the returned setting handle.

ExtraListGet

public int **ExtraListGet**(int *setting*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- An integer value representing the item of the entry in the setting list.

Throws

- java.io.IOException - An error was detected.

Obtain the current item value of the device-specific setting. This operation is valid only if the device-specific setting is a list type.

ExtraListGetCount

public int **ExtraListGetCount**(int *setting*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- An integer value count containing the number of list entries for the device-specific setting. If the handle is not valid, or if the setting is not a 'list', this value is zero.

Throws

- java.io.IOException - An error was detected.

Obtain the count of available item values for a given device-specific setting. This operation is valid only if the setting type is 'list', the value returned is the total number of settings in the list.

ExtraListGetEntry

public double **ExtraListGetEntry**(int *setting*, int *item*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.
- *item* An integer item of the setting within the setting list. The first item in the setting list has item zero.

Return value

- A real (floating-point) value representing the entry associated with the specific item.

Throws

- java.io.IOException - An error was detected.

Obtain the value associated with a specific device-specific setting item.

ExtraListGetLocal

public String **ExtraListGetLocal**(int *setting*, int *item*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.
- *item* An integer item of the setting within the setting list. The first item in the setting list has item zero.

Return value

- A text string description of the specific item.

Throws

- java.io.IOException - An error was detected.

Obtain a description of a specific entry for a device-specific setting. This operation is valid only if the device-specific setting is a list type.

ExtraListGetValue

public double **ExtraListGetValue**(int *setting*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- A real (floating-point) value representing the setting. The value is device-specific, the same value may represent a different setting on different cameras. However, the value should be consistent, so it should be possible restore the camera to the same setting later by setting the camera to this value.

Throws

- java.io.IOException - An error was detected.

Obtain the value of a device-specific setting. This operation is valid only if the device-specific setting is a list type.

ExtraListSet

public void **ExtraListSet**(int *setting*, int *item*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.
- *item* An integer item of the setting within the setting list. The first entry in the setting list has item zero.

Throws

- java.io.IOException - An error was detected. This error can also indicate that the setting is not valid for the camera.

Set the device-specific setting to the specified list item. This operation is valid only if the device-specific setting is a list type.

ExtraListSetValue

public void **ExtraListSetValue**(int *setting*, double *value*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.
- *value* A real (floating-point) value to set. The value must be valid for the setting. The value is device-specific.

Throws

- java.io.IOException - An error was detected.

Set the device-specific setting to the specified integer value. This operation is valid only if the device-specific setting is a list type.

ExtraRealGet

public double **ExtraRealGet**(int *setting*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- A real (floating-point) value representing the current setting value.

Throws

- java.io.IOException - An error was detected.

Obtain the value of a device-specific setting. This operation is valid only if the device-specific setting is a real type.

ExtraRealGetRange

public SIDXRangeReal **ExtraRealGetRange**(int *setting*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- A real (floating-point) value representing the minimum and maximum value for the setting.

Throws

- java.io.IOException - An error was detected.

Obtain the minimum and maximum value for a device-specific setting. This operation is valid only if the device-specific setting is a real type.

ExtraRealGetValue

public double **ExtraRealGetValue**(int *setting*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- A real (floating-point) value representing the setting value used by the camera.

Throws

- java.io.IOException - An error was detected.

Obtain the value used by the device for a device-specific setting. This operation is valid only if the device-specific setting is a real type.

ExtraRealSet

public void **ExtraRealSet**(int *setting*, double *real*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.
- *value* The real (floating-point) value to set.

Throws

- java.io.IOException - An error was detected.

Set the device-specific setting to the specified real value. This operation is valid only if the device-specific setting is a real type.

ExtraSequenceGet

public int[] **ExtraSequenceGet**(int *setting*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- An array of integer value representing the current setting.

Throws

- java.io.IOException - An error was detected.

Obtain the value of a device-specific setting. This operation is valid only if the device-specific setting is an array of integer type.

ExtraSequenceGetSize

public int **ExtraSequenceGetSize**(int *setting*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- An integer value representing the size of the array length, measured in units of integer, for the setting.

Throws

- java.io.IOException - An error was detected.

Obtain the array size for a device-specific setting. This operation is valid only if the device-specific setting is an array of integer type.

ExtraSequenceSet

public void **ExtraSequenceSet**(int *setting*, int[] *value*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.
- *value* An array of integer value to set.

Throws

- java.io.IOException - An error was detected.

Set the device-specific setting to the specified array of integer value. This operation is valid only if the device-specific setting is an array of integer type.

ExtraStringGet

public String **ExtraStringGet**(int *setting*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.

Return value

- A text string value representing the current setting.

Throws

- java.io.IOException - An error was detected.

Obtain the value of a device-specific setting. This operation is valid only if the device-specific setting is a text string type.

ExtraStringSet

public void **ExtraStringSet**(int *setting*, String *value*) throws IOException;

Parameters

- *setting* An integer value containing the setting identifier.
- *value* A text string value to set.

Throws

- java.io.IOException - An error was detected.

Set the device-specific setting to the specified text string value. This operation is valid only if the device-specific setting is a text string type.

GetDescription

public String **GetDescription**();

Return value

- A text string description of the device.

Obtain a description of the device. The description contains information that may be helpful for you to identify the device to the vendor.

GetLabel

public String **GetLabel**();

Return value

- A text string label representing the device.

Obtain a human readable label representing the device.

GetName

public String **GetName**();

Return value

- A text string name representing the device.

Obtain the name of the device.

PortAnalogGetRange

public SIDXRangeReal **PortAnalogGetRange**(int *port*) throws IOException;

Parameters

- *port* An integer value representing the index of the port.

Return value

- An object representing the minimum and maximum range values.

Throws

- java.io.IOException - An error occurred communicating with the device.

Obtain the minimum and maximum analog output voltage values.

PortAnalogRead

public double **PortAnalogRead**(int *port*) throws IOException;

Parameters

- *port* An integer value representing the index of the port.

Return value

- A real (floating-point) value representing the input voltage.

Throws

- java.io.IOException - An error occurred communicating with the device.

Obtains the voltage on the specified port.

PortAnalogWrite

public void **PortAnalogWrite**(int *port*, double *voltage*) throws IOException;

Parameters

- *port* An integer value representing the index of the port.
- *voltage* A real (floating-point) value representing the output voltage.

Throws

- java.io.IOException - An error occurred communicating with the device.

Sets the voltage as a fraction of maximum possible on the specified port.

PortBitRead

public boolean **PortBitRead**(int *port*) throws IOException;

Parameters

- *port* An integer value representing the index of the port.

Return value

- A boolean value, true if asserted, false otherwise.

Throws

- java.io.IOException - An error was detected.

Gets the status of the digital input bit specified by the index parameter, as retrieved by the most recent successful DigitalQuery.

PortBitWrite

public void **PortBitWrite**(int *port*, boolean *asserted*) throws IOException;

Parameters

- *port* An integer value representing the index of the port.
- *asserted* A boolean value, true if the specified output bit is asserted. False if the specified output bit is deasserted.

Throws

- java.io.IOException - An error occurred communicating with the device.

Sets the digital output bit specified by the index parameter to the value specified by the asserted parameter

PortDigitalRead

public int **PortDigitalRead**(int *port*) throws IOException;

Parameters

- *port* An integer value representing the index of the port

Return value

- An integer value representing the digital input value.

Throws

- java.io.IOException - An error was detected.

Gets the digital input value.

PortDigitalWrite

public void **PortDigitalWrite**(int *port*, int *value*) throws IOException;

Parameters

- *port* An integer value representing the index of the port
- *value* An integer value to be written to the digital outputs.

Throws

- java.io.IOException - An error occurred communicating with the device.

Sets the digital output bits to the values specified by the data parameter

PortGetCount

public int **PortGetCount**();

Return value

- An integer value representing the total count of I/O ports.

Obtains the I/O port count.

PortGetType

public SIDXPortType **PortGetType**(int *port*) throws IOException;

Parameters

- *An* integer value representing the port index.

Return value

- A value corresponding to the port type.

Throws

- java.io.IOException - An error was detected.

Obtains the available port type for a given port index. The type determines the I/O functions that are valid for the port to read and write.

4.9 com.bruyton.sidx.SIDXGeometry

An object of this interface represents an image geometry in SIDX.

Reference

```
public interface SIDXGeometry {  
    public int ChannelGetDepth();  
    public long ImageGetSize();  
    public SIDXImageType ImageGetType();  
    public SIDXPixelCount PixelGetCount();  
    public SIDXPixelSpacing PixelSpacingGet();  
}
```

Methods

ChannelGetDepth

```
public int ChannelGetDepth();
```

Return value

- An integer value representing the channel depth.

Obtain the pixel depth of one channel from the image data. For grayscale image, there is one channel. For RGB image, there are three channels which represent red, green and blue respectively.

ImageGetSize

```
public long ImageGetSize();
```

Return value

- An integer value representing the size of the data in an image, measured in bytes.

Obtain the data size of an image. The data size of an image is the size of the data in an image, excluding any padding.

ImageGetType

```
public SIDXImageType ImageGetType();
```

Return value

- A value describing the type of source image.

Obtain the image type of the source image.

PixelGetCount

```
public SIDXPixelCount PixelGetCount();
```

Return value

- An integer value representing the x and y pixel count.

Obtain the x and y pixel count for images.

PixelSpacingGet

```
public SIDXPixelSpacing PixelSpacingGet();
```

Return value

- An object containing real (floating-point) values representing the size of one pixel in x and y, measured in meters.

Obtain the pixel size in x and y.

4.10 com.bruyton.sidx.SIDX Binning

An object of this interface represents a binning setting in both x and y.

Reference

```
public final class SIDXBinning {  
    public SIDXBinning(int x_, int y_);  
    public final int GetX();  
    public final int GetY();  
}
```

Constructors

SIDX Binning

```
public SIDXBinning(int x_, int y_);
```

Parameters

- `x_` An integer value that specifies the x axis binning. For example, a value of 2 specifies 2:1 x axis binning, that is, each 2 x axis sensor pixels (columns) are binned and read out as 1 x axis column.
- `y_` An integer value that specifies the y axis binning. For example, a value of 4 specifies 4:1 y axis binning, that is, each 4 y axis sensor pixels (rows) are binned and read out as 1 y axis row.

Constructor.

Methods

GetX

```
public final int GetX();
```

Return value

- An integer value representing the x axis binning.

Obtain the x axis binning.

GetY

```
public final int GetY();
```

Return value

- An integer value representing the y axis binning.

Obtain the y axis binning.

4.11 com.bruyton.sidx.SIDXImageDescription

An object of this type represents image description values.

Reference

```
public final class SIDXImageDescription {  
    public SIDXImageDescription(double start_time_, double exposure_duration_);  
    public final double GetExposureDuration();  
    public final double GetStartTime();  
}
```

Constructors

SIDXImageDescription

```
public SIDXImageDescription(double start_time_, double exposure_duration_);
```

Parameters

- *start_time* A real (floating-point) value specifying the start time.
- *exposure_duration* A real (floating-point) value specifying the exposure duration.

Constructor.

Methods

GetExposureDuration

```
public final double GetExposureDuration();
```

Return value

- An integer value representing the exposure duration.

Obtains the exposure duration for a specified image. The exposure duration is constant throughout an acquisition, except in the case that the exposure duration is set by an external trigger signal. In that case, the camera may provide the actual exposure duration separately for each image and SIDX will return zero (0). If the camera does not provide the exposure duration, SIDX will return the exposure duration that was set. If the camera does provide the exposure duration, SIDX will return the value from the camera.

GetStartTime

```
public final double GetStartTime();
```

Return value

- An integer value representing the start time.

Obtains the start time for a specified image. If the camera does not provide a time, SIDX will provide the software time of the received image.

4.12 com.bruyton.sidx.SIDXRangeInteger

An object of this type represents a minimum and maximum integer limit.

Reference

```
public final class SIDXRangeInteger {  
    public SIDXRangeInteger(int minimum, int maximum);  
    public final int GetMaximum();  
    public final int GetMinimum();  
}
```

Constructors

SIDXRangeInteger

```
public SIDXRangeInteger(int minimum, int maximum);
```

Parameters

- *minimum* An integer value specifying the minimum limit.
- *maximum* An integer value specifying the maximum limit.

Constructor.

Methods

GetMaximum

```
public final int GetMaximum();
```

Return value

- An integer value representing the maximum limit.

Obtain the maximum value.

GetMinimum

```
public final int GetMinimum();
```

Return value

- An integer value representing the minimum limit.

Obtain the minimum value.

4.13 com.bruyton.sidx.SIDXRangeReal

An object of this type represents a minimum and maximum real (floating point) limit.

Reference

```
public class SIDXRangeReal {  
    public SIDXRangeReal(double minimum_, double maximum_);  
    public final double GetMaximum();  
    public final double GetMinimum();  
}
```

Constructors

SIDXRangeReal

```
public SIDXRangeReal(double minimum_, double maximum_);
```

Parameters

- *minimum_* A real (floating point) value representing the minimum limit.
- *maximum_* A real (floating point) value representing the maximum limit.

Constructor.

Methods

GetMaximum

```
public final double GetMaximum();
```

Return value

- A real (floating point) value representing the maximum limit.

Obtain the maximum value.

GetMinimum

```
public final double GetMinimum();
```

Return value

- A real (floating point) value representing the minimum limit.

Obtain the minimum value.

4.14 com.bruyton.sidx.SIDXPixelCount

An object of this type represents the count of pixels in an image.

Reference

```
public class SIDXPixelCount {  
    public SIDXPixelCount(int x, int y);  
    public final int GetCountX();  
    public final int GetCountY();  
}
```

Constructors

SIDXPixelCount

```
public SIDXPixelCount(int x, int y);
```

Parameters

- *x* An integer value specifying the number of pixels on the x axis.
- *y* An integer value specifying the number of pixels on the y axis.

Constructor.

Methods

GetCountX

```
public final int GetCountX();
```

Return value

- An integer value representing the pixel count on the x axis.

Obtain the pixel count on the x axis.

GetCountY

```
public final int GetCountY();
```

Return value

- An integer value representing the the pixel count on the y axis.

Obtain the pixel count on the y axis.

4.15 com.bruyton.sidx.SIDXPixelSpacing

An object of this type represents the physical pixel spacing on the sensor..

Reference

```
public final class SIDXPixelSpacing {  
    public SIDXPixelSpacing(double x, double y);  
    public final double GetSpacingX();  
    public final double GetSpacingY();  
}
```

Constructors

SIDXPixelSpacing

```
public SIDXPixelSpacing(double x, double y);
```

Parameters

- *x* An real (floating-point) value specifying the pixel size in *x*.
- *y* An real (floating-point) value specifying the pixel size in *y*.

Constructor.

Methods

GetSpacingX

```
public final double GetSpacingX();
```

Return value

- A real (floating-point) value representing the size of one pixel in *x*, measured in meters.

Obtain the pixel size in *x*, understood as the horizontal distance from the center of one pixel to the center of the next pixel.

GetSpacingY

```
public final double GetSpacingY();
```

Return value

- A real (floating-point) value representing size of one pixel in *y*, measured in meters.

Obtain the pixel size in *y*, understood as the vertical distance from the center of one pixel to the center of the next pixel.

4.16 com.bruyton.sidx.SIDXReadoutItem

An object of this type represents the values associated with an amplifier item..

Reference

```
public final class SIDXReadoutItem {
    public SIDXReadoutItem(double pixel_rate, int pixel_depth);
    public final int GetPixelDepth();
    public final double GetPixelRate();
}
```

Constructors

SIDXReadoutItem

```
public SIDXReadoutItem(double pixel_rate, int pixel_depth);
```

Parameters

- *pixel_rate* An integer value specifying the pixel rate.
- *pixel_depth* An integer value specifying the pixel depth.

Constructor.

Methods

GetPixelDepth

```
public final int GetPixelDepth();
```

Return value

- An integer value representing the pixel depth of images acquired using the amplifier, measured in bits.

Obtain the pixel depth.

GetPixelRate

```
public final double GetPixelRate();
```

Return value

- A real (floating-point) value representing the nominal pixel readout rate of images acquired using the amplifier, measured in Hz.

Obtain the nominal pixel readout rate.

4.17 com.bruyton.sidx.SIDXROI

An object of this type represents a region of interest (ROI) as the corners (x1, y1) and (x2, y2).

Reference

```
public final class SIDXROI {  
    public SIDXROI(int x1, int y1, int x2, int y2);  
    public final int GetX1();  
    public final int GetX2();  
    public final int GetY1();  
    public int GetY2();  
}
```

Constructors

SIDXROI

```
public SIDXROI(int x1, int y1, int x2, int y2);
```

Parameters

- *x1* An integer value specifying the left-side x coordinate. The x coordinate is measured from left to right.
- *y1* An integer value specifying the y coordinate. The y coordinate is measured from top to bottom.
- *x2* An integer value specifying the right-side x coordinate. The x coordinate is measured from left to right. The region width in pixels is $x2-x1$, so the region excludes the $x2$ column.
- *y2* An integer value specifying the bottom y coordinate. The y coordinate is measured from top to bottom. The region height in pixels is $y2-y1$, so the region excludes the $y2$ row.

Constructor.

Methods

GetX1

```
public final int GetX1();
```

Return value

- An integer value representing the $x1$ value, that is, the left side of the region.

Obtain the $x1$ value.

GetX2

```
public final int GetX2();
```

Return value

- An integer value representing the x2 value, that is, the right side of the region.
Obtain the x2 value.

GetY1

```
public final int GetY1();
```

Return value

- An integer value representing the y1 value, that is, the top of the region.
Obtain the y1 value.

GetY2

```
public int GetY2();
```

Return value

- An integer value representing the y2 value, that is, the bottom of the region.
Obtain the y2 value.

4.18 com.bruyton.sidx.SIDXStageCoordinates

An object of this class represents the position coordinates for a stage.

Reference

```
public class SIDXStageCoordinates {  
    public SIDXStageCoordinates(double position_x, double position_y, double position_z);  
    public final double GetPositionX();  
    public final double GetPositionY();  
    public final double GetPositionZ();  
}
```

Constructors

SIDXStageCoordinates

```
public SIDXStageCoordinates(double position_x, double position_y, double position_z);
```

Parameters

- *position_x* A real (floating-point) value specifying the x position.
- *position_y* A real (floating-point) value specifying the y position.
- *position_z* A real (floating-point) value specifying the z position.

Constructor

Methods

GetPositionX

```
public final double GetPositionX();
```

Return value

- A real (floating-point) value representing the x position.

Obtain the x position.

GetPositionY

```
public final double GetPositionY();
```

Return value

- A real (floating-point) value representing the y position.

Obtain the y position.

GetPositionZ

```
public final double GetPositionZ();
```

Return value

- A real (floating-point value representing the z position.

Obtain the z position.

4.19 com.bruyton.sidx.SIDXCoolingControl

A value of this type represents a temperature control capability.

Reference

```
enum SIDXCoolingControl {  
    GET_ONLY,  
    GET_SET,  
    NONE  
}
```

Constants

GET_ONLY

The camera provides the sensor temperature, but does not provide control of the sensor temperature.

GET_SET

The camera provides the sensor temperature, and also provides control of the sensor temperature.

NONE

The camera does not provide any temperature information, and does not provide any temperature control.

4.20 com.bruyton.sidx.SIDXDriverType

A value of this type represents a camera driver.

Reference

```
enum SIDXDriverType {  
    ANDOR_TECHNOLOGY,  
    AVT,  
    BRUXTON,  
    COOKE_PCO_DOT_CAMERA,  
    COOKE_PCO_PIXELFLY,  
    COOKE_PCO_SENSICAM,  
    DVC,  
    HAMAMATSU,  
    JENOPTIK,  
    PHOTOMETRICS_PRINCETON_INSTRUMENTS_PVCAM,  
    QIMAGING,  
    SCIMEASURE  
}
```

Constants

ANDOR_TECHNOLOGY

Andor Technology

AVT

AVT

BRUXTON

Bruyton

COOKE_PCO_DOT_CAMERA

PCO .camera

COOKE_PCO_PIXELFLY

PCO pixelfly

COOKE_PCO_SENSICAM

PCO sensicam

DVC

DVC

HAMAMATSU

Hamamatsu

JENOPTIK

Jenoptik

PHOTOMETRICS_PRINCETON_INSTRUMENTS_PVCAM

PVCAM

QIMAGING

QImaging

SCIMEASURE

SciMeasure Analytical Systems

4.21 com.bruyton.sidx.SIDXImageType

A value of this type represents either a source image type or a target image type.

Reference

```
enum SIDXImageType {  
    GRAYSCALE16,  
    RGB24,  
    RGB48  
}
```

Constants

GRAYSCALE16

Black and white source image type.

RGB24

Target image type.

RGB48

Color source image type.

4.22 com.bruyton.sidx.SIDXPortType

A value of this type represents a device port.

Reference

```
enum SIDXPortType {  
    ANALOG_IN,  
    ANALOG_OUT,  
    BIT_IN,  
    BIT_OUT,  
    DIGITAL_IN,  
    DIGITAL_OUT  
}
```

Constants

ANALOG_IN

Analog input

ANALOG_OUT

Analog output

BIT_IN

Bit input

BIT_OUT

Bit output

DIGITAL_IN

Digital input

DIGITAL_OUT

Digital output

4.23 com.bruyton.sidx.SIDXSettingType

A value of this type represents a setting condition.

Reference

```
enum SIDXSettingType {  
    BOOLEAN,  
    INTEGER,  
    LIST,  
    NONE,  
    REAL,  
    SEQUENCE,  
    STRING  
}
```

Constants

BOOLEAN

The setting is one of the values true or false.

INTEGER

The setting value is selected from a range of integer values. The range is identified by a minimum value and a maximum value.

LIST

The setting value is selected from a small set (list) of values. The list is specified by a count of possible values. The value item range is 0 (zero) to one less than the count of possible values.

NONE

No setting available.

REAL

The setting value is selected from a range of real (floating point) values. The range is identified by a minimum value and a maximum value.

SEQUENCE

The setting is an array of integer values.

STRING

The setting is a text string.

4.24 com.bruyton.sidx.SIDXSignalActiveMode

A value of this type represents the trigger signal mode for acquisition.

Reference

```
enum SIDXSignalActiveMode {  
    EDGE_ANY,  
    EDGE_FALLING,  
    EDGE_RISING,  
    LEVEL_HIGH,  
    LEVEL_LOW  
}
```

Constants

EDGE_ANY

EDGE_FALLING

EDGE_RISING

LEVEL_HIGH

LEVEL_LOW

4.25 com.bruyton.sidx.SIDXShutterMode

A value of this type represents a shutter control mode.

Reference

```
enum SIDXShutterMode {  
    CLOSE,  
    OPEN,  
    OPEN_DURING_ENABLE,  
    OPEN_DURING_EXPOSURE,  
    OPEN_DURING_SEQUENCE  
}
```

Constants

CLOSE

The shutter is always closed.

OPEN

The shutter is always open.

OPEN_DURING_ENABLE

The shutter is open while image acquisition is enabled. The shutter remains open during the acquisition sequence. If the sequence is triggered, the shutter opens as soon as acquisition is enabled, so the shutter may be open before the trigger occurs. The shutter closes when image acquisition is not enabled.

OPEN_DURING_EXPOSURE

The shutter is open during each individual exposure. The shutter closes between exposures.

OPEN_DURING_SEQUENCE

The shutter is open during an exposure sequence. The shutter closes when no sequence is being acquired. If the sequence is triggered, the shutter opens only when the trigger occurs.

4.26 com.bruyton.sidx.SIDXStatus

Enumeration of integer status indicator values.

Reference

```
enum SIDXStatus {  
    STATUS_CONFIGURATION_ERROR,  
    STATUS_DEVICE_ERROR,  
    STATUS_DEVICE_NOT_FOUND,  
    STATUS_INTERNAL_ERROR,  
    STATUS_OPERATION_INVALID,  
    STATUS_PARAMETER_INVALID,  
    STATUS_RESOURCES_INSUFFICIENT,  
    STATUS_SUCCESS  
}
```

Constants

STATUS_CONFIGURATION_ERROR

The current hardware configuration is not supported.

STATUS_DEVICE_ERROR

An error has been detected in the hardware.

STATUS_DEVICE_NOT_FOUND

A hardware device is not found.

STATUS_INTERNAL_ERROR

Unanticipated error. Please report.

STATUS_OPERATION_INVALID

The operation is not valid in the current conditions.

STATUS_PARAMETER_INVALID

The parameter is not valid.

STATUS_RESOURCES_INSUFFICIENT

The memory resource is insufficient.

STATUS_SUCCESS

No errors.

4.27 com.bruyton.sidx.SIDXTriggerInMode

A value of this type represents the trigger input control mode for acquisition.

Reference

```
enum SIDXTriggerInMode {  
    ALWAYS,  
    EXPOSURE_DURATION,  
    EXPOSURE_START,  
    SEQUENCE_START  
}
```

Constants

ALWAYS

The trigger is always asserted. An acquisition will start immediately.

EXPOSURE_DURATION

The trigger input gates a single exposure. The exposure duration is set by the trigger, the camera exposes the image as long as the the trigger is asserted. The camera terminates the exposure when the trigger is deasserted. This is also called 'bulb' mode.

EXPOSURE_START

The trigger input starts a single exposure. The exposure duration is set by the exposure interval.

SEQUENCE_START

The trigger input starts an acquisition sequence. The trigger input is asserted only once for the entire sequence.